



## Inline bus coupler for CANopen<sup>®</sup> IL CO BK(-XC)-PAC

User manual

## **User manual**

# **Inline bus coupler for CANopen<sup>®</sup> IL CO BK(-XC)-PAC**

2017-11-07

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Revision: 05

This user manual is valid for:

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IL CO BK-XC-PAC	2702635

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## Please observe the following notes

### User group of this manual

The use of products described in this manual is oriented exclusively to:

- Qualified electricians or persons instructed by them, who are familiar with applicable standards and other regulations regarding electrical engineering and, in particular, the relevant safety concepts.
- Qualified application programmers and software engineers, who are familiar with the safety concepts of automation technology and applicable standards.

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# 1 Inline CANopen® bus coupler

The CANopen® bus coupler provides the interface between CANopen® and the I/O modules of the Inline product range. It creates the bus signal configuration and the power supply required for the connected station components.

The bus coupler supports all basic digital, analog and function terminals of the Inline product groups.

The hardware and firmware of the bus coupler complies with the CANopen® specifications of the CiA (CAN in Automation) and the technical specifications of the Inline product family.



For the technical data of the bus coupler, please refer to the terminal-specific data sheet. It can be downloaded at: [phoenixcontact.net/products](http://phoenixcontact.net/products).

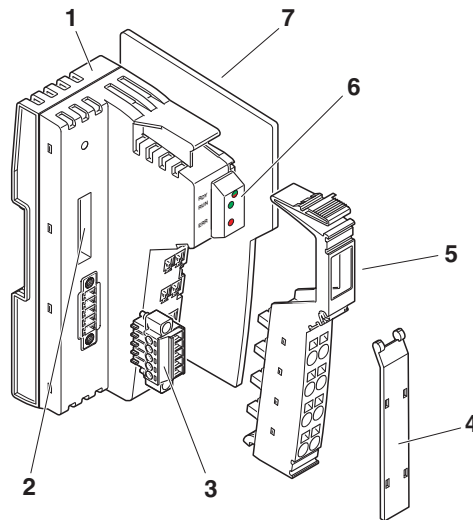


Figure 1-1 Components of the Inline CANopen® bus coupler

Key:

- 1 Electronics base
- 2 DIP switch for setting the device address, the transmission speed, and the termination resistor
- 3 Network connector
- 4 Marking field
- 5 Power connector
- 6 Diagnostics and status indicators
- 7 End plate



The electronic device data sheet (EDS) can be downloaded at: [phoenixcontact.net/products](http://phoenixcontact.net/products).

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**Features**

- General features**
  - Connection to CANopen<sup>®</sup> with 5-pos. MINI COMBICON connector
  - Programmable fault response modes
  - I/O configuration can be stored
  - Auto configuration
  - Extended diagnostics
  - Diagnostics and status indicators
  - IL CO BK-XC-PAC: Extreme-condition version. The terminal can be used under extreme ambient conditions (see data sheet).
- Inline features**
  - Up to 63 additional Inline devices can be connected
  - Up to 16 PCP devices can be connected
  - Automatic detection of the transmission speed in the local bus (500 kbps or 2 Mbps)
- CANopen<sup>®</sup> features**
  - Direct peer-to-peer communication
  - Adjustable transmission speeds:
    - Via DIP switches: 125 kbps, 500 kbps, 1 Mbps
    - Via “auto baud rate”: 10 kbps, 20 kbps, 50 kbps, 125 kbps, 250 kbps, 500 kbps, 800 kbps, 1 Mbps
  - Alarm messages
  - Error states and substitute values
  - Trigger modes: event, time, remote request
  - Node and life guarding
  - Heartbeat
  - Analog interrupt triggers:
    - Upper limit
    - Lower limit
    - Delta, (unsigned delta)
  - Supports two SDO servers simultaneously
  - Integrated termination resistor can be switched on or off via DIP switch

---

## 2 Installing a CANopen<sup>®</sup> system

### 2.1 The CANopen<sup>®</sup> system

CANopen<sup>®</sup> is a high-level network protocol based on the serial CAN bus. CANopen<sup>®</sup> was originally designed for motion control applications in industrial control systems. Since then the areas of application for CANopen<sup>®</sup> have been extended to include other onboard control applications such as those for public transport, all-terrain vehicles, medical equipment, electronic applications in shipping, and building automation.

CANopen<sup>®</sup> has a linear structure, see Figure 2-1 on page 14.

There are two methods used to connect devices to the CANopen<sup>®</sup> trunk line (bus line):

1. The first method uses two network connections that directly attach devices to the trunk line.
2. The second method uses T connectors and branch lines to attach devices to the trunk line.

Only the CAN signal lines and a common CAN transceiver ground are routed in the network cable. CAN hardware is covered in ISO 11898. The "CAN in Automation" Group (CiA) is an international group of users and manufacturers, which ensures that the CANopen<sup>®</sup> protocol specifications are met and kept up-to-date.

The transmit/receive model used for the transmission of process data object (PDOs) enables broadcast transmission of information. In addition, every network device to be configured is allowed to listen to and to influence the PDO transmission of other devices. A client/server model is used when configuring a device through service data objects (SDOs). This method is necessary, because the client needs confirmation of the requests to the client.

The CANopen<sup>®</sup> topology enables powered network devices to be removed and replaced without interrupting the rest of the network.

## 2.2 Example topology of a CANopen<sup>®</sup> system

CANopen<sup>®</sup> has a linear bus topology, see Figure 2-1. A termination resistor is required at each end of the trunk line. Branch lines are permitted but should be as short as possible (0.3 m at 1 Mbaud).

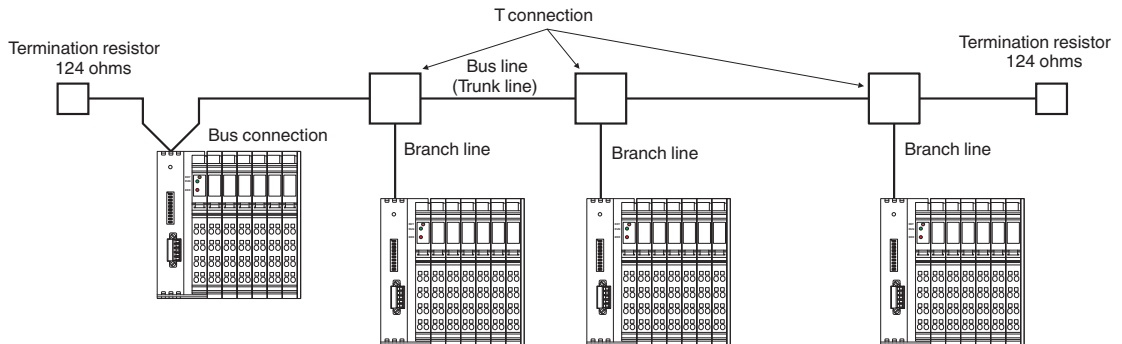


Figure 2-1 CANopen<sup>®</sup> example topology

The total length of trunk and branch lines depends on the data rate and the type of cable. Use Table 2-1 and Table 2-2 as guidelines to determine the type of trunk line, length, termination resistors and number of devices. Refer to the CANopen<sup>®</sup> specification to determine exact trunk and branch cable limits.

Depending on the EMC requirements, trunk lines can be routed in different ways:

- In parallel
- Twisted
- In parallel and shielded
- Twisted and shielded

The wiring topology should be as close as possible to a single line structure in order to minimize reflections.



There is no electrical isolation between CANopen<sup>®</sup> and the CAN interface of the IL CO BK(-XC)-PAC. It is recommended that repeaters are used for networks that exceed 200 m. To isolate the CAN interface from the Inline I/O modules, a feed-in terminal must be used. The modules are supplied using a separate 24 V power supply.

Table 2-1 Maximum trunk line length vs number of devices

Bus cable length (meters)	Cable resistance (mohm/m)	Cable cross section (mm <sup>2</sup> )	Termination resistor (ohms)	Baud rate (kbps)
0 ... 40	70	0.25 to 0.34	124	1000 at 40 m
40 ... 300	<60	0.34 to 0.60	150 to 300	≤500 at 100 m
300 ... 600	<40	0.50 to 0.60	150 to 300	≤100 at 500 m
600 ... 1000	<26	0.75 to 0.80	150 to 300	≤50 at 1 km

Table 2-2 Bus cable DC parameters for networks with less than 64 devices

Cable cross-section (mm <sup>2</sup> )	Maximum length in meters (0.2 safety margin)			Maximum length in meters (0.1 safety margin)		
	32 devices	64 devices	100 devices	32 devices	64 devices	100 devices
0.25	200	170	150	230	200	170
0.50	360	310	270	420	360	320
0.75	550	470	410	640	550	480

### Bus coupler

The first step in setting up a modular I/O station is to connect the bus coupler to the CANopen® cable. I/O modules may be installed branching off from this bus coupler, to create a local bus. The bus coupler also supplies communications power to the connected I/O modules.

A breakdown of the supply voltage on a bus coupler stops communication to the connected modules and causes an error message.

Tasks of the bus coupler:

- Coupling of I/O modules to the remote bus
- Supplying the I/O modules with communications power
- Electrical isolation of the local I/O
- Providing diagnostic information from the connected I/O to CANopen®

### Trunk line

If there are no branch lines in the network, the trunk line is used to connect devices. If branch lines are present, T connectors will be linked via the trunk line (see Figure 2-1 on page 14). The maximum number of devices in the CANopen® network is limited to 127. The maximum length of the trunk line is between 40 m and 1 km, depending on the baud rate. The total cable length can be extended by using repeaters.

### Branch line

The branch line connects the devices to the trunk line. They are connected using a T connector. Ensure that the branch lines are as short as possible, especially at higher baud rates. At 1 Mbps, the maximum length of a branch line is 0.3 m.

### Termination resistors

CANopen® requires a termination resistor to be installed at each end of the trunk line. The typical resistor used to terminate a CANopen® trunk line has a resistance of 124 ohms and a power dissipation of 0.25 W. Please refer to the CANopen® specification DR303-1 to determine exact values and for additional information about termination resistors.

## 2.3 Network considerations

### 2.3.1 Wiring

Figure 2-2 shows an example network structure with trunk and branch lines using T connections.

#### Termination resistor

A termination resistor must be installed at the extreme ends of the CANopen® system.

Resistor properties: 124 Ω, 1% metal film and 0.25 W

(see CANopen® specification CiA 303-1), see Figure 2-2, detail D.

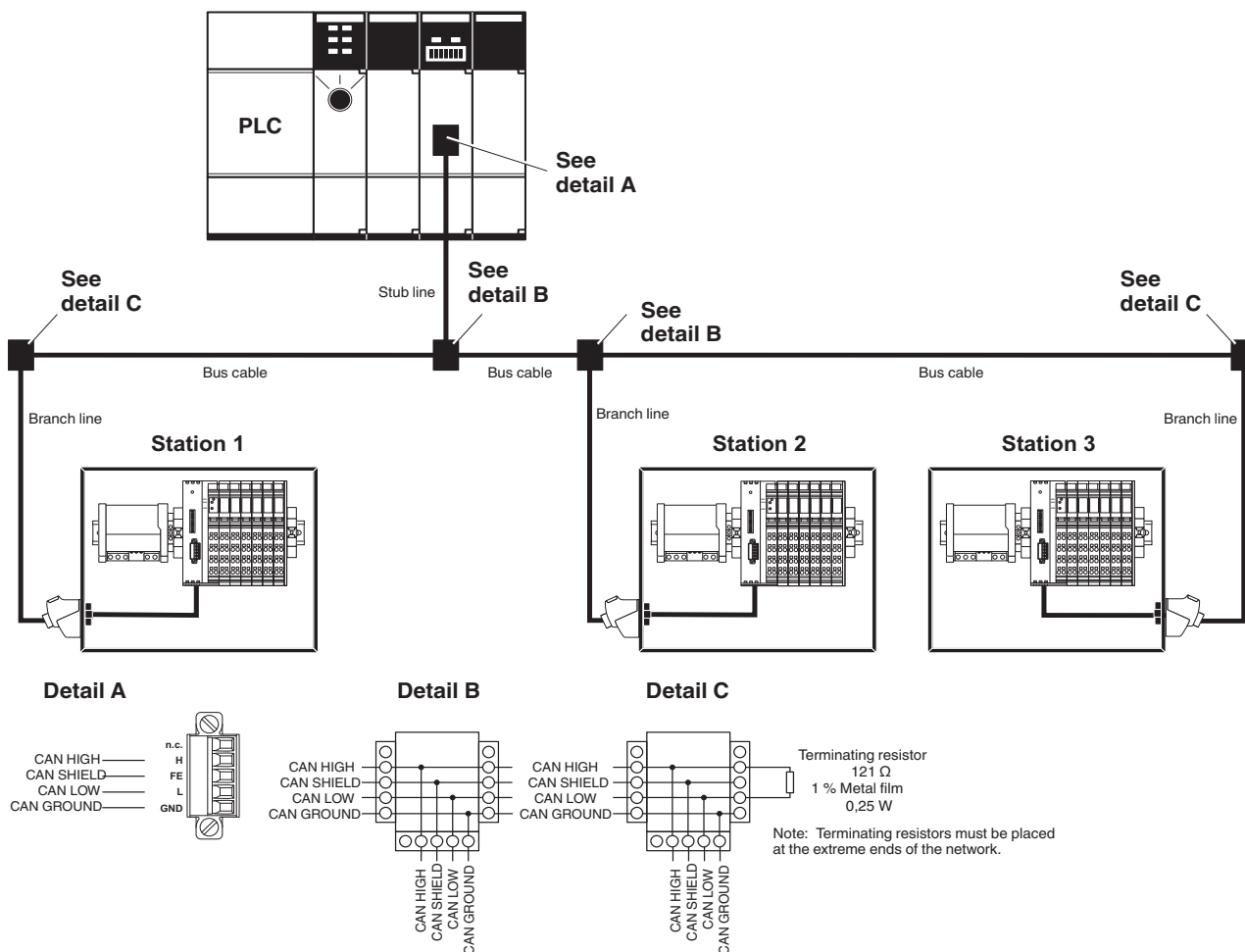


Figure 2-2 Example of setting up network communications and network power in an Inline CANopen® system

### 2.3.2 Central grounding for conductors and cables


**WARNING:**

Grounding protects people and machines against hazardous voltages. To avoid dangers, follow the grounding procedures outlined in the product-specific data sheets, this user manual, and local codes.

CANopen® devices must share a common ground with all CAN transceivers. Locate the power supply of the CANopen® network for all devices as close as possible to the physical center of the network. This will reduce the current in the ground line and decrease the overall ground voltage potential. Care must be taken that the ground potential in the network does not exceed 2 V DC. If this cannot be achieved, electrical isolation will be required.

Figure 2-3 on page 17 shows an example of a system grounding scheme using a single power supply. Please note that the power supply housing is directly connected to earth ground.


**NOTE: Malfunction caused by interference to data telegrams**

All CANopen® components must be grounded to avoid possible interference to data telegrams.

The Inline bus coupler is both an isolated physical layer device and an I/O device. Make sure to exactly observe the CANopen® grounding considerations during shielding (CAN shield). Connect the shield to the network connector labelled FE (see Figure 2-2 on page 16 and data sheet).

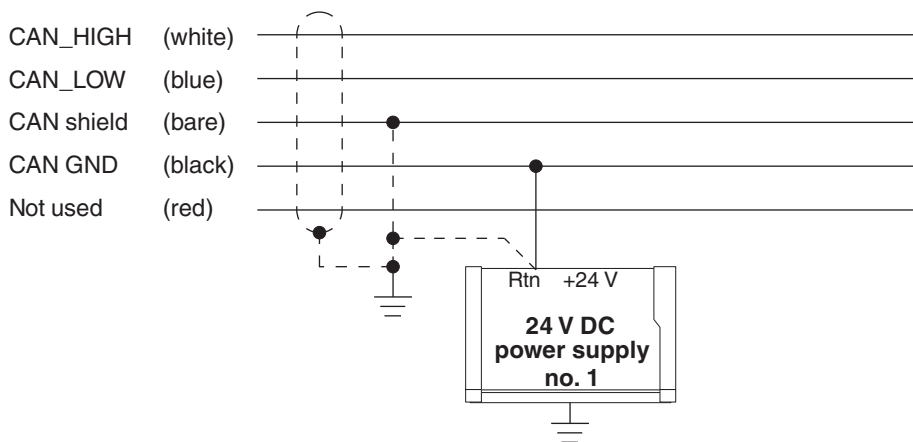


Figure 2-3 CANopen® system grounding scheme

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## 3 Startup

### 3.1 Introduction



In this user manual, the terms “module” and “terminal” are used. They are basically the same.

**Module** is the general term.

In the Inline product group, modules are referred to as **terminals**.

When describing an Inline terminal, the term **terminal** is used.

When describing the CAN objects in general, the generic term **module** is used.

This section provides the quickest way to start up the Inline CANopen<sup>®</sup> bus coupler.



Knowledge of CANopen<sup>®</sup> the software used is required.

By default, data exchange via the bus coupler can be started as soon as the bus coupler receives the “Start remote node” command.

All DIP switches on the bus coupler are set to 0 upon delivery. This means that the following features are preset:

- Device address 0  
Device address 0 is reserved and is used to auto configure the I/O connected to the terminal.
- Transmission speed: auto baud rate
- Termination resistor: switched off
- Fault response mode 1  
(auto restart mode, Inline fault mode object, index 3002<sub>hex</sub>).  
In auto restart mode all outputs will be turned off in the event of any local I/O error. An exception is a peripheral fault.

The PF bit will be set if an output is short circuited or if the supply to a power or segment terminal with fuse fails. The auto restart mode is described in more detail later in this section.

After the error has been resolved, the outputs are set to their predefined error state/substitute value (“0” by default) again.

By default, Inline station diagnostics includes the emergency object that is produced by the bus coupler during any error. The emergency object contains the PF bit. The PF bit needs to be evaluated by the application to determine the required action for the local station outputs.

### 3.2 Determining the maximum number of I/O terminals that can be connected

The bus coupler provides 32 IN and 32 OUT process data transmit and receive objects (PDOs). Independent of this, the bus coupler is capable to internally process the following number of subindexes for the specific point or channel types.

– Digital input points	510
– Digital output points	510
– Analog input points	254
– Analog output points	254
– PCP terminals	16
– Serial terminals	8
– Function terminals	63

There are certain considerations that must be observed when determining the number of I/O devices that can be connected to the bus coupler. These considerations are described in the following paragraphs.

- 1 The bus coupler cannot provide more than 0.8 A of communications power ( $U_L$  generated from  $U_{BK}$ ).



If  $U_L$  requires a current higher than 0.8 A, the IB IL 24 PWR IN/R terminal can be used to reinject the  $U_L$  supply voltage.

- 2 The maximum number of I/O devices connected to the bus coupler must not exceed 63.
- 3 Analog terminals cannot draw more than 0.5 A from the analog supply ( $U_{ANA}$ ). Note that analog terminals also require current from the 0.8 A communications power ( $U_L$ ).



The Inline communications power ( $U_L$ ) provides a current of 0.8 A and the analog supply ( $U_{ANA}$ ) a current of 0.5 A. For further information on the current consumption of the I/O terminals connected to the bus coupler, please refer to the terminal-specific data sheet. The total current consumption of all terminals must not exceed the ratings stated above.

## 3.3 Configuring an Inline station

### 3.3.1 Bus coupler

Configuration of the bus coupler allows it to read in specific information about the I/O terminals connected on the local bus. Specific local bus information includes:

- Number of I/O terminals on the local bus
- Position of I/O terminals in the local bus
- Number of points or channels (subindexes) on each terminal
- I/O terminal types:
  - Digital input
  - Digital output
  - Analog Input
  - Analog output
  - PCP-capable (AS-i, RS-232, RS-485, other)
  - Serial (RS-232 or RS-485)
  - Function terminal (incremental encoder, absolute encoder, high-speed counter, etc.)



If a terminal cannot be identified as a digital, analog, or PCP terminal, it is assigned to the function terminals.

#### 3.3.1.1 Configuration methods

An Inline station can only be configured automatically by the bus coupler (auto configuration).

After setting up or modifying an Inline CANopen<sup>®</sup> station, update the I/O configuration in the bus coupler memory.

Configure the bus coupler using one of the following auto configuration methods:

- Auto configuration by setting the DIP switches (no software required)
- Auto configuration by sending a service data object (SDO) message

### Auto configuration by setting the DIP switches

When you use DIP switches 1 to 7 to set the device address 0, auto configuration is active. Auto configuration allows for the configuration of the bus coupler without any software support.

It features the following default settings:

Table 3-1 Default settings for auto configuration

PDO (process data object)		Contents
RPDO 1	Receive PDO 1	Digital outputs 1 ... 64
TPDO 1	Transmit PDO 1	Digital inputs 1 ... 64
RPDO 2	Receive PDO 2	Analog outputs 1 - 4
TPDO 2	Transmit PDO 2	Analog inputs 1 ... 4
RPDO 3	Receive PDO 3	Analog outputs 5 ... 8
TPDO 3	Transmit PDO 3	Analog inputs 5 ... 8
RPDO 4	Receive PDO 4	Analog outputs 9 ... 12
TPDO 4	Transmit PDO 4	Analog inputs 9 ... 12

RPDO	Receive process data object	Receive PDO
TPDO	Transmit process data object	Transmit PDO



All other I/O modules will not be mapped during configuration. This also includes function modules. Manually map all unmapped I/O modules to PDO 5 to PDO 32. In CAN objects 3202hex (IN data COP index) and 3205hex (OUT data COP index), you can read out which index a module is mapped to.

For auto configuration of an installed station, proceed as follows:

- Disconnect power to the bus coupler.
- Set DIP switches 1 to 7 on the bus coupler, which are used to set the device address, to 0.
- Switch the supply voltages of the bus coupler ( $U_{BK}$ ,  $U_M$ , and  $U_S$ ) and of the connected I/O terminals on. If the RUN LED on the bus coupler is permanently on (green), the I/O configuration is stored in the station flash memory.
- Disconnect power to the bus coupler.

To switch to normal mode, proceed as follows:

- Set the desired switch setting for the device address, transmission speed, and termination resistor.
- Switch the supply voltages on.



The DIP switches are described in the data sheet.

**Auto configuration by sending a service data object (SDO)**

This auto configuration method is carried out by sending an SDO to the Reconfigure I/O object, index 3000<sub>hex</sub>. If the Reconfigure I/O object, index 3000<sub>hex</sub>, is set to "1", the bus coupler requests the local bus and resets all the temporary variables of the active configuration. This configuration can be transferred to the non-volatile flash memory using a save command to the Store parameters object, index 1010<sub>hex</sub>. This configuration will remain valid until the next Reconfigure I/O command is sent or the bus coupler is reconfigured in another way.



SDO messages can be sent using software.

### 3.3.2 Analog input terminals (AI)

#### 3.3.2.1 General configuration

To change the settings of an analog input channel, the corresponding process data output word must be accessed through the AIP range object, index  $2400_{\text{hex}}$ . This object index not only changes the range, it also allows for configuration of any of the configurable parameters of an analog terminal.

#### Example configuration

This example explains reconfiguration of the first AI 2 terminal (channel 2) to the 10 V range as well as switching to the "IB ST" format (12 bits).

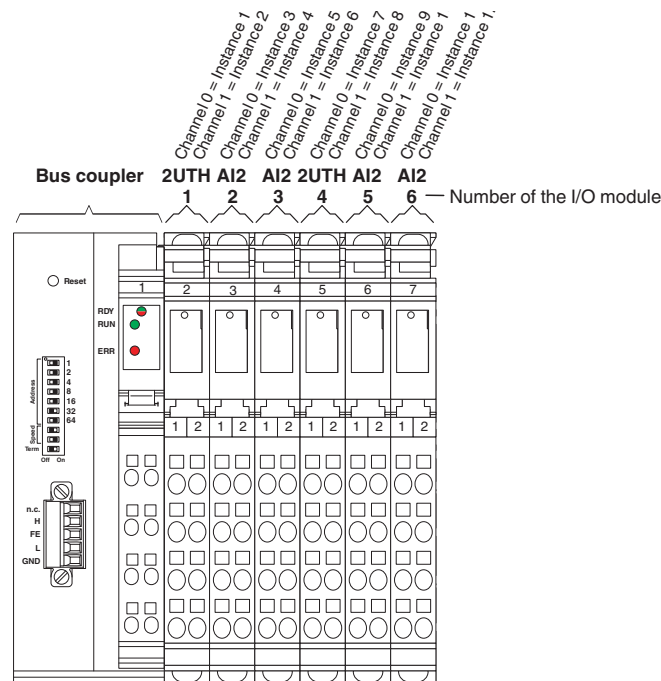


Figure 3-1 I/O station with analog input terminals and thermocouple terminals



The shown AI 2, UTH and RTD terminal are all 2-channel devices consisting of 16 bits for each channel. Channels for these terminals will occupy subindexes in the Read analog input ... object (index  $6400_{\text{hex}}$ ,  $6401_{\text{hex}}$ ). Each channel has a corresponding output word. It is available in the AIP range object, index  $2400_{\text{hex}}$ . In addition, the relevant channel can be configured.

- 1 Determine which subindex channel 2 of the first AI 2 terminal (second I/O module) resides in.  
In the example, the second channel of the first AI 2 terminal will occupy subindex 4 of the Read analog input 16 bits object ( $6401_{\text{hex}}$ ).

The UTH terminal occupies subindexes 1 and 2.

Channel 1 of the first AI 2 terminal occupies subindex 3.

If there are any difficulties locating the specific index for an object or subindex for the output word, an SDO can be sent to the following object with the following indexes:



Module number:

The position on the local bus is determined by counting the terminals from left to right starting with the bus coupler. It has module number 0.

(a) **OUT data COP index object, index 3205<sub>hex</sub>**

The sent SDO is read to the subindex which is identified by the module number. This index will provide the number of the object index that the module's output data is mapped to.

(b) **OUT data COP first subindex object, index 3206<sub>hex</sub>**

The sent SDO is read to the subindex which is identified by the module number. This index will provide the number of the first subindex that the module's output data is mapped to.

(c) **OUT data COP last subindex object, index 3207<sub>hex</sub>**

The sent SDO is read to the subindex which is identified by the module number. This index will provide the number of the last subindex that a module's output data is mapped to.

If there are any difficulties locating the specific index or subindex for a specific input channel, an SDO can be sent to the following object with the following indexes:

(a) **IN data COP index object, index 3202<sub>hex</sub>**

The sent SDO is read to the subindex which is identified by the module number. This index will provide the number of the object index that the module's data is mapped to.

(b) **IN data COP first subindex object, index 3203<sub>hex</sub>**

The sent SDO is read to the subindex which is identified by the module number. This index will provide the number of the first subindex that a module's input data is mapped to.

(c) **IN data COP last subindex object, index 3204<sub>hex</sub>**

The sent SDO is read to the subindex which is identified by the module number. This index will provide the number of the last subindex that a module's input data is mapped to.

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- 2 Refer to the terminal-specific data sheet to determine the value that need to be sent to the AIP object, index 2400<sub>hex</sub>.

The AI terminal has the following default settings:

Range	(Bits 3 ... 0)	0 V ... 10 V	Bit code 0000
Format	(Bits 5 ... 4)	Inline, 15 bits	Bit code 00
Filter	(Bits 9 ... 8)	16-sample mean value	Bit code 00

Set the following:

Range	(Bits 3 ... 0)	Bipolar 10 V range	Bit code 0001
Format	(Bits 5 ... 4)	IB ST format	Bit code 01
	(Bits 7 ... 6)	Reserved	Bit code 00
Filter	(Bits 9 ... 8)	Default = 16-sample mean value	Bit code 00
	(Bits 14 ... 10)	Reserved	Bit code 00000
	(Bit 15)	Data for reconfiguration	Bit code 1

The value to be sent is 8011<sub>hex</sub>.

- 3 Send value 8011<sub>hex</sub> to the AIP range object, index 2400<sub>hex</sub>, subindex 4 using a service data object (SDO) message. The message can also be sent using a configuration software. Once the new value range has been configured, the settings are stored in the non-volatile flash memory of the bus coupler.



For additional information on the AIP range object, index 2400<sub>hex</sub>, please refer to "Appendix: CANopen<sup>®</sup> objects and indexes" on page 51.

### 3.3.3 Thermocouple and RTD terminals

#### 3.3.3.1 General configuration

This section describes how to change the default settings for a 2-channel Inline thermocouple terminal. Changing the default settings for the 2-channel RTD terminal is accomplished in the same manner.



There is no “Thermocouple” or “RTD” object. The default settings are changed using the AIP object, index 2400<sub>hex</sub>. For more information refer to “Appendix: CANopen<sup>®</sup> objects and indexes” on page 51 and the information in this section.

Default settings for the thermocouple are:

- Sensor type: K
- Resolution: 0.1°C (1 microvolt)
- Output format: 15 bits + sign bit with extended diagnostics
- Cold junction: Internal

Refer to the terminal-specific data sheet for information to appropriate attribute settings for the AIP object, index 2400<sub>hex</sub>. It can be used to change the default settings.



Keep in mind that thermocouple or RTD subindexes will appear as analog subindexes. There are two subindexes for every thermocouple or RTD terminal.

Make sure to know which subindexes are analog inputs and which subindexes are thermocouple terminals or RTD terminals (not shown in Figure 3-1 on page 24).

The values are mapped to the Read analog input 16 bits object, index 6401<sub>hex</sub>.

The subindexes are assigned as follows:

Table 3-2 Read analog input 16 bits object, index 6401<sub>hex</sub>

Subindex	Terminal in Figure 3-1 on page 24	
	Number of the Inline I/O terminal	Type
1, 2	1	2UTH
3, 4	2	AI2
5, 6	3	AI2
7, 8	4	2UTH
9, 10	5	AI2
11, 12	6	AI2



To change the standard settings, send a service data object (SDO) message to a specific subindex.

Once the new thermocouple terminal or RTD terminal settings are made, the new configuration is stored in flash memory of the bus coupler.



For a description of the AIP range object, index 2400<sub>hex</sub>, please refer to “Appendix: CANopen<sup>®</sup> objects and indexes” on page 51.

### 3.3.4 Function terminals

#### 3.3.4.1 General configuration

Function terminals include incremental encoders, absolute encoders, high-speed counters, etc. Function terminals can be configured using the service data object (SDO) data channel by default. The terminals are parameterized using output words which are assigned to the function terminals. Refer to the terminal-specific data sheet or user manual to determine the codes that need to be written to the relevant output word.

The input and output data of the function terminals can be mapped to any process data object (PDO). By default, this data is not mapped.



Parameterization of a function terminal cannot be stored in the flash memory of the bus coupler. A corresponding subroutine must therefore be implemented in the application.

### 3.3.5 Analog output terminals (AO)

#### 3.3.5.1 General configuration

Some analog output terminals support parameters that can be edited. This includes the IB IL AO 2/U/BP-PAC terminal, for example. Each command that is sent to the analog output terminals for parameterization reasons must be verified. To do so, the AOP response data object, index 2410<sub>hex</sub>, needs to be accessed.

The IB IL AO 2/U/BP-PAC terminal requires a sequence of commands to be sent to the relevant subindex containing the output word for the AO 2. These output words reside in the 16-bit Write analog output 16 bits object, index 6411<sub>hex</sub>.

After each command in the sequence is sent, it must be checked whether a positive or negative response to the command is returned in the relevant subindex of the AOP response data object. Once the sequence is completed and all responses have been verified positive, the terminal is ready to receive normal analog output data via the 16-bit Write analog output object.



Only analog output terminals that can be configured and have associated input words, e.g., IB IL AO 2/U/BP-PAC, will occupy subindexes in the AOP response data object, index 2410<sub>hex</sub>. Each channel of the terminal occupies one subindex in the object. The subindexes are assigned according to the position on the local bus. The terminal located most closely to the bus coupler is assigned the first subindex.

Analog output terminals that do not require configuration will not occupy subindexes in the object. For information on parameterization, please refer to the terminal-specific data sheet.

## 3.4 Mapping the modules to the process data objects (PDOs)



For a detailed explanation of objects, please refer to “Appendix: CANopen<sup>®</sup> objects and indexes” on page 51.

### 3.4.1 Bus coupler

The bus coupler automatically maps the I/O modules to the process data objects (PDOs) according to the implemented CANopen<sup>®</sup> specification. This procedure is explained in Section “Configuring an Inline station” on page 21. The PDOs can be mapped to a PLC or another device using Visual Object Linker.

If the configuration software uses the EDS file, this file is the basis for the memory mapping of the master to match the automatic mapping of the bus coupler.

### 3.4.2 Electronic Data Sheet (EDS) file

The EDS (Electronic Data Sheet) file is the software interface between the bus coupler and a CANopen<sup>®</sup> configuration software. The EDS file describes the object dictionary entries supported by the module and makes them available to the user in a readable format using the software.

If the I/O modules are to be included in the process data objects, the Reconfigure I/O object, index 3000<sub>hex</sub>, can be used for newly configured or changed configurations.

If the Reconfigure I/O object, index 3000<sub>hex</sub>, is set to “1”, the bus coupler requests the local bus and resets all the temporary variables of the active configuration. This configuration can be transferred to the non-volatile flash memory using a save command to the Store parameters object, index 1010<sub>hex</sub>. The configuration will remain valid until the next Reconfigure I/O command is sent or the bus coupler is reconfigured in another way.

## 3.5 I/O data transfer

I/O data transfer can be accomplished by setting the bus coupler to the operational state. This is done by sending “Start Remote Node” command to the bus coupler. Once this is accomplished, the bus coupler starts consuming and producing the process data objects (PDOs) that are configured for operation by the user or the bus coupler itself. Keep in mind that data will be sent to and received from the bus coupler in the low-byte/high-byte format.

### 3.5.1 Communication

The bus coupler communicates via CANopen<sup>®</sup> using different communication objects. The following types are available:

- Process data objects (PDO)
- Service data objects (SDO)
- Synchronization objects
- Emergency objects
- Network management objects (not described in this user manual)

The bus coupler can transfer I/O data via the following CANopen<sup>®</sup> communication objects:

- 32 receive PDOs
- 32 transmit PDOs
- 2 server SDOs

#### 3.5.1.1 Process data objects (PDO)

The process data object is used to transfer I/O data to and from the bus coupler. The message length is limited to 8 bytes of data. Therefore, multiple PDOs have to be used when transferring more than 8 bytes. PDOs can be synchronous or asynchronous. Synchronous PDOs are transmitted within a predefined time period after receiving a SYNC message from a SYNC producer.

The PDOs can be activated in three ways:

- Event driven
- Time controlled
- Remote request

By default, the transmit PDOs of the bus coupler are asynchronous and are activated by changing the inputs.

When a digital input changes, PDO1 is transmitted.

The analog input interrupts are disabled by default. Therefore, the user will either have to enable the interrupt method or set the event timer to allow the default analog input TPDOs (2 to 4) to be transmitted. Analog input interrupts or the event timer will trigger any of the 1 to 32 TPDOs that have analog inputs mapped.

#### 3.5.1.2 Service data objects (SDO)

Service data objects are used to configure the CANopen<sup>®</sup> bus coupler. They can also be used to transfer more than 8 bytes of data. The bus coupler provides two separate SDO server objects, allowing multiple masters to simultaneously communicate with the devices using SDOs.

#### 3.5.1.3 Synchronization objects

The bus coupler provides one synchronization object. This object enables data synchronization when data is sampled and transmitted from each device on the network. A time interval can be programmed for each device. The device waits for this time interval after receiving the SYNC object and before sending the PDO.

#### 3.5.1.4 Emergency objects

The bus coupler supports an emergency object, which allows the device to forward its status change immediately when an error occurs or is cleared. This saves bandwidth by not having to repeatedly send its status over and over as part of the process data.

### 3.5.2 Standard objects for digital, analog, and special function modules



For a detailed explanation of objects, please refer to “Appendix: CANopen® objects and indexes” on page 51.

#### 3.5.2.1 Objects for digital input modules, index 6000<sub>hex</sub> ... 61FF<sub>hex</sub>

Objects 6000<sub>hex</sub> ... 61FF<sub>hex</sub> provide access to digital input data and the associated parameters. Access is provided in the form of groups of 8, groups of 16, and groups of 32. There is a separate subindex for each digital input point available on the device.

Object 6000<sub>hex</sub>, for example, provides access to groups of 8 digital inputs. Reading subindex 0 will tell the user how many groups of 8 are installed on the bus coupler. Subindex 1 is used to read the states of inputs 1 to 8, subindex 2 is used to read the states of inputs 9 to 16 and so on. For additional information see Appendix A.

#### Setting inputs to latch

Each digital input point can be independently parameterized to latch on a desired state. This is done using the DIP latch enable, index 2000<sub>hex</sub>, and DIP latch state, index 2001<sub>hex</sub>, objects. Figure 3-2 shows how “actual input” or “latched” data is selected. Enabling the latch and the desired latch state must be done by sending an SDO.

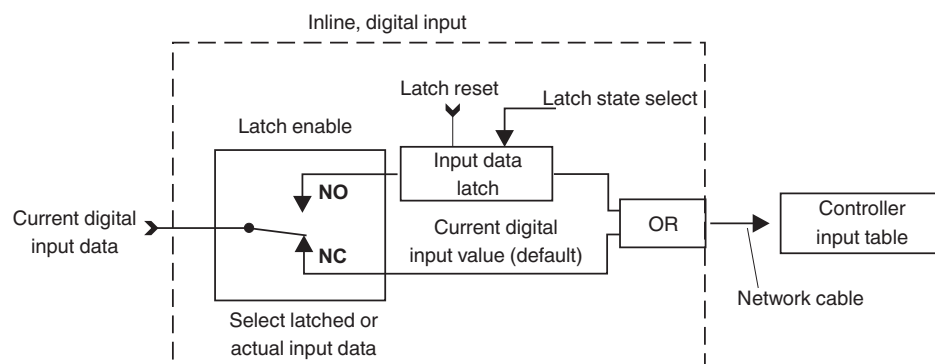


Figure 3-2 Latched or actual digital input data

The DIP latch enable object, index 2000<sub>hex</sub>, accesses groups of 8 inputs.

The following applies to each bit in the relevant subindex:

- If the bit is set to logic “1”, the latch function is enabled.
- If the bit is set to logic “0”, the latch function is disabled.

Index 2000<sub>hex</sub> is set to “0” by default and thus disables the latch function.

If the DIP latch enable object has been enabled by setting it to “1”, the desired latch level can be selected. This level can be set in the Digital latch State object, index 2001<sub>hex</sub>, of the specific subindex. If DIP Latch State is set to “0”, the subindex also latches logic “0”. If DIP Latch State is set to “1” (by default), the input instance also latches logic “1”.

### Resetting latched inputs

Setting bit 1 in the Inline interface control byte object, index 3111<sub>hex</sub>, resets the latched inputs. However, setting bit 1 will clear all latched inputs. After the latches are reset, bit 1 in the Inline control byte must be set back to 0 to allow for the next latched condition to occur when the control byte has been mapped to a PDO.

By default the Inline control byte is not included in a PDO. The control byte can be mapped to a PDO if required.

Sending an SDO message to the Inline interface control byte object, index 3111<sub>hex</sub>, prevents that the latch is cleared by the PDOs. Setting the Inline Interface Control Byte to value "2" will reset all latches and enable the next input latch. It will also reset the object value automatically to "0".



The actual value of the "latch" is stored in the bus coupler memory. The latch state is "1" by default. This means that the default latch value in the bus coupler memory is "0". If the latch state is set to "0", the internal latch value must be re-initialized using one of the following two methods.

Both of these methods will initialize the internal latch value required for the specific latch state (determined by the latch value) and prepare the latching function. It becomes active as soon as latching has been enabled.

- 1 Store the configuration settings. Restart the device.
- 2 Reset the latches using index 3111<sub>hex</sub>, control byte bit 1.

### Objects for digital output modules, index 6200<sub>hex</sub> ... 63FF<sub>hex</sub>

Objects 6200<sub>hex</sub> ... 63FF<sub>hex</sub> provide access to digital output data and the configuration. Access is provided in the form of groups of 8, groups of 16, and groups of 32 outputs. There is a separate subindex for each digital output point available on the device.

Object 6200<sub>hex</sub>, for example, provides access to groups of 8 digital outputs. Reading subindex 0 will tell the user how many groups of 8 are installed on the bus coupler. Writing to subindex 1 will set the output states of outputs 1 to 8. Writing to subindex 2 will set the output states of outputs 9 to 16. For further information see Appendix A.

### Objects for analog input modules, index 6400<sub>hex</sub> ... 6401<sub>hex</sub>

The objects for analog input modules are used to map digital inputs on the CANopen<sup>®</sup> bus coupler. There is a separate subindex for each analog input point available on the device. Index 6400<sub>hex</sub> provides 8-bit access and object index 6401<sub>hex</sub> provides 16-bit access.

By default, analog inputs are included in transmit process data objects (TPDO) 2, 3 and 4. However, they will not be updated by default. Analog inputs can be enabled by:

- Setting the TPDO event timer to periodically update analog inputs.
- Selecting and configuring a trigger interrupt, then setting the Analog input global interrupt object, index 6423<sub>hex</sub>. Keep in mind that an adjustment of the TPDO inhibit time may require the network traffic to be reduced.

#### (1) Setting a trigger interrupt type

Select the trigger interrupt type. To do so, use the Analog input interrupt trigger selection object, index 6421<sub>hex</sub>.

Trigger interrupt types are listed below:

- Upper limit exceeded (bit 0)
- Input below lower limit (bit 1)
- Input changed by more than delta (bit 2)

#### (2) Configuring a trigger interrupt type

Once the interrupt trigger type is selected the type must be configured. The following options are available to do so:

- Analog input interrupt upper limit integer object, index 6424<sub>hex</sub>
- Analog input interrupt lower limit integer object, index 6425<sub>hex</sub>
- Analog input interrupt delta unsigned object, index 6426<sub>hex</sub>

### Objects for analog output modules, index 6410<sub>hex</sub> ... 6411<sub>hex</sub>

The objects for analog output modules are used to map analog outputs on the CANopen<sup>®</sup> bus coupler. There is a separate subindex for each analog output point available on the device. Index 6410<sub>hex</sub> provides 8-bit access and object index 6411<sub>hex</sub> provides 16-bit access.



Analog output subindexes support standard CANopen<sup>®</sup> error states and substitute values. The error states and substitute values can be used to control the analog output during a network or station fault. Each channel can be parameterized separately to react in one of the two ways listed below. For information on how to select the fault response modes, please refer to Section “Behavior in the event of an error” on page 35. For additional information on the error states and substitute values of the analog outputs see Section “Analog output configuration objects” on page 201.

- 1 Hold the last value.
- 2 Set to the value which is defined by the Analog output error value integer object (object 6444<sub>hex</sub>).

**Inline special function object, index 3300<sub>hex</sub> ... 330D<sub>hex</sub>**

The special function objects allow for controlling and monitoring the below listed terminals and any other terminal that cannot be mapped to a standard CANopen<sup>®</sup> object.

- Incremental encoder
- Absolute encoder
- High-speed counter
- ...

**Objects for PCP modules, index 3400<sub>hex</sub> ... 3411<sub>hex</sub>**

The PCP module objects allow for sending data to and receiving data from modules that have PCP capability. There is a separate subindex for each module connected to the bus coupler. The CANopen<sup>®</sup> bus coupler supports a total of 16 PCP modules.

**Objects for serial modules, index 3400<sub>hex</sub> ... 3411<sub>hex</sub>**

The objects for serial modules provide special access to serial modules such as the RS-232 and RS-485 modules. There is a separate instance for each serial module connected to the bus coupler.

## 3.6 Behavior in the event of an error

### 3.6.1 Objects for controlling the output behavior in the event an error

Objects 1029<sub>hex</sub> and 3002<sub>hex</sub> ... 300A<sub>hex</sub> can be used to control the output behavior in the event of different errors.

Table 3-3 Objects controlling the output behavior in the event of an error

Object	Name	Description
1029	Error behavior	The object controls what mode the module will be put in during a communication error.  Some communication errors, for example, are “bus off” conditions: <ul style="list-style-type: none"> <li>– PDO reception with less data than expected</li> <li>– CAN buffer overflow</li> <li>– Timeout of a node guard/heartbeat</li> </ul>
3003 ... 300A	... fault ... mode	The objects determine the CANopen <sup>®</sup> state. This depends on the specific error types.
3002	Inline fault mode	The object is used to determine how the bus coupler will control the outputs when specific errors occur. There are four modes available for controlling the outputs. Each mode is defined below (see Section 3.6.2.1 to Section 3.6.2.4).

### 3.6.2 Configuring the behavior in the event of an error

The behavior in the event of an error is a configurable setting in the Inline fault mode object, index 3002<sub>hex</sub>. This setting will control the behavior of the Inline station in the event that an error occurs that is stored in the three following objects.



All the error bits of the Inline Stations Status are described in Section 4, “Diagnostics”.

- 1 Inline Module Change Fault Mode, index 3006<sub>hex</sub>**  
Represented in bit 3 of the low byte of the Station status object, index 3101<sub>hex</sub>.  
The status of this error is also be represented in byte 3, bit 3 of the emergency telegram.
- 2 Inactive local bus fault mode object, index 3007<sub>hex</sub>**  
Represented in bit 4 of the low byte of the Station status object, index 3101<sub>hex</sub>.  
The status of this error is also be represented in byte 3, bit 4 of the emergency telegram.
- 3 Inline connection fault mode object, index 3008<sub>hex</sub>**  
Represented in bit 5 of the low byte of the Station status object, index 3101<sub>hex</sub>.  
The status of this error is also be represented in byte 3, bit 5 of the emergency telegram.

### 3.6.2.1 Inline fault mode 0: Stop running data cycles on fault

If a local error occurs, the outputs are automatically switched off.

Once the fault has been resolved, one of the following measures must be taken to switch on the device again:

- Restart the local bus (index 3111<sub>hex</sub>, subindex 0, bit 2)
- Send the Reset Node command
- Set CANopen<sup>®</sup> to the operational/pre-operational state

### 3.6.2.2 Inline fault mode 1: Auto restart (default)

If a local error occurs, the outputs are automatically switched off.

The bus coupler is in the mode defined by the ... fault ... mode (3003<sub>hex</sub> to 3009<sub>hex</sub>) objects. Once the fault has been removed the outputs can be controlled.



If the bus coupler is not able to establish local bus communication again, it can be established by the user. The following options are available:

- Change the state from Stop to Pre-Operational and from Pre-Operation to Operational.  
Or
- Send a Restart Bus command (object 3111<sub>hex</sub>, bit 2).  
Or
- Send a Reset Node command.

If local bus communication can still not be established, switch the module off and check all the module connections.

### 3.6.2.3 Inline fault mode 2: Go to fault state

The outputs are turned off automatically for up to two seconds when a local error occurs. After two seconds the station will set the outputs to the preprogrammed CANopen<sup>®</sup> fault states (default is OFF).

The station will not recover its lost I/O even after the fault condition has been cleared. Re-configuration (object 3000<sub>hex</sub>) or a restart (power up of UBK) must be performed. The bus coupler continues to transmit predefined substitute values even if the state is returned to operational. The module continues to transmit predefined substitute values (the Fault Cycles bit is set in the Station status object, index 3101<sub>hex</sub>) until a command is sent to restart the local bus. Once the local bus is restarted, new I/O data will update the outputs.

### 3.6.2.4 Inline fault mode 3: Continue on fault

The outputs are turned off automatically for up to two seconds when a local error occurs. After two seconds, the station will perform an update for all remaining active I/O modules.

Output data used is defined by Fault mode objects, indexes 3002<sub>hex</sub> to 300A<sub>hex</sub>. Output data can either be substitute values or process data. The bus coupler continues to run in this mode until a command is sent to restart the local bus. The station will not recover its lost I/O even after the fault condition has been cleared. Reconfiguration or a restart (power up of U<sub>BK</sub>) must be performed.

### 3.6.3 Changing the fault response mode



Fault mode is a setting in the flash memory of the bus coupler. Fault mode cannot be changed by means of reconfiguration of the I/O station or a restart (power up of U<sub>BK</sub>). In contrast to mode 1, fault mode can be changed by sending an SDO to the Fault mode object, index 3002<sub>hex</sub> (see “Appendix: CANopen<sup>®</sup> objects and indexes” on page 51).

### 3.6.4 ... fault ... mode objects, indexes 3003<sub>hex</sub> to 300A<sub>hex</sub>

Objects 3003<sub>hex</sub> to 3009<sub>hex</sub> allow the user to control the state of the bus coupler in the event of a local bus fault. Fault control is activated when the corresponding bit is set in the Inline Status. Inline Status is part of the Station status object, index 3101<sub>hex</sub>. If any fault mode causes the state of the bus coupler to change, the predefined substitute values are output and the Fault Cycles bit is set in the Station status object, index 3101<sub>hex</sub>.



Fault modes can only be activated in the operational state. Activation of the fault mode may or may not cause a state change. By default, object indexes 3003<sub>hex</sub> to 300A<sub>hex</sub> (except for the Inline peripheral fault mode object, index 3004<sub>hex</sub>) will set the module to the pre-operational state. Peripheral fault mode specifies “no change of state”.

To return to the operational state from a state change, as defined by object indexes 3003<sub>hex</sub> to 3009<sub>hex</sub>, a “start remote node” command can be sent. If the reason for the fault is no longer active, the Fault Cycles bit will be cleared in the Inline status byte. Furthermore, process data will again be transmitted instead of substitute values.

If any module causes the bus coupler to go to the stop state and that fault needs special measures to be cleared (such as a module that has a latched PF), it may not be possible to set the bus coupler back to the operational state. In this case, proceed as follows:

- Remove the cause of the latched peripheral fault.
- Delete the latched peripheral fault in the pre-operational state. Use the Interface control byte object (index 3111<sub>hex</sub>) for this.

#### 3.6.4.1 Object 3003<sub>hex</sub>: Inline CRC fault mode

This object specifies which state the bus coupler is set to when an Inline CRC error occurs. The bus coupler must be in the operational state.

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped



For detailed information see “Object 3003<sub>hex</sub>: Inline CRC fault mode” on page 103.

#### 3.6.4.2 Object 3004<sub>hex</sub>: Inline peripheral fault mode

This object specifies which state the module is set to when a peripheral Inline fault (PF) occurs. The bus coupler must be in the operational state. An example of a PF is a short circuited output.

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped



For detailed information see “Object 3005<sub>hex</sub>: Inline power fault mode” on page 105.

**3.6.4.3 Object 3005<sub>hex</sub>: Inline power fault mode**

This object specifies which state the bus coupler is set to when an Inline power fault occurs. The bus coupler must be in the operational state. The fault mode becomes active at a voltage of less than approximately 18 V. Power faults may occur with  $U_{BK}$ ,  $U_S$ ,  $U_M$  or the processor supply.

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped



For detailed information see “Object 3005<sub>hex</sub>: Inline power fault mode” on page 105.

**3.6.4.4 Object 3006<sub>hex</sub>: Module change fault mode**

This object determines whether the bus coupler is set to the operational state in the following cases:

- The active local bus configuration differs from the saved configuration (referred to as “module change” in the following)
- The bus coupler receives the “Start Remote Node” command.

- 0 = Bus coupler in the pre-operational state
- 1 = Allow the operational state



For detailed information see “Object 3006<sub>hex</sub>: Inline module change fault mode” on page 106.

**3.6.4.5 Object 3007<sub>hex</sub>: Inactive local bus fault mode**

This object specifies which state the bus coupler is set to when the local bus is inactive and not running data cycles. The bus coupler must be in the operational state.

Object 3007<sub>hex</sub> is used in the following cases:

- A connection of module change fault occurs.
- The bus coupler initializes the local bus.

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped



For detailed information see “Object 3007<sub>hex</sub>: Inactive local bus fault mode” on page 107.

**3.6.4.6 Object 3008<sub>hex</sub>: Inline connection fault mode**

This object specifies which state the bus coupler is set to when an Inline connection fault occurs. The bus coupler must be in the operational state.

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped



For detailed information see “Object 3008<sub>hex</sub>: Inline connection fault mode” on page 108.

**3.6.4.7 Object 3009<sub>hex</sub>: Inline faulted cycles mode**

This object specifies which state the bus coupler is set to when the bus coupler is running data cycles with substitute values instead of process data. The bus coupler must be in the operational state.

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped



For detailed information see “Object 3009<sub>hex</sub>: Inline faulted cycles mode” on page 109.

**3.6.4.8 Object 300A<sub>hex</sub>: Processor power fault mode**

This object defines whether the bus coupler communicates with the modules on the local bus or not if the  $U_{BK}$  supply falls below 11 V.

The communications power ( $U_L$ ), for example, is generated from the  $U_{BK}$  supply. Therefore,  $U_{BK}$  is required for the entire communications supply on the local bus.

- 0 = Keep running cycles (outputs remain in current state)
- 1 = Reset local bus (default): This sets all the modules to their default output state. For the default values, please refer to the terminal-specific data sheets.



For detailed information see “Object 300A<sub>hex</sub>: Processor power fault mode” on page 110.

## 4 Diagnostics

### 4.1 Diagnostics and status indicators

The bus coupler and the InLine/O terminals are provided with diagnostics and status indicators which are used for quick local error diagnostics.



A detailed description of the diagnostics and status indicators can be found in the data sheet for the bus coupler and in the terminal-specific data sheets.

### 4.2 Alarm message and diagnostic objects



For a detailed explanation of objects, please refer to “Appendix: CANopen<sup>®</sup> objects and indexes” on page 51.

Diagnostic information is provided via alarm messages and different diagnostic objects. An alarm message (emergency message) is generated automatically. An SDO, however, must be sent by the user to the object indexes described in this section.

#### 4.2.1 Alarm message

The CANopen<sup>®</sup> bus coupler generates an emergency message in the event of an error. This alarm message contains the InLine status and the number of the faulty module along with other useful information.

The alarm message consists of the 8 bytes.

Emergency object telegram structure:

Byte number	0	1	2	3	4	5	6	7
Meaning	Alarm error code		Error register object, index 1001 <sub>hex</sub>	Station status object, index 3101 <sub>hex</sub> , low byte	Station status object, index 3101 <sub>hex</sub> , high byte	InLine faulted module object, index 3102 <sub>hex</sub>	Not relevant	Not relevant

The alarm message is additionally explained in the following sections:

- “Emergency error codes” on page 53
- “Emergency object data” on page 53
- “Appendix: CANopen<sup>®</sup> objects and indexes” on page 51

## 4.2.2 Diagnostic information

In addition to the alarm messages diagnostic information is provided via different service data objects (SDOs). They allow for status analysis of the Inline station. The corresponding SDOs are listed in following table.

Table 4-1 Objects

Index (hex)	Name	Function
1001	Error register	This object index can be used to receive the manufacturer-specific bit 7 using an SDO. This bit indicates an error in the Inline station. You can use this bit or an alarm message to retrieve further diagnostic information.
1002	Manufacturer status register	Manufacturer-specific status of the Inline station and the number of the faulty Inline module. This object index is further defined in Appendix A.
1003	Pre-defined error field	Up to the last ten errors (subindexes). Subindex 0: total number of available errors in the stack. This object index is further defined in Appendix A.
3101	Station status	Current status of the Inline station.
3102	Inline faulted module	Number of the currently faulty Inline module.
310C	Inline latched fault	Latches and indicates the last Inline station status (low byte). The same bit meaning as with Station status object, index 3101 <sub>hex</sub> , except that the bits are latched. This object index is further defined in Appendix A.
310D	Inline latched faulted module	Latches and indicates the number of the last faulty Inline module. The same bit meaning as with Station status object, index 3101 <sub>hex</sub> , except that the bits are latched. This object index is further defined in "Appendix: CANopen <sup>®</sup> objects and indexes" on page 51.



In the operational state, a local error in the Inline station always generates an alarm message. By default, due to the settings of the error bits (explained in this section), predefined substitute values (zero by default) are sent to the local outputs. It is possible that error information may be overwritten due to intermittent error conditions. In this case, it is recommended to access the Pre-defined error field object, index 1003<sub>hex</sub>. Each subindex in the object, index 1003<sub>hex</sub>, represents a stored fault sequence.

### 4.2.3 Station status object, index 3101<sub>hex</sub>

By default, the Inline status data is available as two bytes of diagnostic data in the emergency object message. These two bytes contain the Inline error code (byte 3) and a bit that indicates whether or not a device address has changed (byte 4).

#### Bit meanings for the Station status object, index 3101<sub>hex</sub>

##### Low byte, bit 0: CRC error

The CRC Error bit will be set when a data transmission error occurs due to unwanted interference on the Inline local bus. The Inline error max retry object, index 3103<sub>hex</sub>, will allow the module to retransmit the data cycle up to the number of times that is set in the Retry max parameter. If there is no CRC transmission of data even after Retry max has expired, the CRC error bit is set. By default in CANopen<sup>®</sup>, the bus coupler is set to the pre-operational state in the event of a CRC error. The Inline CRC fault mode object, index 3003<sub>hex</sub>, is used to control this default setting.

##### Low Byte, bit 1: Peripheral fault

The Peripheral fault bit will be set if an output is short circuited or if the supply to a power or segment terminal with diagnostics fails. By default in CANopen<sup>®</sup>, there is no change of state in the event of a peripheral fault. The Inline peripheral fault mode object, index 3004<sub>hex</sub>, is used to control this default setting.

##### Low byte, bit 2: Power fault

The Power fault bit will be set when any of the power supplies ( $U_L$ ,  $U_S$ ,  $U_M$ ) is in an overvoltage or undervoltage condition. By default in CANopen<sup>®</sup>, the bus coupler is set to the pre-operational state in the event of a supply error. The Inline power fault mode object, index 3005<sub>hex</sub>, is used to control this default setting.

##### Low byte, bit 3: Module change fault

The Module change fault bit will be set when the active configuration on the Inline local bus does not match the configuration that was stored in the flash memory during the last configuration cycle. By default in CANopen<sup>®</sup>, the bus coupler is set to the pre-operational state or remains in this state in the event of a module change error. The Module change fault mode object, index 3006<sub>hex</sub>, is used to control this default setting.

##### Low byte, bit 4: Inactive local bus fault

The Inactive local bus fault bit will be set when no data cycles are run on the local bus. When this condition occurs the bus coupler is in the turned off state. Possible causes include:

- The bus coupler is not able to communicate with the first I/O module connected to it. Possible errors include a bus coupler error or an error of the first I/O module.
- The bus coupler will try to auto-recover the local bus. An error occurred and the bus coupler is in the waiting state until the error has been removed and the local bus can be restarted again.

The default CANopen<sup>®</sup> action in the event of an inactive local bus is controlled by the Inactive local bus fault mode object, index 3007<sub>hex</sub>. By default, the bus coupler is set to the pre-operational state.

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### Low byte, bit 5: Inline connection fault

The Inline connection fault bit will be set when the bus coupler is no longer able to communicate with the connected modules and to determine the faulty position. This connection fault occurs due to a broken data path on the local bus.

Two objects indicate the position of the modules between which the fault occurred. Read the Inline first faulted module object, index 310A<sub>hex</sub>, and the Inline last faulted module object, index 310B<sub>hex</sub>, to locate the fault. The CANopen<sup>®</sup> state action generated by bit 5 is determined by the Inline connection fault mode object, index 3008<sub>hex</sub>. By default, the bus coupler is set to the pre-operational state.

### Low byte, bit 6: Inline faulted cycles mode

The Inline faulted cycles mode bit informs the application that the local outputs were set to the preprogrammed CANopen<sup>®</sup> error state and will no longer communicate with the controller.

Faulty data cycles are run in the following cases:

- An Inline station status error causes a change of state of the CANopen<sup>®</sup> interface.

Or

- The Inline fault mode object, index 3002<sub>hex</sub>, is set to mode 2, and an error occurs.

### Low byte, bit 7: Reserved

Bit 7 is reserved for future use.

### High byte, bit 0: Node address change

This bit is set to “1” when the user changes the address of the bus coupler. This bit can be deleted by means of the following:

- Write the “SAVE” ASCII string to the Store parameters object, index 1010<sub>hex</sub>.

Or

- Perform these steps:
  - Set all DIP address switches to “0”.
  - Restart bus coupler.
  - Set the DIP address switches to the desired address.
  - Restart bus coupler.

### 4.2.4 Inline faulted module object, index 3102<sub>hex</sub>

This object contains the number of the module that has faulted. The numbering of the module starts at the bus coupler with 0 and ends with 63. This is the maximum number of devices that can be connected to an Inline station.



All Inline local errors will be sent over the CANopen<sup>®</sup> network in the form of an alarm message.

By default, these faults are considered major faults (except for a peripheral fault) and the red RUN LED on the bus coupler is affected, see Figure 4-1.

### 4.2.5 Examples of requesting diagnostic information

The following describes examples of requesting diagnostic information. A peripheral fault (I/O error) (example A) and a bus error (example B) will be described. For each example, explanations will be given using the emergency object and the service data object (SDO).

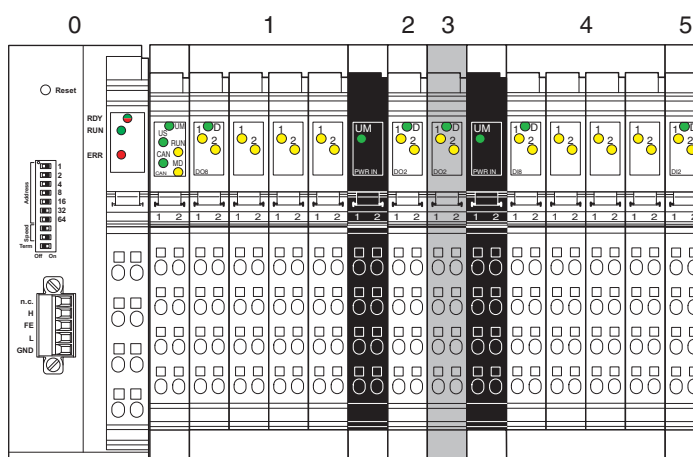


Figure 4-1 Example station

#### 4.2.5.1 Example A: Peripheral fault, short circuit at module no. 3 (IB IL 24 DO 4-PAC)

Diagnostic information pertaining to a short circuit on module number 3 can be retrieved in the following to ways.

##### A. Receiving the fault code and location of errors using the emergency object

The user can evaluate byte 3 and byte 5 of the emergency object to request the fault codes and the location of errors on the Inline station.

- 1 Read byte 3, Inline station status. This value represents the fault code. In this example the output short circuit will cause the Peripheral fault bit (bit 1) to be set and value "2" to be read in byte 3 of the emergency object.
- 2 Read byte 5, Inline faulted module number This byte value represents the location of the faulted module on the station. In this example, byte 5 reads value 3. This indicates that an error occurred on module number 3. Keep in mind that numbering on a CANopen<sup>®</sup> Inline station starts with 0 (bus coupler) and continues right to number 63.

##### B. Receiving the fault code and location of errors using SDOs

Errors can also be evaluated by sending a service data object (SDO) message to the Station status object, index 3101<sub>hex</sub>, and to the Inline faulted module object, index 3102<sub>hex</sub>. This same information is also available from the Manufacturer status register object, index 1002<sub>hex</sub>.

- 1 Read the Station status object, index 3101<sub>hex</sub>. This value represents the fault code. In this example the output short circuit will cause the Peripheral fault bit (bit 1) to be set. Bit 1 represents a value of 2 and is read in subindex 0.
- 2 Read the Inline faulted module object, index 3102<sub>hex</sub>. This value represents the peripheral fault location. In this example, the value is 3. Keep in mind that numbering on a CANopen<sup>®</sup> Inline station starts with 0 (bus coupler) and continues right to number 63.

#### 4.2.5.2 Example B: Bus error, communications break between modules 2 and 3

Diagnostic information pertaining to a communications break between the modules can be retrieved in the following two ways.

##### A. Receiving the fault code and location of errors using the emergency object

The user can evaluate byte 3 and byte 5 of the emergency object to request the fault code and the location of errors on the Inline station.

- 1 Read byte 3, Inline station status. This value represents the fault code. In this example the break between modules 2 and 3 will cause either the Module change fault bit (bit 3) or the Inline connection fault bit (bit 5) to be set. Depending on the nature of the break, a value of 8 (Module change fault) or 32 (Inline connection fault) is read in byte 3 of the emergency object.



If the fault is a Module change fault, the complete communications path (DI and DO) is broken between modules 2 and 3. If the fault is an Inline connection fault, only one communication path (DI or DO) is broken.

- 2 Read byte 5, Inline faulted module number This value represents the location of the break between modules 2 and 3. There are two possible fault conditions in this example: module change fault or Inline connection fault.

**Module change fault**

In the event of a module change fault, byte 5 contains value 3. The bus coupler may consider this fault a missing module number 3.

**Inline connection fault**

In the event of a connection fault, byte 5 contains value 3. The bus coupler may consider this fault a connection fault between modules 2 and 3. In this example, the value of the Inline faulted module byte is 0 (representing the bus coupler). The actual location of the fault must be obtained by sending an SDO message to the Inline first faulted module object, index 310A<sub>hex</sub>. This will result in receiving the module number for the first end of the faulty connection. The location would be a value of either 2 or 3 depending on which communications line is broken.

Send an SDO message to the Inline last faulted module object, index 310B<sub>hex</sub>, to receive a value indicating the location of the other end of the faulty connection. The location would be a value of either 3 or 2 depending on which communications line is broken. Keep in mind that numbering on a CANopen<sup>®</sup> Inline station starts with 0 (bus coupler) and continues right to number 63.

**B. Receiving the fault code and location of errors using SDOs**

Errors can also be evaluated by sending a service data object (SDO) message to the Station status object, index 3101<sub>hex</sub>, and to the Inline faulted module object, index 3102<sub>hex</sub>. This same information is also available from the Manufacturer status register object, index 1002<sub>hex</sub>.

- 1 Read the Station status object, index 3101<sub>hex</sub>. This value represents the fault code. In this example the break between modules 2 and 3 will cause either the Module change fault bit (bit 3) or the Inline connection fault bit (bit 5) to be set. Depending on the nature of the break, a value of 8 (Module change fault) or 32 (Inline connection fault) is read in subindex 0.
- 2 Read the Inline faulted module object, index 3102<sub>hex</sub>. This value represents the location of the break between modules 2 and 3. There are two possible fault conditions in this example: module change fault or Inline connection fault.

**Module change fault**

In the event of a module change fault, value 3 is shown. The bus coupler may consider this fault a missing module number 3.

**Inline connection fault**

In the event of an Inline connection fault, the location of the fault is between modules 2 and 3. In this case, the Inline faulted module object, index 3102<sub>hex</sub>, indicates the number of the module that is located directly before the location of the fault. The actual location of the fault must be obtained by sending an SDO message to the Inline first faulted module object, index 310A<sub>hex</sub>. This will result in receiving the module number for the first end of the faulty connection. The location would be a value of either 2 or 3 depending on which communications line is broken.

Send an SDO message to the Inline last faulted module object, index 310B<sub>hex</sub>, to receive a value indicating the location of the other end of the faulty connection. The location would be a value of either 3 or 2 depending on which communications line is broken. Keep in mind that numbering on a CANopen<sup>®</sup> Inline station starts with 0 (bus coupler) and continues right to number 63.

#### 4.2.6 Fault modes

By default, all the fault bits of the Inline station status byte (byte 0, bit 0, bits 2 to 6) except for bit 1 are considered major faults. By default, the fault bus coupler are set to the pre-operational state. This will stop all PDO activity and an emergency message will be sent to the master. The default values can be changed by using an EDS file or sending an SDO to the corresponding ... fault ... mode object, indexes 3003<sub>hex</sub> ... 3009<sub>hex</sub>. To do so, the bus coupler must be in the operational state.

Possible fault settings are:

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped

### 4.2.7 Latched diagnostic data

The bus coupler will latch the last occurring Inline status fault, the module number and errors at the connection points. In this way, every intermittent fault that occurs too quickly to be updated by the CANopen<sup>®</sup> master will be detected. Writing value 0 to the Inline latched fault object, index 310C<sub>hex</sub>, subindex 0, deletes the latched values. The following latched diagnostic data is available through the EDS file or by sending an SDO to the corresponding Inline interface object, indexes 310C<sub>hex</sub> to 310F<sub>hex</sub>.

- **Inline latched fault**, index 310C<sub>hex</sub>  
This object contains the last reported fault of an Inline station. The individual bits indicate the same faults as described in the Inline station status byte, see “Station status object, index 3101<sub>hex</sub>” on page 43.
- **Inline latched faulted module**, index 310D<sub>hex</sub>  
This object contains the position of the first faulty module that was reported to the Inline station during the last fault.
- **Inline latched first faulted module**, index 310E<sub>hex</sub>  
This object contains the latched number of the first module before the fault location that was latched during the last connection fault.
- **Inline latched last faulted module**, index 310F<sub>hex</sub>  
This object contains the number of the last module after the fault location that was latched during the last connection fault.

### 4.2.8 Inline interface control byte

The Inline interface control byte is used to acknowledge latched peripheral faults (bit 0), to clear latched input states (bit 1), or to restart the local bus (bit 2).



For information on how to latch digital input states, please refer to Section “I/O data transfer” on page 29.

By default the Inline interface control byte is not included in a PDO. It can be added to the receive PDO by mapping the Inline control byte object, index 3111<sub>hex</sub>, subindex 0. This byte can also be accessed via a service data object. To do so, send an upload or download to the Inline control byte object, index 3111<sub>hex</sub>, subindex 0. If accessed using an SDO, this bit will be deleted automatically.

- Bit 0 = 1: Delete all latched peripheral faults.
- Bit 1 = 1: Delete all input states.
- Bit 2 = 1: Start the local bus.



Latched peripheral faults can only be generated by certain Inline modules. This includes the IB IL 24 EDI 2-DESINA-PAC module.

### 4.2.9 Error states

In the case of digital and analog outputs, the bus coupler supports standard CANopen® error modes and substitute values. The error modes and substitute values can be set and read by means of service data objects (SDOs). Error modes will only occur during a network error. They will not occur in the event of a local Inline error unless the Inline fault mode object, index 3002<sub>hex</sub> is set to a 2. The default setting for the substitute value is 0.

#### Digital output support

- Hold last state
- Turn off during a faulted condition (default)
- Turn on during a faulted condition

#### Analog output support

- Hold last value
- Set to the value which is defined by object 6444<sub>hex</sub> (analog output error value)



“Appendix: CANopen® objects and indexes” on page 51 will detail the indexes and objects of the digital outputs and analog error modes and substitute values.

### 4.2.10 Error codes of analog inputs, thermocouples and RTD modules

Analog inputs, thermocouples and RTD modules are able to report diagnostic codes. These codes must be read from the PDO data or through an SDO message sent to the 16-bit Read analog input object, index 6401<sub>hex</sub>, see Appendix A. A list of these codes in the “IL” Inline format can be found in Table 4-2.



Error codes are dependent on the type of module and the configuration of the module format. By default, error codes are received in the “IL” Inline format and can be listed as shown in Table 4-2. In the event of format changes, the error code can be determined using the terminal-specific data sheet.

Table 4-2 Error messages of analog input modules

Code (hex)	Error
8001	Underrange
8002	Open circuit
8004	Measured value invalid
8008	Cold junction faulty
8020	I/O supply voltage faulty
8010	Configuration invalid
8040	Module faulty
8080	Overrange

# A Appendix: CANopen<sup>®</sup> objects and indexes

## A 1 General overview

The bus coupler provides the interface between CANopen<sup>®</sup> and the I/O modules of the Inline product group.

Inline configuration object, index 3000<sub>hex</sub>, can be used to read the Inline local bus again.

Inline configuration objects, indexes 3001<sub>hex</sub> ... 300F<sub>hex</sub>, can be used to configure the bus coupler for specific Inline error modes.

Inline Interface objects, indexes 3100<sub>hex</sub> ... 3111<sub>hex</sub>, can be used to configure and monitor the Inline side of the bus coupler. These objects provide the following information, for example:

- Number of connected Inline devices
- Number of bits and bytes
- Status of the Inline interface

The Inline module objects (indexes 3200<sub>hex</sub> ... 3207<sub>hex</sub>) can be used to access the ID codes of the connected I/O modules, for example. These objects also provide information on the CANopen<sup>®</sup> index and subindex to which an Inline module is mapped to.

The Inline function module objects (indexes 3300<sub>hex</sub> ... 330F<sub>hex</sub>) allows for access and control of modules that are currently not mapped to a CANopen<sup>®</sup>-approved object. These objects transparently transmit data to and from the Inline modules. It is therefore essential that the user understands how to format the Inline data for these modules.

## A 2 Supported codes

### A 2.1 SDO abort codes

Abort code (hex)	Description
0503 0000	Toggle bit not alternated
0504 0000	SDO protocol timed out
0504 0001	Client/server command specifier not valid or unknown
0504 0002	Invalid block size (block mode only)
0504 0003	Invalid sequence number (block mode only)
0504 0004	CRC error (block mode only)
0504 0005	Out of memory
0601 0000	Unsupported access to an object
0601 0001	Attempt to read a write only object
0601 0002	Attempt to write a read only object
0602 0000	Object does not exist in the object dictionary
0604 0041	Object cannot be mapped to the PDO
0604 0042	The number and length of the objects to be mapped would exceed PDO length
0604 0043	General parameter incompatibility reason
0604 0047	General internal incompatibility in the device
0606 0000	Access failed due to a hardware error
0607 0010	Data type does not match, length of service parameter does not match
0607 0012	Data type does not match, length of service parameter too high
0607 0013	Data type does not match, length of service parameter too low
0609 0011	Subindex does not exist



Aborts codes that are not listed are reserved for future use.

## A 2.2 Emergency error codes

Error code (hex)	Description
00xx	Error reset or no error
10xx	Generic error
3120	Input voltage to low
3220	Internal voltage to low
3320	Output voltage to low
81xx	Communication
8110	CAN overrun (Objects lost)
8120	CAN in error passive mode
8130	Life guard error or heartbeat error
8140	Recovered from bus off
8150	Transmit COB-ID
82xx	Protocol error
8210	PDO not processed due to length error
8220	PDO length exceeded
FFxx	Device-specific: <ul style="list-style-type: none"> <li>– FF00<sub>hex</sub> Configuration status (object 3101<sub>hex</sub>)</li> <li>– FF01<sub>hex</sub> Inline status fault (object 3101<sub>hex</sub>)</li> </ul>

## A 3 Emergency object data

The emergency telegram consists of 8 bytes with the data represented in the emergency object.

Byte number	Contents
Byte 0	Emergency error code
Byte 1	Emergency error code
Byte 2	Error register (object 1001 <sub>hex</sub> )
Byte 3	Station status (object 3101 <sub>hex</sub> ) least significant byte
Byte 4	Station status (object 3101 <sub>hex</sub> ) most significant byte
Byte 5	Inline faulted module (object 3102 <sub>hex</sub> )
Byte 6	Reserved
Byte 7	Reserved

## A 4 Predefined connection set

### Bit number: COB identifier

Function code	Device ID
10, 9, 8, 7	6, 5, 4, 3, 2, 1, 0

Identifier allocation scheme for the predefined connection set

### A 4.1 Broadcast objects

Object	Function code	Resulting COB ID		Communication parameter for index
	bin	dec	hex	
NMT	0000	0	0	-
SYNC	0001	128	80	1005 <sub>hex</sub>
TIME STAMP	0010	256	100	1012 <sub>hex</sub> , 1013 <sub>hex</sub>

### A 4.2 Peer-to-peer objects

Object	Function code	Resulting COB ID		Communication parameter for index
	bin	dec	hex	
EMERGENCY	0001	129 ... 255	81 ... FF	1014 <sub>hex</sub> , 1015 <sub>hex</sub>
PDO1 (tx)	0011	385 ... 511	181 ... 1FF	1800 <sub>hex</sub>
PDO1 (rx)	0100	513 ... 639	201 ... 27F	1400 <sub>hex</sub>
PDO2 (tx)	0101	641 ... 767	281 ... 2FF	1801 <sub>hex</sub>
PDO2 (rx)	0110	769 ... 895	301 ... 37F	1401 <sub>hex</sub>
PDO3 (tx)	0111	897 ... 1023	381 ... 3FF	1802 <sub>hex</sub>
PDO3 (rx)	1000	1025 ... 1151	401 ... 47F	1402 <sub>hex</sub>
PDO4 (tx)	1001	1153 ... 1279	481 ... 4FF	1803 <sub>hex</sub>
PDO4 (rx)	1010	1281 ... 1407	501 ... 57F	1403 <sub>hex</sub>
SDO (tx)	1011	1409 ... 1535	581 ... 5FF	1200 <sub>hex</sub>
SDO (rx)	1100	1537 ... 1663	601 ... 67F	1200 <sub>hex</sub>
NMT error control	1110	1793 ... 1919	701 ... 77F	1016 <sub>hex</sub> , 1017 <sub>hex</sub>



1. Transmit and receive PDOs from the CAN slave's point of view.
2. The predefined connection set always applies to the standard CAN frame with an 11-bit identifier, even if extended CAN frames are present in the network.

### Assigning COB IDs

Pay particular attention when assigning COB IDs to SDOs and PDOs. If you select a COB ID for a PDO that is already assigned to an SDO by the predefined connection set, the bus coupler will accept the COB ID. However, the module may not function as desired. Acceptance of the COB ID provides greater flexibility for the advanced user.

## A 5 Data types in the object dictionary

Index	Object	Name
0001	Deftype	Boolean
0002	Deftype	Integer 8
0003	Deftype	Integer 16
0004	Deftype	Integer 32
0005	Deftype	Unsigned 8
0006	Deftype	Unsigned 16
0007	Deftype	Unsigned 32
0008	Deftype	Real 32
0009	Deftype	Visible String
000A	Deftype	Octet String
000B	Deftype	Unicode String
000C	Deftype	Time_of_day
000D	Deftype	Time_difference
000E	Reserved	
000F	Deftype	DOMAIN
0010	Deftype	Integer 24
0011	Deftype	Real 64
0012	Deftype	Integer 40
0013	Deftype	Integer 48
0014	Deftype	Integer 56
0015	Deftype	Integer 64
0016	Deftype	Unsigned 24
0017	Reserved	
0018	Deftype	Unsigned 40
0019	Deftype	Unsigned 48
001A	Deftype	Unsigned 56
001B	Deftype	Unsigned 64
001C ... 001F	Reserved	-
0020	Defstruct	PDO_Communicaton_Parameter
0021	Defstruct	PDO_Mapping
0022	Defstruct	SDO_Parameter
0023	Defstruct	Identity
0024 ... 003F	Reserved	-
0040 ... 005F	Defstruct	Manufacturer specific complex data types
0060 ... 007F	Deftype	Device profile (0) specific standard data types
0080 ... 009F	Defstruct	Device profile (0) specific complex data types
00A0 ... 00BF	Deftype	Device profile 1 specific standard data types
00C0 ... 00DF	Defstruct	Device profile 1 specific complex data types
00E0 ... 00FF	Deftype	Device profile 2 specific standard data types
0100 ... 011F	Defstruct	Device profile 2 specific complex data types
0120 ... 013F	Deftype	Device profile 3 specific standard data types
0140 ... 015F	Defstruct	Device profile 3 specific complex data types
0160 ... 017F	Deftype	Device profile 4 specific standard data types
0180 ... 019F	Defstruct	Device profile 4 specific complex data types

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Index	Object	Name
01A0 ... 01BF	Deftype	Device profile 5 specific standard data types
01C0 ... 01DF	Defstruct	Device profile 5 specific complex data types
01E0 ... 01FF	Deftype	Device profile 6 specific standard data types
0200 ... 021F	Defstruct	Device profile 6 specific complex data types
0220 ... 023F	Deftype	Device profile 7 specific standard data types
0240 ... 025F	Defstruct	Device profile 7 specific complex data types

### A 5.1 Object dictionary structure

Index (hex)	Object
0000	Not used
0001 ... 001F	Static data types
0020 ... 003F	Complex data types
0040 ... 005F	Manufacturer specific complex data types
0060 ... 007F	Device profile specific static data types
0080 ... 009F	Device profile specific complex data types
00A0 ... 0FFF	Reserved for further use
1000 ... 1FFF	Communication profile area
2000 ... 5FFF	Manufacturer specific profile area
6000 ... 9FFF	Standardized device profile area
A000 ... FFFF	Reserved for further use

## A 6 Object dictionary overview

Objects listed below are described in more detail following this overview.

Each I/O module compliant with the CANopen<sup>®</sup> device profile shares entries 6000<sub>hex</sub> to 67FF<sub>hex</sub> of the CANopen<sup>®</sup> object dictionary. These entries are common to all I/O modules and each module only implements those objects relevant to its functions.

### A 6.1 Objects specific to the communication profile

Index (hex)	Object	Name	Data type	Access	M/O
<b>Standard objects</b>					
1000	Var	Device type	Unsigned 32	RO	M
1001	Var	Error register	Unsigned 8	RO	M
1002	Var	Manufacturer status register	Unsigned 32	RO	O
1003	Var	Pre-defined error field	Unsigned 32	RO	O
1005	Var	COB-ID SYNC message	Unsigned 32	RW	O
1008	Var	Manufacturer device name	Visible String	Const	O
1009	Var	Manufacturer hardware version	Visible String	Const	O
100A	Var	Manufacturer software version	Visible String	Const	O
100C	Var	Guard time	Unsigned 16	RW	O
100D	Var	Life time factor	Unsigned 8	RW	O

## Object dictionary overview

Index (hex)	Object	Name	Data type	Access	M/O
1010	Array	Store parameters	Unsigned 32	RW	O
1011	Array	Restore default parameters	Unsigned 32	RW	O
1012	Var	COB-ID time stamp	Unsigned 32	RW	O
1014	Var	COB-ID emergency message	Unsigned 32	RW	O
1015	Var	Inhibit time EMCY	Unsigned 16	RW	O
1016	Array	Consumer heartbeat time	Unsigned 32	RW	O
1017	Var	Producer heartbeat time	Unsigned 16	RW	O
1018	Record	Identity object	Identity (23 <sub>hex</sub> )	RO	M
1020	Array	Verify configuration	Unsigned 32	RW	O
1027	Array	Module list	Unsigned 16	RO	O
1029	Array	Error behaviour	Unsigned 8	RW	O
<b>Server SDO parameter</b>					
1200	Record	1 <sup>st</sup> server SDO parameter	SDO Par. (22 <sub>hex</sub> )	RO	O
1201	Record	2 <sup>nd</sup> server SDO parameter	SDO Par. (22 <sub>hex</sub> )	RW	O
<b>Client SDO parameter</b>					
Not supported					
<b>RPDO communication parameter</b>					
1400	Record	1 <sup>st</sup> RPDO communication parameter	PDO CommPar (20 <sub>hex</sub> )	RW	M/O
1401	Record	2 <sup>nd</sup> RPDO communication parameter	PDO CommPar (20 <sub>hex</sub> )	RW	M/O
...	...	...	...	...	...
141F	Record	32 <sup>nd</sup> RPDO communication parameter	PDO CommPar (20 <sub>hex</sub> )	RW	M/O
<b>RPDO mapping parameter</b>					
1600	Record	1 <sup>st</sup> RPDO mapping parameter	PDO Mapping (21 <sub>hex</sub> )	RW	M/O
1601	Record	2 <sup>nd</sup> RPDO mapping parameter	PDO Mapping (21 <sub>hex</sub> )	RW	M/O
...	...	...	...	...	...
161F	Record	32 <sup>nd</sup> RPDO mapping parameter	PDO Mapping (21 <sub>hex</sub> )	RW	M/O
<b>TPDO communication parameter</b>					
1800	Record	1 <sup>st</sup> TPDO communication parameter	PDO CommPar (20 <sub>hex</sub> )	RW	M/O
1801	Record	2 <sup>nd</sup> TPDO communication parameter	PDO CommPar (20 <sub>hex</sub> )	RW	M/O
...	...	...	...	...	...
181F	Record	32 <sup>nd</sup> TPDO communication parameter	PDO CommPar (20 <sub>hex</sub> )	RW	M/O
<b>TPDO mapping parameter</b>					
1A00	Record	1 <sup>st</sup> TPDO mapping parameter	PDO Mapping (21 <sub>hex</sub> )	RW	M/O
1A01	Record	2 <sup>nd</sup> TPDO mapping parameter	PDO Mapping (21 <sub>hex</sub> )	RW	M/O
...	...	...	...	...	...
1A1F	Record	32 <sup>nd</sup> TPDO mapping parameter	PDO Mapping (21 <sub>hex</sub> )	RW	M/O



Ranges 1600<sub>hex</sub> to 161F<sub>hex</sub> and 1A00<sub>hex</sub> to 1A1F<sub>hex</sub> are also used to map multiplexed PDOs, see manufacturer specifications in the following table:

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**A 6.2 Manufacturer-specific I/O objects**

Index (hex)	Object	Name	Data type	Access
2000	Array	Digital input latch enable (8 bits)	Unsigned 8	RW
2001	Array	Digital input latch state (8 bits)	Unsigned 8	RW
2400	Array	Analog input range, remanent	Unsigned 16	RW
2401	Array	Analog input range, mapping	Unsigned 16	RW
2410	Array	Analog output response	Unsigned 16	RW

**A 6.3 Inline configuration objects**

Index (hex)	Object	Name	Data type	Access
3000	Var	Reconfigure I/O	Boolean	RW
3002	Var	Inline fault mode	Unsigned 8	RW
3003	Var	Inline CRC fault mode	Unsigned 8	RW
3004	Var	Inline peripheral fault mode	Unsigned 8	RW
3005	Var	Inline power fault mode	Unsigned 8	RW
3006	Var	Inline module change fault mode	Unsigned 8	RW
3007	Var	Inactive local bus fault mode	Unsigned 8	RW
3008	Var	Inline connection fault mode	Unsigned 8	RW
3009	Var	Inline faulted cycles mode	Unsigned 8	RW
300A	Var	Processor power fault mode	Unsigned 8	RW
300F	Var	Erase configuration	Boolean	RW

**A 6.4 Inline interface objects**

Index (hex)	Object	Name	Data type	Access
3101	Var	Station status	Unsigned 16	RO
3102	Var	Inline faulted module	Unsigned 8	RO
3103	Var	Inline error max retry	Unsigned 8	RW
3104	Var	Inline number of modules	Unsigned 8	RO
3105	Var	Inline count of bits	Unsigned 16	RO
3106	Var	Inline count of bytes	Unsigned 16	RO
3109	Var	Inline Loop diagnostic count	Unsigned 16	RO
310A	Var	Inline first faulted module	Unsigned 8	RO
310B	Var	Inline last faulted module	Unsigned 8	RO
310C	Var	Inline fault (latched)	Unsigned 8	RO
310D	Var	Inline faulted module (latched)	Unsigned 8	RW
310E	Var	Inline first faulted module (latched)	Unsigned 8	RO
310F	Var	Inline last faulted module (latched)	Unsigned 8	RO
3110	Var	Inline power status	Unsigned 8	RO
3111	Var	Inline interface control byte	Unsigned 8	RW

### A 6.5 Inline module objects

Index (hex)	Object	Name	Data type	Access
3200	Array	Inline module ID (stored)	Unsigned 16	RO
3201	Array	Inline module ID (current)	Unsigned 16	RO
3202	Array	Inline module IN data index	Unsigned 16	RO
3203	Array	Inline module IN data first subindex	Unsigned 8	RO
3204	Array	Inline module IN data last subindex	Unsigned 8	RO
3205	Array	Inline module OUT data index	Unsigned 16	RO
3206	Array	Inline module OUT data first subindex	Unsigned 8	RO
3207	Array	Inline module OUT data last subindex	Unsigned 8	RO

### A 6.6 Inline special function module objects

Index (hex)	Object	Name	Data type	Access
3300	Array	Special function data size	Unsigned 8	RO
3301	Array	Special function status	Boolean	RO
3302	Array	Special function IN data (1 byte)	Unsigned 8	RO
3303	Array	Special function OUT data (1 byte)	Unsigned 8	RWW
3304	Array	Special function IN data (2 bytes)	Unsigned 16	RO
3305	Array	Special function OUT data (2 bytes)	Unsigned 16	RWW
3306	Array	Special function IN data (3 bytes)	Unsigned 24	RO
3307	Array	Special function OUT data (3 bytes)	Unsigned 24	RWW
3308	Array	Special function IN data (4 bytes)	Unsigned 32	RO
3309	Array	Special function OUT data (4 bytes)	Unsigned 32	RWW
330A	Array	Special function IN data (6 bytes)	Unsigned 48	RO
330B	Array	Special function OUT data (6 bytes)	Unsigned 48	RWW
330C	Array	Special function IN data (8 bytes)	Unsigned 64	RO
330D	Array	Special function OUT data (8 bytes)	Unsigned 64	RWW
330E	Array	Special function IN data (>8 bytes)	Unsigned 8	RO
330F	Array	Special function OUT data (>8 bytes)	Unsigned 8	RWW

### A 6.7 Objects for serial communication

Index (hex)	Object	Name	Type	Access	NV
3500	Array	Serial module type	Unsigned 8	RO	V
3501	Array	Serial module status	Boolean	RO	
3502	Array	Serial status word	Unsigned 16	RO	
3503	Array	Serial control word	Unsigned 16	RWW	V
3504	Array	Serial receive data	DOMAIN	RO	V
3505	Array	Serial transmit data	DOMAIN	RWW	V
3506	Array	Serial receive data fragment	SERIAL_RECEIVE	RO	V
3507	Array	Serial transmit data fragment	SERIAL_TRANSMIT	RWW	V
3508	Array	Serial protocol	Unsigned 8	RW	NV
3509	Array	Serial baud rate	Unsigned 8	RW	NV

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Index (hex)	Object	Name	Type	Access	NV
350A	Array	Serial data width	Unsigned 8	RW	NV
350D	Array	Serial error pattern	Unsigned 8	RW	NV
350E	Array	Serial first delimiter	Unsigned 8	RW	NV
350F	Array	Serial second delimiter	Unsigned 8	RW	NV
3510	Array	3964R priority	Unsigned 8	RW	NV
3511	Array	Serial output type	Unsigned 8	RW	NV
3512	Array	Serial DTR control	Unsigned 8	RW	NV
3513	Array	Serial rotation switch	Unsigned 8	RW	NV
3514	Array	Serial XON pattern	Unsigned 8	RW	NV
3515	Array	Serial XOFF pattern	Unsigned 8	RW	NV
351C	Array	Serial module enable	Boolean	RW	NV

**A 6.8 Digital input objects**

Index (hex)	Object	Name	Data type	Category
6000	Array	Read input 8 bits	Unsigned 8	C: DI
6005	Var	Global interrupt enable digital 8 bits	Boolean	O
6006	Array	Interrupt mask any change 8 bits	Unsigned 8	O
6100	Array	Read input 16 bits	Unsigned 16	O
6106	Array	Interrupt mask any change 16 bits	Unsigned 16	O
6120	Array	Read input 32 bits	Unsigned 32	O
6126	Array	Interrupt mask any change 32 bits	Unsigned 32	O

**A 6.9 Digital output objects**

Index (hex)	Object	Name	Data type	Category
6200	Array	Write output 8 bits	Unsigned 8	C: DO
6206	Array	Error mode output 8 bits	Unsigned 8	O
6207	Array	Error value output 8 bits	Unsigned 8	O
6300	Array	Write output 16 bits	Unsigned 16	O
6306	Array	Error mode output 8 bits	Unsigned 16	O
6307	Array	Error value output 8 bits	Unsigned 16	O
6320	Array	Write output 32 bits	Unsigned 32	O
6326	Array	Error mode output 32 bits	Unsigned 32	O
6327	Array	Error state output 32 bits	Unsigned 32	O

**A 6.10 Analog input objects**

Index (hex)	Object	Name	Data type	Category
6400	Array	Read analog input 8 bits	Integer 8	O
6401	Array	Read analog input 16 bits	Integer 16	C: AI

### A 6.11 Analog output objects

Index (hex)	Object	Name	Data type	Category
6410	Array	Write analog output 8 bits	Integer 8	O
6411	Array	Write analog output 16 bits	Integer 16	C:AO

### A 6.12 Analog input configuration objects

Index (hex)	Object	Name	Data type	Category
6421	Array	Analog input interrupt trigger selection	Unsigned 8	O
6423	Var	Analog input global interrupt enable	Boolean	C: AI
6424	Array	Analog input interrupt upper limit integer	Integer 32	O
6425	Array	Analog input interrupt lower limit integer	Integer 32	O
6426	Array	Analog input interrupt delta unsigned	Unsigned 32	O

### A 6.13 Analog output configuration objects

Index (hex)	Object	Name	Data type	Category
6443	Array	Analog output error mode	Unsigned 8	O
6444	Array	Analog output error value integer	Integer 32	O

### A 6.14 PCP interface objects



The PCP interface objects are listed in B “Appendix B: PCP implementation”.

## A 7 Objects specific to the communication profile

### A 7.1 Object 1000<sub>hex</sub>: Device type

This object contains information about the device type. It describes the type of device and its function. It is composed of a 16-bit field which describes the device profile and a second 16-bit field which provides additional information about the device functions. The Additional Information parameter is specific to the device profile.

#### a. Object description

<b>Index</b>	1000 <sub>hex</sub>
<b>Name</b>	Device type
<b>Object</b>	Var
<b>Data type</b>	Unsigned 32
<b>Category</b>	Mandatory

#### b. Entry description

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	00000191 <sub>hex</sub>

#### c. Byte description

##### Additional MSB information

Special function

	Bits 7 ... 4	Not defined
--	--------------	-------------

I/O function

	Bit 3	AOP
	Bit 2	AIP
	Bit 1	DOP
	Bit 0	DIP

##### General information of LSB device profile (bits 7 ... 0) 401

- DIP = 1, if any digital inputs are present
- DOP = 1, if any digital outputs are present
- AIP = 1, if any analog inputs are present
- AOP = 1, if any analog outputs are present

## A 7.2 Object 1001<sub>hex</sub>: Error register

This object is an error register for the device. The device can map internal errors to this byte. This entry is mandatory for all devices. It is a part of the emergency object.

### a. Object description

<b>Index</b>	1001 <sub>hex</sub>
<b>Name</b>	Error register
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Mandatory

### b. Entry description

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

### c. Structure of the error register

Bit	M/O	Support	Meaning
0	M	Yes	Generic error
1	O	No	Current
2	O	Yes	Voltage
3	O	No	Temperature
4	O	Yes	Communication error (overrun, error state)
5	O	No	Device profile specific
6	O	No	Reserved (always 0)
7	O	Yes	Manufacturer specific



If a bit is set to 1 the specified error has occurred. The generic error is indicated at every error situation.

### A 7.3 Object 1002<sub>hex</sub>: Manufacturer status register

This object is a common status register for manufacturer-specific purposes. This user manual only defines the size and the location of this object.

#### a. Object description

<b>Index</b>	1002 <sub>hex</sub>
<b>Name</b>	Manufacturer status register
<b>Object</b>	Var
<b>Data type</b>	Unsigned 32
<b>Category</b>	Optional

#### b. Entry description

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	No

#### c. Byte description

3	2	1	0
Station status	Station status	Faulted module	Reserved
Object 3101 <sub>hex</sub> (MSB)	Object 3101 <sub>hex</sub> (LSB)	Object 310 <sub>hex</sub>	

### A 7.4 Object 1003<sub>hex</sub>: Pre-defined error field

This object is used to store the errors that have occurred on the device and the errors indicated by the emergency object. This provides a history of errors related to a device.

- The entry at subindex 0 contains the number of actual errors that are registered in the array starting at subindex 1.
- New errors are stored in subindex 1 and older errors move down the list.
- Writing value “0” to subindex 0 deletes the entire error history (the array is cleared). Values higher than 0 are not allowed to be written. This results in an abort message (error code: 0609 0030<sub>hex</sub>).
- The error numbers are of type Unsigned 32 and are composed of a 16-bit error code and an additional 16-bit error information field which is manufacturer-specific. The error code is part of the two least significant bytes (LSB) while the additional information is part of the two most significant bytes (MSB). The additional information consists of the information stored in the Station status object (3101<sub>hex</sub>). If this object is supported, it must consist of at least two entries: the length entry on subindex 0<sub>hex</sub> and at least one error entry on subindex 1<sub>hex</sub>.

## Objects specific to the communication profile

## a. Byte description of the MSB and LSB

Additional information	Error code
Structure of the predefined error field	

## b. Object description

<b>Index</b>	1003 <sub>hex</sub>
<b>Name</b>	Pre-defined error field
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Optional

## c. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of errors
<b>Entry category</b>	Mandatory
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 10
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Standard error field
<b>Entry category</b>	Optional
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	No

<b>Subindex</b>	2 <sub>hex</sub> - 10 <sub>hex</sub>
<b>Description</b>	Standard error field
<b>Entry category</b>	Optional
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	No

## A 7.5 Object 1005<sub>hex</sub>: COB-ID SYNC message

This object defines the COB ID of the Synchronization object (SYNC). In addition, it defines whether the device generates a SYNC.

### a. Structure of the SYNC COB ID entry (Unsigned 32)

MSB	←	←	←	←	←	LSB
Bits	31	30	29	28 ... 11		10 ... 0
11bitID	X	0/1	0	0 0	11-bit identifier	
29bitID	X	0/1	1	29-bit identifier		

### b. Description of the SYNC COB ID entry

Bit number	Value	Meaning
31 (MSB)	X	Do not care
30	0	Device does not generate SYNC message
	1	Device generates SYNC message
29	0	11-bit ID (CAN 2.0A)
	1	29-bit ID (CAN 2.0B)
28 ... 11	0 X	If bit 29 = 0 if bit 29 = 1: bits 28 ... 11 of 29-bit-SYNC-COB-ID
10 ... 0 (LSB)	X	Bits 10 ... 0 of SYNC-COB-ID

Bits 29 and 30 may be static (not changeable). If a device is not able to generate SYNC messages, an attempt to set bit 30 is responded with an abort message (abort code: 0609 0030<sub>hex</sub>). Devices supporting the standard CAN frame type only either ignore attempts to change bit 29 or respond with an abort message (abort code: 0609 0030<sub>hex</sub>). First transmission of the SYNC object starts within a sync cycle after bit 30 has been set to 1. Bits 0 ... 29 must not be changed as long as the object is available (bit 30 = 1).

### c. Object description

<b>Index</b>	1005 <sub>hex</sub>
<b>Name</b>	COB-ID SYNC
<b>Object</b>	Var
<b>Data type</b>	Unsigned 32
<b>Category</b>	Conditional; mandatory, if PDO communication on a synchronous base is supported

### d. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	00000080 <sub>hex</sub>

**A 7.6 Object 1008<sub>hex</sub>: Manufacturer device name**

This object provides the manufacturer device name.

**a. Object description**

<b>Index</b>	1008 <sub>hex</sub>
<b>Name</b>	Manufacturer device name
<b>Object</b>	Var
<b>Data type</b>	Visible string
<b>Category</b>	Optional

**b. Entry description**

<b>Access</b>	Const
<b>PDO mapping</b>	No
<b>Value range</b>	No
<b>Default value</b>	IL CO BK(-XC)-PAC

**A 7.7 Object 1009<sub>hex</sub>: Manufacturer hardware version**

This object provides the manufacturer description of the hardware version.

**a. Object description**

<b>Index</b>	1009 <sub>hex</sub>
<b>Name</b>	Manufacturer hardware version
<b>Object</b>	Var
<b>Data type</b>	Visible string
<b>Category</b>	Optional

**b. Entry description**

<b>Access</b>	Const
<b>PDO mapping</b>	No
<b>Value range</b>	No
<b>Default value</b>	01

**A 7.8 Object 100A<sub>hex</sub>: Manufacturer software version**

This object provides the manufacturer description of the software version.

**a. Object description**

<b>Index</b>	100A <sub>hex</sub>
<b>Name</b>	Manufacturer software version
<b>Object</b>	Var
<b>Data type</b>	Visible string
<b>Category</b>	Optional

**b. Entry description**

<b>Access</b>	Const
<b>PDO mapping</b>	No
<b>Value range</b>	No
<b>Default value</b>	1.00

### A 7.9 Object 100C<sub>hex</sub>: Guard time

This object contains the guard time in milliseconds.

Multiplying the life time factor (Guard time factor object, index 100D<sub>hex</sub>) with the guard time results in the life time for the life guarding protocol. The value is 0 when not used.

#### a. Object description

<b>Index</b>	100C <sub>hex</sub>
<b>Name</b>	Guard time
<b>Object</b>	Var
<b>Data type</b>	Unsigned 16
<b>Category</b>	Conditional; mandatory, if heartbeat is not supported

#### b. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0

### A 7.10 Object 100D<sub>hex</sub>: Life time factor

This object contains the life time factor.

Multiplying the life time factor with the guard time (Guard time object, index 100C<sub>hex</sub>) results in the life time for the node guarding protocol. The value is 0 when not used.

#### a. Object description

<b>Index</b>	100D <sub>hex</sub>
<b>Name</b>	Life time factor
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Conditional; mandatory, if heartbeat is not supported

#### b. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0

### A 7.11 Object 1010<sub>hex</sub>: Store parameters

This object supports storing of parameters in a non-volatile memory. By means of read access the device provides information about its storing capabilities. The parameter groups are distinguished as follows:

Subindex 0:	Largest subindex supported.
Subindex 1:	All parameters that can be stored on the device.
Subindex 2:	Communication-related parameters (indexes 1000 <sub>hex</sub> ... 1FFF <sub>hex</sub> manufacturer-specific communication parameters).
Subindex 3:	Application-related parameters (indexes 6000 <sub>hex</sub> ... 9FFF <sub>hex</sub> manufacturer-specific application parameters).
Subindexes 4 ... 127:	Manufacturers may store their choice of parameters.
Subindexes 128 ... 254:	Reserved for future use.

In order to avoid accidental storage of parameters, storage can only be executed when a specific signature is written to the relevant subindex. The signature is "save".

#### a. Storage and signature for write access ISO 8859 (ASCII)

<b>MSB</b>	←	←	<b>LSB</b>
<b>e</b>	<b>v</b>	<b>a</b>	<b>s</b>
65 <sub>hex</sub>	76 <sub>hex</sub>	61 <sub>hex</sub>	73 <sub>hex</sub>

On reception of the correct signature in the relevant subindex the device stores the parameter and then confirms SDO transmission (initiate download response). If the storing fails, the device responds with an abort of the SDO transfer (abort code: 0606 0000<sub>hex</sub>).

If a wrong signature is written to the subindex, the device refuses to store the parameter and stops the SDO transfer (abort code: 0800 002x<sub>hex</sub>). On read access to the relevant subindex the device provides information about its storage functions using the following format:

#### b. Storage and signature for read access (Unsigned 32)

<b>MSB</b>	←	←	<b>LSB</b>
31-2		1	0
Reserved (=0)		0/1	0/1

#### c. Structure of the read access

Bit number	Value	Meaning
31-2	0	Reserved (=0)
1	0	Device does not save parameters autonomously
	1	Device saves parameters autonomously
0	0	Device does not save parameters on command
	1	Device saves parameters on command

## Objects specific to the communication profile



Autonomous saving means that a device stores the storable parameters in a non-volatile memory without user request.

## d. Object description

<b>Index</b>	1010 <sub>hex</sub>
<b>Name</b>	Store parameters
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Optional

## e. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Largest supported subindex
<b>Entry category</b>	Mandatory
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> ... 7F <sub>hex</sub>
<b>Default value</b>	4

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Save all parameters
<b>Entry category</b>	Mandatory
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	01 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Save communication parameters
<b>Entry category</b>	Optional
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	01 <sub>hex</sub>

<b>Subindex</b>	3 <sub>hex</sub>
<b>Description</b>	Save application parameters
<b>Entry category</b>	Optional
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	02 <sub>hex</sub>



Application parameters are stored autonomously. Communication parameters must be stored manually.

## A 7.12 Object 1011<sub>hex</sub>: Restore default parameters

This object is used to restore the default parameter values according to the communication or device profile. By read access the device provides information about its capabilities to restore these values. The parameter groups are distinguished as follows:

- Subindex 0 contains the largest subindex supported.
- Subindex 1 refers to all parameters that can be restored.
- Subindex 2 refers to communication-related parameters (indexes 1000<sub>hex</sub> ... 1FFF<sub>hex</sub> manufacturer-specific communication parameters).
- Subindex 3 refers to application-related parameters (indexes 6000<sub>hex</sub> ... 9FFF<sub>hex</sub> manufacturer-specific application parameters).
- On subindexes 4 ... 127, manufacturers may restore their individual choice of parameters.
- Subindexes 128 ... 254 are reserved for future use.

In order to avoid accidental restoring of default parameters, restoring can only be executed when a specific signature is written to the relevant subindex. The signature is "Load".

### a. Restoring, signature for write access (ASCII)

MSB	←	←	LSB
d	a	o	l
64 <sub>hex</sub>	61 <sub>hex</sub>	6F <sub>hex</sub>	6C <sub>hex</sub>

On reception of the correct signature in the relevant subindex the device restores the default parameters and then confirms SDO transmission (initiate download response).

If the storing fails, the device responds with an abort of the SDO transfer (abort code: 0606 0000<sub>hex</sub>). If a wrong signature is written to the subindex, the device refuses to restore the default parameters and stops the SDO transfer (abort code: 0800 002x<sub>hex</sub>).

The default values become valid after the device is reset (device reset for subindexes 1<sub>hex</sub> ... 7F<sub>hex</sub>, communication reset for subindex 2<sub>hex</sub>) or restarted.

On read access to the relevant subindex the device provides information about its capabilities for restoring default parameters using the following format:

## Objects specific to the communication profile

## b. Read access structure for storing default values (Unsigned 32)

<b>MSB</b>	←	←	<b>LSB</b>
31-1			0
Reserved (=0)			0/1

## c. Read access structure for restoring

Bit number	Value	Meaning
31-1	0	Reserved (=0)
0	0	Device does not restore default parameters
	1	Device restores parameters

## d. Object description

<b>Index</b>	1011 <sub>hex</sub>
<b>Name</b>	Restore default parameters
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Optional

## e. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Largest supported subindex
<b>Entry category</b>	Mandatory
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> ... 7F <sub>hex</sub>
<b>Default value</b>	4

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Restore all default parameters
<b>Entry category</b>	Mandatory
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	01 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Restore communication default parameters
<b>Entry category</b>	Optional
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	01 <sub>hex</sub>

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<b>Subindex</b>	3 <sub>hex</sub>
<b>Description</b>	Restore application default parameters
<b>Entry category</b>	Optional
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	01 <sub>hex</sub>
<b>Subindex</b>	4 <sub>hex</sub> <b>(see note)</b>
<b>Description</b>	Restore manufacturer specific parameters
<b>Entry category</b>	Optional
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	01 <sub>hex</sub>



The number and type of physically connected modules control most of the manufacturer-specific parameters. Therefore, subindex 4 is reserved for future use.

### A 7.13 Object 1012<sub>hex</sub>: COB-ID time stamp

This object defines the COB ID of the Time stamp object (TIME). In addition, it defines whether the device receives or generates a TIME.

#### a. Structure of the TIME COB ID entry (Unsigned 32)

<b>MSB</b>	←	←	←	←	←	←	←	<b>LSB</b>
<b>Bits</b>	<b>31</b>	<b>30</b>	<b>29</b>	<b>28 ... 11</b>				<b>10 ... 0</b>
11bitID	0/1	0/1	0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0			11-bit identifier	
29bitID	0/1	0/1	1	29-bit identifier				

#### b. Description of the TIME COB ID entry

Bit number	Value	Meaning
31 (MSB)	0	Device does not consume TIME message
	1	Device consumes TIME message
30	0	Device does not produce TIME message
	1	Device produces TIME message
29	0	11-bit ID (CAN 2.0A)
	1	29-bit ID (CAN 2.0B)
28 ... 11	0	If bit 29 = 0
	X	If bit 29 = 1: bits 28 ... 11 of 29-bit TIME COB ID
10 ... 0 (LSB)	X	Bits 10 ... 0 of TIME COB ID

Bits 29 and 30 may be static (not changeable). If a device is not able to generate TIME messages, an attempt to set bit 30 is responded with an abort message (abort code: 0609 0030<sub>hex</sub>). Devices supporting the standard CAN frame type only, respond to an attempt to change bit 29 with an abort message (abort code: 0609 0030<sub>hex</sub>). Bits 0 ... 29 must not be changed as long as the object is available (bit 30 = 1).

#### c. Object description

<b>Index</b>	1012 <sub>hex</sub>
<b>Name</b>	COB-ID time stamp message
<b>Object</b>	Var
<b>Data type</b>	Unsigned 32
<b>Category</b>	Optional

#### d. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	100 <sub>hex</sub>

### A 7.14 Object 1014<sub>hex</sub>: COB-ID emergency message

This object defines the COB ID of the emergency object (EMCY).

#### a. Structure of the EMCY identifier (Unsigned 32)

MSB	←	←	←	←	←	←	←	LSB	
Bits	31	30	29	28 ... 11				10 ... 0	
11bitID	0/1	0	0	0 0				11-bit identifier	
29bitID	0/1	0	1	29-bit identifier					

#### b. Description of the EMCY COB ID entry

Bit number	Value	Meaning
31 (MSB)	0	EMCY exists / is valid
	1	EMCY does not exist / is not valid
30	0	Reserved (always 0)
29	0	11-bit ID (CAN 2.0A)
	1	29-bit ID (CAN 2.0B)
28 ... 11	0	If bit 29 = 0
	X	If bit 29 = 1: bits 28 ... 11 of 29-bit COB ID
10 ... 0 (LSB)	X	Bits 10 ... 0 of COB ID

Devices supporting the standard CAN frame type only, respond to an attempt to change bit 29 with an abort message (abort code: 0609 0030<sub>hex</sub>). Bits 0 ... 29 must not be changed as long as the object is available (bit 31 = 1).

#### c. Object description

<b>Index</b>	1014 <sub>hex</sub>
<b>Name</b>	COB-ID emergency message
<b>Object</b>	Var
<b>Data type</b>	Unsigned 32
<b>Category</b>	Conditional; mandatory, if emergency is supported

#### d. Entry description

<b>Access</b>	RO; RW as an option
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	80h + node ID

**A 7.15 Object 1015<sub>hex</sub>: Inhibit time EMCY**

This object can be used to adjust the inhibit time for the EMCY message. If this entry is available, it must be writable in the object dictionary and a multiple of 100 ms.

**a. Object description**

<b>Index</b>	1015 <sub>hex</sub>
<b>Name</b>	Inhibit time EMCY
<b>Object</b>	Var
<b>Data type</b>	Unsigned 16
<b>Category</b>	Optional

**b. Entry description**

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0

## A 7.16 Object 1016<sub>hex</sub>: Consumer heartbeat time

This object defines the expected heartbeat cycle time and must therefore be larger than the Producer heartbeat time object. The Producer heartbeat time is configured on the device that generates the heartbeat. Monitoring starts after reception of the first heartbeat. If the consumer heartbeat time is 0 the corresponding entry is not used. The producer heartbeat time has to be a multiple of 1 ms.

### a. Structure of the consumer heartbeat time entry (Unsigned 32)

MSB	←	←	←	←	←	←	LSB
Bits	31-24			23-16			15-0
Value	Reserved (value: 00 <sub>hex</sub> )			Node-ID			Heartbeat time
Encoded as	-			Unsigned 8			Unsigned 16

When an attempt is made to configure several consumer heartbeat times for the same device ID with a value unequal to 0, the device stops SDO download with abort code 0604 0043<sub>hex</sub>.

### b. Object description

<b>Index</b>	1016 <sub>hex</sub>
<b>Name</b>	Consumer heartbeat time
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Optional

### c. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of entries
<b>Entry category</b>	Mandatory
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	1 ... 127
<b>Default value</b>	4
<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Consumer heartbeat time
<b>Entry category</b>	Mandatory
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	0
<b>Subindex</b>	2 <sub>hex</sub> ... 4 <sub>hex</sub>
<b>Description</b>	Consumer heartbeat time
<b>Entry category</b>	Optional
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	0

**A 7.17 Object 1017<sub>hex</sub>: Producer heartbeat time**

This object defines the heartbeat cycle time. The producer heartbeat time is 0 if it is not used. The producer heartbeat time must be a multiple of 1 ms.

**a. Object description**

<b>Index</b>	1017 <sub>hex</sub>
<b>Name</b>	Producer heartbeat time
<b>Object</b>	Var
<b>Data type</b>	Unsigned 16
<b>Category</b>	Conditional; mandatory, if guarding is not supported

**b. Entry description**

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0

## A 7.18 Object 1018<sub>hex</sub>: Identity object

This object contains general information about a device.

The vendor ID (subindex 1<sub>hex</sub>) contains a unique value allocated to the manufacturer.

The manufacturer-specific product code (subindex 2<sub>hex</sub>) identifies a specific device version.

The manufacturer-specific revision number (subindex 3<sub>hex</sub>) consists of a major revision number and a minor revision number. The major revision number identifies a specific CANopen<sup>®</sup> behavior. If the CANopen<sup>®</sup> functions are expanded, the major revision has to be incremented. The minor revision number identifies different versions of the same CANopen<sup>®</sup> behavior.

### a. Structure of the revision number

<b>MSB</b>	←	←	←	←	<b>LSB</b>
31		16		15	0
Major revision number			Minor revision number		



The manufacturer-specific serial number (subindex 4<sub>hex</sub>) identifies a specific device.

### b. Object description

<b>Index</b>	1018 <sub>hex</sub>
<b>Name</b>	Identity object
<b>Object</b>	Record
<b>Data type</b>	Identity
<b>Category</b>	Mandatory

### c. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of entries
<b>Entry category</b>	Mandatory
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	1 ... 4
<b>Default value</b>	4

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Vendor ID
<b>Entry category</b>	Mandatory
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	00000084 <sub>hex</sub>

## Objects specific to the communication profile

<b>Subindex</b>	<b>2<sub>hex</sub></b>
<b>Description</b>	Product code
<b>Entry category</b>	Optional
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	01000001 <sub>hex</sub>
<b>Subindex</b>	<b>3<sub>hex</sub></b>
<b>Description</b>	Revision number
<b>Entry category</b>	Optional
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	00010001 <sub>hex</sub>
<b>Subindex</b>	<b>4<sub>hex</sub></b>
<b>Description</b>	Serial number
<b>Entry category</b>	Optional
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	No

### A 7.19 Object 1020<sub>hex</sub>: Verify configuration

If a device supports the storing of parameters in a non-volatile memory, a network configuration tool or the CANopen<sup>®</sup> manager can use this object to verify the configuration after a device reset and to check if reconfiguration is necessary. The configuration tool stores the date and time in this object and in DCF. The device uses the configuration tool to save its configuration by writing “save” to index 1010<sub>hex</sub>, subindex 1<sub>hex</sub>. After a reset the device restores the last configuration and the signature automatically or on request.

If any other command changes the boot-up configuration values, the device resets the verify configuration object to 0. The configuration manager compares the signature and the configuration with the value from the DCF and decides if a reconfiguration is necessary or not.

Index	Object	Name	Type	Access	M/O
1020 <sub>hex</sub>	Array	Verify configuration	Unsigned 32	RW	0

The subobjects of the Verify configuration object include:

Index	Subindex	Area for configuration check	Data type
1020 <sub>hex</sub>	0 <sub>hex</sub>	Number of entries	Unsigned 8
	1 <sub>hex</sub>	Configuration date	Unsigned 32
	2 <sub>hex</sub>	Configuration time	Unsigned 32

Since January 1, 1984, the configuration date contains the number of days. The configuration time is expressed ms after midnight.



Application note: Using this object speeds up the boot process significantly. However, the system integrator must be aware that the user could activate the “Store configuration” command, 1010<sub>hex</sub>, after changing the configuration value without changing the value for 1020<sub>hex</sub>. The system integrator must therefore ensure absolute correct use of this function.

## A 7.20 Object 1027<sub>hex</sub>: Module list

### a. Modular devices

A common method to provide modular devices is the usage of a bus coupler that allows for the connection of several module combinations. The 1027<sub>hex</sub> Module list object describes the actually connected modules.

### b. Object description

Index	Object	Name	Type	Access	M/O
1027 <sub>hex</sub>	Array	Module list	Unsigned 16	RO	Mandatory for modular devices, otherwise optional

The subobjects for the Module list object include:

### c. Entry description

Index	Subindex	Area for configuration check	Data type
1027 <sub>hex</sub>	0 <sub>hex</sub>	Number of connected modules	Unsigned 8
1027 <sub>hex</sub>	1 <sub>hex</sub>	Module 1	Unsigned 16
1027 <sub>hex</sub>	...	...	...
1027 <sub>hex</sub>	N	Module N	Unsigned 16

The continuous subindexes ( $1 \leq N \leq 254$ ) describe the modules according to their order of connection. Each entry contains a number that identifies the module. This number must be unique within all module types that can be connected to this bus coupler device type.

### d. Module list

High byte	Low byte
Data length code	Module ID

## A 7.21 Object 1029<sub>hex</sub>: Error behavior

If a serious error occurs in the operational state, the bus coupler automatically changes to the pre-operational state. If object 1029<sub>hex</sub> is used, the bus coupler can be programmed to alternatively enter the stopped state or remain in the current state in the case of a bus coupler failure.

For this, the bus coupler must be in the operational state.

The errors on the bus coupler include the following communication errors:

- Bus OFF conditions of the CAN interface
- Life guarding event with “occurred” state
- Heartbeat event with “occurred” state

Serious bus coupler errors can also be caused by internal errors: The value of the error class can be represented as follows:

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped
- 3 ... 127 = Reserved

### a. Object description

<b>Index</b>	1029 <sub>hex</sub>
<b>Name</b>	Error behavior
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of error classes
<b>Entry category</b>	Mandatory
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub>
<b>Default value</b>	1

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Communication error
<b>Entry category</b>	Mandatory
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0

## A 7.22 Objects 1200<sub>hex</sub> to 1201<sub>hex</sub>: Server SDO parameter

The SDO parameter data type is used to describe the SDOs used on a device. The data type has index 22<sub>hex</sub> in the object dictionary.

### a. Structure of the SDO COB ID entry (Unsigned 32)

<b>MSB</b>	←	←	←	←	←	←	<b>LSB</b>
<b>Bits</b>	<b>31</b>	<b>30</b>	<b>29</b>	<b>28 ... 11</b>			<b>10 ... 0</b>
11-bit ID	0/1	0	0	0 0			11-bit identifier
29-bit ID	0/1	0	1	29-bit identifier			

### b. Description of the SDO COB ID entry

Bit number	Value	Meaning
31 (MSB)	0	SDO exists / is valid
	1	SDO does not exist / is not valid
30	0	Reserved (always 0)
29	0	11-bit ID (CAN 2.0A)
	1	29-bit ID (CAN 2.0B)
28 ... 11	0	If bit 29 = 0
	X	If bit 29 = 1: bits 28 ... 11 of 29-bit COB ID
10 ... 0 (LSB)	X	Bits 10 ... 0 of COB ID

An SDO is only valid if both SDO valid bits are 0. Devices supporting the standard CAN frame type only, respond to an attempt to change bit 29 with an abort message (abort code: 0609 0030<sub>hex</sub>). These objects contain the parameters for the SDOs for which the device is the server. If a device uses more than one server SDO, the default SDO must be located as the first server SDO at index 1200<sub>hex</sub>. Read-only entry 2. All additional server SDOs are invalid by default (invalid bit, see description of SDO COB ID entry), their description is located in the subsequent indexes. The COB ID must not be changed as long as the SDO is available.

The SDO client description (subindex 3<sub>hex</sub>) is optional. It is not available for the default SDO (no subindex 3<sub>hex</sub> at index 1200<sub>hex</sub>) as this entry is read only.

## IL CO BK(-XC)-PAC

## c. Object description

<b>Index</b>	1200 <sub>hex</sub> ... 1201 <sub>hex</sub>
<b>Name</b>	Server SDO parameter
<b>Object</b>	Record
<b>Data type</b>	SDO parameter
<b>Category</b>	Conditional <ul style="list-style-type: none"> <li>- Index 1200<sub>hex</sub>: optional</li> <li>- Index 1201<sub>hex</sub> ... 127F<sub>hex</sub>: Mandatory for each additionally supported server SDO</li> </ul>

## d. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of entries
<b>Entry category</b>	Mandatory
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Index 1200 <sub>hex</sub> : 2, Index 1201 <sub>hex</sub> ... 127F <sub>hex</sub> : 2 ... 3
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	COB ID Client -> Server (rx)
<b>Entry category</b>	Mandatory
<b>Access</b>	Index 1200 <sub>hex</sub> : RO, Index 1201 <sub>hex</sub> ... 127F <sub>hex</sub> : RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32 (Table 53)
<b>Default value</b>	Index 1200 <sub>hex</sub> : 600h + node ID, Index 1201 <sub>hex</sub> ... 127F <sub>hex</sub> : No

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	COB ID Server -> Client (tx)
<b>Entry category</b>	Mandatory
<b>Access</b>	Index 1200 <sub>hex</sub> : RO, Index 1201 <sub>hex</sub> ... 127F <sub>hex</sub> : RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32 (Table 53)
<b>Default value</b>	Index 1200 <sub>hex</sub> : 580 <sub>hex</sub> + node ID, Index 1201 <sub>hex</sub> ... 127F <sub>hex</sub> : No

### A 7.23 Objects 1400<sub>hex</sub> to 141F<sub>hex</sub>: RPDO communication parameter

These objects contain the communication parameters for the PDOs that the device is able to receive. Type of the PDO communication parameter: 20<sub>hex</sub>.

The entry is interpreted as defined in the “Structure of the PDO COB ID entry” and “Description of the POD COB ID entry” tables.

#### a. Structure of the PDO COB ID entry (Unsigned 32)

MSB	←	←	←	←	←	←	←	←	LSB
Bits	31	30	29	28 ... 11					10 ... 0
11bitID	0/1	0/1	0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0					11-bit identifier
29bitID	0/1	0/1	1	29-bit identifier					

#### b. Description of the PDO COB ID entry

Bit number	Value	Meaning
31 (MSB)	0	PDO exists / is valid
	1	PDO does not exist / is not valid
30	0	RTR allowed on this PDO
	1	No RTR allowed on this PDO
29	0	11-bit ID (CAN 2.0A)
	1	29-bit ID (CAN 2.0B)
28 ... 11	0	If bit 29 = 0
	X	If bit 29 = 1: bits 28 ... 11 of 29-bit COB ID
10 ... 0 (LSB)	X	Bits 10 ... 0 of COB ID

The PDO valid/not valid bits allow for the selection of the PDOs that are used in the operational state. If PDOs are available that are completely configured but not used, they can be set to “invalid” (deleted). This function is necessary for devices using more than four RPDOs or four TPDOs, because each device only has default identifiers for the first four RPDOs/TPDOs. Devices supporting the standard CAN frame type only or do not support remote frames, respond to an attempt to change bit 29 to 1 or bit 30 to 0 with an abort message (abort code: 0609 0030<sub>hex</sub>). Bits 0 ... 29 must not be changed as long as the PDO is available (bit 31 = 1).

The transmission method (subindex 2) defines the transmission/reception properties of the PDO. On an attempt to change the value of the transmission method to a value that is not supported by the device, an abort message (abort code: 0609 0030<sub>hex</sub>) is generated.

**c. Transmission methods (PDO transmission)**

	<b>Cyclic</b>	<b>Acyclic</b>	<b>Synchro- nous</b>	<b>Asynchro- nous</b>	<b>RTR only</b>
0	-	X	X	-	-
1 - 240	X	-	X	-	-
241 - 251	Reserved				
252	-	-	X	-	X
253	-	-	-	X	X
254	-	-	-	X	-
255	-	-	-	X	-

Synchronous (transmission methods 0 ... 240 and 252) means that the PDO transmission should be related to the SYNC object. Preferably, the devices use the SYNC as a trigger to output or actuate based on the previous synchronous receive PDO or to update the transmitted data on the following synchronous transmit PDO. Details of this method depend on the device type and are defined in the device profile, if applicable.

Asynchronous means that the transmission of the PDO is not related to the SYNC object. A transmission method of zero means that the message is transmitted synchronously but not periodically with the SYNC object.

A value between 1 and 240 means that the PDO is transferred synchronously and cyclically. The transmission method indicates the number of the SYNC which is necessary to trigger PDO transmission.

Receive PDOs are always triggered by the following SYNC upon reception of data independent of the transmission methods 0 ... 240.

Transmission methods 252 and 253 mean that the PDO is only transmitted on remote transmission request. For transmission method 252, the data is updated (but not sent) immediately after reception of the SYNC object. For transmission method 253, the data is updated after reception of the remote transmission request (hardware and software restrictions must be taken into account). These values only apply to TPDOs.

For TPDOs, transmission method 254 means that the application event is manufacturer-specific (manufacturer-specific part of the object dictionary). Transmission method 255 means that the application event is defined in the device profile. RPDOs with this type trigger an update of the mapped data upon reception.

**Subindex 3<sub>hex</sub>** contains the inhibit time. This time is a minimum interval for PDO transmission. The value is defined as multiple of 100 ms. The value must not be changed as long as the PDO is available (bit 31 of subindex 1 = 0).

**Subindex 4<sub>hex</sub>** is reserved. If it is not implemented, read or write access results to an SDO transfer abort (abort code: 0609 0011<sub>hex</sub>).

For types 254/255, an event timer can be used for TPDOs additionally. If an event timer exists for a TPDO (value not equal to 0), the elapsed time is considered to be an event. The elapsed event timer is a multiple of 1 ms of the entry in subindex 5<sub>hex</sub> of the TPDO. This event will cause this TPDO to be transmitted in addition to otherwise defined events. The timer settings are defined by the occurring events.

Independent of the transmission method, the RPDO event timer is used to detect the expiration of the RPDO.

## Objects specific to the communication profile

## d. Object description

<b>Index</b>	1400 <sub>hex</sub> ... 141F <sub>hex</sub>
<b>Name</b>	RPDO parameter
<b>Object</b>	Record
<b>Data type</b>	PDO CommPar
<b>Category</b>	Conditional; mandatory for each supported PDO

## e. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of supported entries
<b>Entry category</b>	Mandatory
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	2 – 5

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	COB ID used by PDO
<b>Entry category</b>	Mandatory
<b>Access</b>	RO; RW if variable COB ID is supported
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32 (Table 54)
<b>Default value</b>	Index 1400 <sub>hex</sub> : 200 <sub>hex</sub> + node ID, Index 1401 <sub>hex</sub> : 300 <sub>hex</sub> + node ID, Index 1402 <sub>hex</sub> : 400 <sub>hex</sub> + node ID, Index 1403 <sub>hex</sub> : 500 <sub>hex</sub> + node ID, Index 1404 <sub>hex</sub> ... 15FF <sub>hex</sub> : Disabled

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Transmission method
<b>Entry category</b>	Mandatory
<b>Access</b>	RO; RW if variable transmission method is supported
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8 (Table 55)
<b>Default value</b>	(Device profile dependent)

<b>Subindex</b>	3 <sub>hex</sub>
<b>Description</b>	Inhibit time (not used for RPDO)
<b>Entry category</b>	Optional
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

<b>Subindex</b>	4 <sub>hex</sub>
<b>Description</b>	Compatibility entry
<b>Entry category</b>	Optional
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No
<b>Subindex</b>	5 <sub>hex</sub>
<b>Description</b>	Event timer
<b>Entry category</b>	Optional (not used for RPDO)
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 = Not used Unsigned 16
<b>Default value</b>	No

### A 7.24 Objects 1600<sub>hex</sub> to 161F<sub>hex</sub>: RPDO mapping parameter

These objects contain the mapping for the PDOs (Parameter 21<sub>hex</sub>) that can be received by the device. Subindex 0<sub>hex</sub> contains the number of valid entries within the mapping record. The number of entries also corresponds to the number of application variables that can be transmitted/received with the corresponding PDO.

Subindexes 1<sub>hex</sub> to the number of entries contain information about the mapped application variables. The index, subindex, and length of these entries are used to describe the PDO content. The code of all the three values is represented in hexadecimal format. The entry length contains the length of the object in bits (1<sub>hex</sub> ... 40<sub>hex</sub>). This parameter is used to verify the overall mapping length. It is mandatory.

The entry structure of subindexes 1<sub>hex</sub> ... 40<sub>hex</sub> is as follows:

#### a. Structure of the PDO mapping entry

Upper word:	Index (16 bits)
Lower word, upper byte:	Subindex (8 bits)
Lower word, lower byte:	Object length (8 bits)

If PDO mapping cannot be changed (e.g., the PDO length is exceeded or the SDO client attempts to map an object that cannot be mapped) the device stops the SDO transfer service.

Subindex 0 determines the valid number of objects that have been mapped. For changing PDO mapping the PDO must first be deleted and subindex 0 must be set to 0 (mapping deactivated). Then the objects can be remapped. When a new object is mapped by writing a subindex between 1 and 64, the device can check whether the object specified by the index/subindex exists. If the object does not exist or cannot be mapped, SDO transfer must be aborted using the abort SDO transfer service and one of the abort codes 0602 0000<sub>hex</sub> or 0604 0041<sub>hex</sub>.

After all objects have been mapped subindex 0 is set to the valid number of mapped objects. Finally, the PDO is created by writing to the COB ID communication parameter. If subindex 0 is set to 0, the device accepts the new PDO map only before transmitting the response of

## Objects specific to the communication profile

the SDO service. If an error is detected, the device transmits the abort SDO transfer service using abort codes 0602 0000<sub>hex</sub>, 0604 0041<sub>hex</sub> or 0604 0042<sub>hex</sub>. Reading subindex 0 returns the actual number of valid objects mapped.

In the event type (index 1<sub>hex</sub> ... 7<sub>hex</sub>) data is mapped, they are used as “dummy entries”. The corresponding data in the PDO is not evaluated by the device. This optional function is useful, for example, to transmit data to several devices using only one PDO, and each device only using one part of the PDO. It is not possible to create dummy mapping for a TPDO.

### b. Object description

<b>Index</b>	1600 <sub>hex</sub> ... 161F <sub>hex</sub>
<b>Name</b>	RPDO mapping parameter
<b>Object</b>	Record
<b>Data type</b>	PDO mapping
<b>Category</b>	Conditional; mandatory for each supported PDO

### c. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of mapped objects
<b>Entry category</b>	Mandatory
<b>Access</b>	RO; RW if dynamic mapping is supported
<b>PDO mapping</b>	No
<b>Value range</b>	0: Deactivated 1 ... 64: Activated
<b>Default value</b>	(Device profile dependent)

<b>Subindex</b>	1 <sub>hex</sub> ... 40 <sub>hex</sub>
<b>Description</b>	PDO mapping for the n-th application object to be mapped
<b>Entry category</b>	Conditional, depends on number and size of objects to be mapped
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	(Device profile dependent)

## A 7.25 Objects 1800<sub>hex</sub> to 181F<sub>hex</sub>: TPDO communication parameter

These objects contain the communication parameters for the PDOs that the device is able to send. A detailed description of the entries can be found in Section “Objects 1400<sub>hex</sub> to 141F<sub>hex</sub>: RPDO communication parameter” on page 87.

### a. Object description

<b>Index</b>	1800 <sub>hex</sub> ... 181F <sub>hex</sub>
<b>Name</b>	TPDO communication parameter
<b>Object</b>	Record
<b>Data type</b>	PDO CommPar
<b>Category</b>	Conditional; mandatory for each supported PDO

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of supported entries
<b>Entry category</b>	Mandatory
<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	2 ... 5

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	COB ID used by PDO
<b>Entry category</b>	Mandatory
<b>Access</b>	RO; RW if COB ID can be configured
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32 (Figure 65)
<b>Default value</b>	Index 1800 <sub>hex</sub> : 180 <sub>hex</sub> + node ID, Index 1801 <sub>hex</sub> : 280 <sub>hex</sub> + node ID, Index 1802 <sub>hex</sub> : 380 <sub>hex</sub> + node ID, Index 1803 <sub>hex</sub> : 480 <sub>hex</sub> + node ID, Index 1804 <sub>hex</sub> ... 18FF <sub>hex</sub> : Disabled

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Transmission method
<b>Entry category</b>	Mandatory
<b>Access</b>	RO; RW if transmission method can be changed
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8 (Table 54)
<b>Default value</b>	(Device profile dependent)

<b>Subindex</b>	3 <sub>hex</sub>
<b>Description</b>	Inhibit time
<b>Entry category</b>	Optional
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

## Objects specific to the communication profile

<b>Subindex</b>	4 <sub>hex</sub>
<b>Description</b>	Reserved
<b>Entry category</b>	Optional
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

<b>Subindex</b>	5 <sub>hex</sub>
<b>Description</b>	Event timer
<b>Entry category</b>	Optional
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 = Not used Unsigned 16
<b>Default value</b>	No

## A 7.26 Objects 1A00<sub>hex</sub> to 1A1F<sub>hex</sub>: TPDO mapping parameter

These objects contain the map for the PDOs that the device is able to send. A detailed description of the entries can be found in Section “Objects 1600<sub>hex</sub> to 161F<sub>hex</sub>: RPDO mapping parameter” on page 90.

### a. Object description

<b>Index</b>	1A00 <sub>hex</sub> ... 1A1F <sub>hex</sub>
<b>Name</b>	TPDO mapping parameter
<b>Object</b>	Record
<b>Data type</b>	PDO mapping
<b>Category</b>	Conditional; mandatory for each supported PDO

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of mapped objects
<b>Entry category</b>	Mandatory
<b>Access</b>	RO; RW if dynamic mapping is supported
<b>PDO mapping</b>	No
<b>Value range</b>	0: Deactivated 1 ... 64: Activated
<b>Default value</b>	(Device profile dependent)

<b>Subindex</b>	1 <sub>hex</sub> ... 40 <sub>hex</sub>
<b>Description</b>	PDO mapping for the n-th application object to be mapped
<b>Entry category</b>	Conditional, depends on number and size of objects to be mapped
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	(Device profile dependent)

### c. Destination Address Mode (DAM)

The *addr* and *m* areas of the MPDO refer to the consumer. This enables access to the consumer's object dictionary similar to that of an SDO. Setting *addr* = 0 allows for multicasting and broadcasting and writing to the object dictionary of more than one device simultaneously without needing a PDO for each single object. As with DDOs, initialization of a DAM MPDO depends on the application.

### d. Source Address Mode (SAM)

The *addr* and *m* areas of the MPDO refer to the producer. Only one producer MPDO of this type is allowed for each node. A 254 or 255 transmission method must be selected.

The producer uses an object scanner list to find out which objects are to be sent. The consumer uses an object dispatcher list as “reference” 3. The restriction of using 32-bit transfers only is not a problem because all the devices know the data types (and sizes) and the associated objects.

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**Objects specific to the communication profile**


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**e. Entries in the object dictionary**

PDO mapping record

Meaning of subindex 0: Increased number of mapped objects. The valid range for non-multiplexed PDOs is 0 to 64. Value 255 indicates a DAM MPDO, and a value of 254 indicates a SAM MPDO.

In source address mode (SAM), further entries in the mapping record (MR) are ignored.

In destination address mode (DAM), the first object describes the local object (only one object can be mapped to an MPDO).

Index	Object	Name	Type
16XX <sub>hex</sub> ... 1AXX <sub>hex</sub>	0 <sub>hex</sub>	Number of mapped objects in the PDO: 0 ... 64: Valid range for number of mapped objects 254: Formatted as SAM MPDO 255: Formatted as DAM MPDO.	Unsigned 8

## A 8 Manufacturer-specific I/O objects

### A 8.1 Object 2000<sub>hex</sub>: Digital input latch enable (8 bits)

If the bits of this object are set to 1, the corresponding digital input is latched when being switched to the defined state (see object 2001<sub>hex</sub>).

#### a. Object description

<b>Index</b>	2000 <sub>hex</sub>
<b>Name</b>	Digital input latch enable (8 bits)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of elements
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 64
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Digital input latch enable (8 bits) 1
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = number of entries (8 bits)</b>
<b>Description</b>	Digital input latch enable (8 bits) (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No



Reset the memories after changing objects 2000<sub>hex</sub> and 2001<sub>hex</sub>. This will delete all the values stored before during a change of the memory configuration. The following options are available:

- Send the “Clear DIP latches” command  
(Bit 1 of the Inline interface control byte object, index 3111<sub>hex</sub>). Or:
- Restart the device.

An error during sending the command or restarting the bus coupler may lead to faulty latched values.

## A 8.2 Object 2001<sub>hex</sub>: Digital input latch state (8 bits)

If the bits of this object are set to 1, the corresponding digital input is latched upon reception of a high logic level. If the bits of this object are set to 0, the corresponding digital input is latched upon reception of a low logic level. The latching function must be enabled (see object 2000<sub>hex</sub>).

### a. Object description

<b>Index</b>	2000 <sub>hex</sub>
<b>Name</b>	Digital input latch state (8 bits)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of elements
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 64
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Number of elements (8 bits) 1
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	255

...	...
<b>Subindex</b>	<b>(N) = number of entries (8 bits)</b>
<b>Description</b>	Number of elements (8 bits) N
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	255



Reset the memories after changing objects 2000<sub>hex</sub> and 2001<sub>hex</sub>. This will delete all the values stored before during a change of the memory configuration. The following options are available:

- Send the “Clear DIP latches” command (Bit 1 of the Inline interface control byte object, index 3111<sub>hex</sub>).
- Or:
- Restart the device.

An error during sending the command or restarting the bus coupler may lead to faulty latched values.

### A 8.3 Object 2400<sub>hex</sub>: Analog input range, remanent

This object determines the input range for the corresponding analog input, see terminal-specific data sheets.

Table A-1 Difference between objects 2400<sub>hex</sub> and 2401<sub>hex</sub>

	2400 <sub>hex</sub> : AIP range, remanent	2401 <sub>hex</sub> : AIP range, mapping
Storage	Retentive	Volatile
Mapping to PDO	Not possible	Possible

#### a. Object description

<b>Index</b>	2400 <sub>hex</sub>
<b>Name</b>	Analog input range
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of elements
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 254
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog input range 1
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = number of entries</b>
<b>Description</b>	Analog input range (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

## A 8.4 Object 2401<sub>hex</sub>: Analog input range, mapping

This object determines the input range for the corresponding analog input, see terminal-specific data sheets.

Table A-2 Difference between objects 2400<sub>hex</sub> and 2401<sub>hex</sub>

	2400 <sub>hex</sub> : AIP range, remanent	2401 <sub>hex</sub> : AIP range, mapping
Storage	Retentive	Volatile
Mapping to process data	Not possible	Possible

### a. Object description

<b>Index</b>	2400 <sub>hex</sub>
<b>Name</b>	Analog input range
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of elements
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	0 ... 254
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog input range 1
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = number of entries</b>
<b>Description</b>	Analog input range (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

### A 8.5 Object 2410<sub>hex</sub>: Analog output response

This object contains the value which is transmitted as the response by analog output module (e.g., AO 2 modules) which can be parameterized via process data.

#### a. Object description

<b>Index</b>	2410 <sub>hex</sub>
<b>Name</b>	Analog output response
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of analog outputs with response data
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 254
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog output response 1
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = number of analog outputs with response data</b>
<b>Description</b>	Analog output response (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

## A 9 Inline configuration objects for reading the Inline local bus again

### A 9.1 Object 3000<sub>hex</sub>: Reconfigure I/O

Setting this value to 1 causes all connected modules to be added to the I/O scan and all PDOs defined in CiA 401 to be remapped automatically. This object can only be written to when in the pre-operational state. The configuration is only temporary until the user executes a store command.

#### a. Object description

<b>Index</b>	3000 <sub>hex</sub>
<b>Name</b>	Reconfigure I/O
<b>Object</b>	Var
<b>Data type</b>	BOOL
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 1
<b>Default value</b>	0

## A 10 Inline configuration objects for setting the bus coupler behavior in the event of an error

### A 10.1 Object 3002<sub>hex</sub>: Inline fault mode

This object determines the way the bus coupler controls the outputs in the of an event that hinders the bus coupler from communicating with the I/O modules.

The Inline fault mode objects is used for the following errors:

- Configuration errors
- Module change errors
- Connection errors

Once the bus coupler detects an error, it will respond in one of the following error modes.

#### Fault modes

- 0 = Stop running data cycles on the local bus until the error is removed and a command is sent to restart the bus.
- 1 = Stop running data cycles on the local bus; continuously attempt to remove the error, see note.
- 2 = Run data cycles with substitute values to the modules that the bus coupler can still communicate with. The data used still correspond to the substitute values defined by the user. The module continues to run in this mode until a command is sent to restart the local bus. The Fault cycles bit is set in the Inline status byte (see below) one of these errors occurs.
- 3 = Run data cycles to the modules that the bus coupler can still communicate with. The output data used is defined by fault modes 3002<sub>hex</sub> to 300A<sub>hex</sub>. The output data can either be substitute values or process data. The module continues to run in this mode until a command is sent to restart the local bus.

#### a. Object description

<b>Index</b>	3002 <sub>hex</sub>
<b>Name</b>	Inline fault mode
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 3
<b>Default value</b>	1

## Inline configuration objects for setting the bus coupler behavior in the event of an error



If the bus coupler is not able to automatically re-establish local bus communication, it can be established by the user. The following options are available:

- Change the state from stop to pre-operational and then to operational.  
Or:
- Send a “Restart bus” command, object 3111<sub>hex</sub>, bit 2.  
Or:
- Send a Reset node command.

If local bus communication can still not be re-established, switch the module off and check all the module connections.

### A 10.2 Object 3003<sub>hex</sub>: Inline CRC fault mode

This object specifies which state the bus coupler is set to when an Inline CRC error occurs. The bus coupler must be in the operational state.

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped

#### a. Object description

<b>Index</b>	3003 <sub>hex</sub>
<b>Name</b>	Inline CRC fault mode
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 2
<b>Default value</b>	1



The “Start remote node” command can be sent to reset the object. This will correct the problem. If the reason for the error has been removed, the Fault cycles bit will be cleared in the Inline status byte. Furthermore, process data will again be transmitted instead of substitute values. If any module causes the bus coupler to go to the stop state and that error needs special measures to be removed (e.g., a module with a latched PF), it may not be possible to set the bus coupler to the operational state again. In this case, the user can send the “Reset node” command to restart the local bus. This in turn should clear any latched errors, as long as the reason for the error has been removed. It is also possible to change to the pre-operational state and then to acknowledge the peripheral fault. This will ensure that the temporary configuration settings are saved.

### A 10.3 Object 3004<sub>hex</sub>: Inline peripheral fault mode

This object specifies which state the bus coupler is set to when an Inline peripheral fault (PF) occurs. The bus coupler must be in the operational state. An example of a peripheral fault is a short circuited output.

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped

#### a. Object description

<b>Index</b>	3004 <sub>hex</sub>
<b>Name</b>	Inline peripheral fault mode
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 2
<b>Default value</b>	1



The "Start remote node" command can be sent to reset the object. This will correct the problem. If the reason for the error has been removed, the Fault cycles bit will be cleared in the Inline status byte. Furthermore, process data will again be transmitted instead of substitute values. If any module causes the bus coupler to go to the stopped state and that error needs special measures to be removed (e.g., a module with a latched PF), it may not be possible to set the bus coupler to the operational state again. In this case, the user can send the "Reset node" command to restart the local bus. This in turn should clear any latched errors, as long as the reason for the error has been removed. It is also possible to change to the pre-operational state and then to acknowledge the peripheral fault. This will ensure that the temporary configuration settings are saved.

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**Inline configuration objects for setting the bus coupler behavior in the event of an error**


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**A 10.4 Object 3005<sub>hex</sub>: Inline power fault mode**

This object specifies which state the bus coupler is set to when an Inline power fault occurs. The bus coupler must be in the operational state. The fault mode becomes active at a voltage of less than approximately 18 V. Power faults may occur with  $U_{BK}$ ,  $U_S$ ,  $U_M$  or the processor supply.

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped

**a. Object description**

<b>Index</b>	3005 <sub>hex</sub>
<b>Name</b>	Inline power fault mode
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 2
<b>Default value</b>	1



The "Start remote node" command can be sent to reset the object. This will correct the problem. If the reason for the error has been removed, the Fault cycles bit will be cleared in the Inline status byte. Furthermore, process data will again be transmitted instead of substitute values. If any module causes the bus coupler to go to the stop state and that error needs special measures to be removed (e.g., a module with a latched PF), it may not be possible to set the bus coupler to the operational state again. In this case, the user can send the "Reset node" command to restart the local bus. This in turn should clear any latched errors, as long as the reason for the error has been removed. It is also possible to change to the pre-operational state and then to acknowledge the peripheral fault. This will ensure that the temporary configuration settings are saved.

## A 10.5 Object 3006<sub>hex</sub>: Inline module change fault mode

This object determines whether the bus coupler is set to the operational state in the following cases:

- The active local bus configuration differs from the saved configuration (referred to as “module change” in the following)
- The bus coupler receives the “Start remote node” command.

0 = Hold bus coupler in the pre-operational state

1 = Allow the operational state

### a. Object description

<b>Index</b>	3006 <sub>hex</sub>
<b>Name</b>	Inline module change fault mode
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 1
<b>Default value</b>	1



1. If the following situation occurs:
  - An attempt is made to set the bus coupler to run mode.
 And:
  - A module change is detected.
 And:
  - The “Inline module change fault mode” object is set to 0.
 This results in the following reaction:
  - The Start error bit in the Station status object (index 3101<sub>hex</sub>) is set.
 And:
  - An alarm message is generated.  
The alarm message provides information that the bus coupler is not set to run mode.
2. The “Start remote node” command can be sent to reset the object. This will correct the problem. If the reason for the error has been removed, the Fault cycles bit will be cleared in the Inline status byte. Furthermore, process data will again be transmitted instead of substitute values. If any module causes the bus coupler to go to the stop state and that error needs special measures to be removed (e.g., a module with a latched PF), it may not be possible to set the bus coupler to the operational state again. In this case, the user can send the “Reset node” command to restart the local bus. This in turn should clear any latched errors, as long as the reason for the error has been removed. It is also possible to change to the pre-operational state and then to acknowledge the peripheral fault. This will ensure that the temporary configuration settings are saved.

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**Inline configuration objects for setting the bus coupler behavior in the event of an error**


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**A 10.6 Object 3007<sub>hex</sub>: Inactive local bus fault mode**

This object specifies which state the bus coupler is set to when the local bus is inactive and not running data cycles. The bus coupler must be in the operational state.

Object 3007<sub>hex</sub> is used in the following cases:

- A connection or module change error occurs.
- The bus coupler initializes the local bus.

0 = Pre-operational (default)

1 = No state change

2 = Stopped

**a. Object description**

<b>Index</b>	3007 <sub>hex</sub>
<b>Name</b>	Inactive local bus fault mode
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 2
<b>Default value</b>	0



The “Start remote node” command can be sent to reset the object. This will correct the problem. If the reason for the error has been removed, the Fault cycles bit will be cleared in the Inline status byte. Furthermore, process data will again be transmitted instead of substitute values. If any module causes the bus coupler to go to the stop state and that error needs special measures to be removed (e.g., a module with a latched PF), it may not be possible to set the bus coupler to the operational state again. In this case, the user can send the “Reset node” command to restart the local bus. This in turn should clear any latched errors, as long as the reason for the error has been removed. It is also possible to change to the pre-operational state and then to acknowledge the peripheral fault. This will ensure that the temporary configuration settings are saved.

## A 10.7 Object 3008<sub>hex</sub>: Inline connection fault mode

This object specifies which state the bus coupler is set to when an Inline connection fault occurs. The bus coupler must be in the operational state.

- 0 = Pre-operational (default)
- 1 = No state change
- 2 = Stopped

### a. Object description

<b>Index</b>	3008 <sub>hex</sub>
<b>Name</b>	Connection fault mode
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 2
<b>Default value</b>	0



The "Start remote node" command can be sent to reset the object. This will correct the problem. If the reason for the error has been removed, the Fault cycles bit will be cleared in the Inline status byte. Furthermore, process data will again be transmitted instead of substitute values. If any module causes the bus coupler to go to the stop state and that error needs special measures to be removed (e.g., a module with a latched PF), it may not be possible to set the bus coupler to the operational state again. In this case, the user can send the "Reset node" command to restart the local bus. This in turn should clear any latched errors, as long as the reason for the error has been removed. It is also possible to change to the pre-operational state and then to acknowledge the peripheral fault. This will ensure that the temporary configuration settings are saved.

## Inline configuration objects for setting the bus coupler behavior in the event of an error

### A 10.8 Object 3009<sub>hex</sub>: Inline faulted cycles mode

This object specifies which state the bus coupler is set to when the bus coupler is running data cycles with substitute values instead of process data. The bus coupler must be in the operational state.

0 = Pre-operational (default)

1 = No state change

2 = Stopped

#### a. Object description

<b>Index</b>	3009 <sub>hex</sub>
<b>Name</b>	Inline faulted cycles mode
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 2
<b>Default value</b>	1



The “Start remote node” command can be sent to reset the object. This will correct the problem. If the reason for the error has been removed, the Fault cycles bit will be cleared in the Inline status byte. Furthermore, process data will again be transmitted instead of substitute values. If any module causes the bus coupler to go to the stop state and that error needs special measures to be removed (e.g., a module with a latched PF), it may not be possible to set the bus coupler to the operational state again. In this case, the user can send the “Reset node” command to restart the local bus. This in turn should clear any latched errors, as long as the reason for the error has been removed. It is also possible to change to the pre-operational state and then to acknowledge the peripheral fault. This will ensure that the temporary configuration settings are saved.

## A 10.9 Object 300A<sub>hex</sub>: Processor power fault mode

This object defines whether the bus coupler communicates with the modules on the local bus or not if the  $U_{BK}$  supply falls below 11 V.

The communications power ( $U_L$ ), for example, is generated from the  $U_{BK}$  supply. Therefore,  $U_{BK}$  is required for the entire communications supply on the local bus.

A processor blowout condition occurs when the processor power ( $U_{BK}$ ) falls below 11 V but does not drop low enough to shut down all the I/O modules.

To restart the bus, a “Restart bus” command must be sent. Bit 1 of object 3111<sub>hex</sub> is used for this.

- 0 = Keep running cycles (outputs remain in current state)
- 1 = Reset local bus (default): This sets all the modules to their default output state. For the default values, please refer to the terminal-specific data sheets.

### a. Object description

<b>Index</b>	300A <sub>hex</sub>
<b>Name</b>	Processor power fault mode
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	1



The “Start remote node” command can be sent to reset the object. This will correct the problem. If the reason for the error has been removed, the Fault cycles bit will be cleared in the Inline status byte. Furthermore, process data will again be transmitted instead of substitute values. If any module causes the bus coupler to go to the stop state and that error needs special measures to be removed (e.g., a module with a latched PF), it may not be possible to set the bus coupler to the operational state again. In this case, the user can send the “Reset node” command to restart the local bus. This in turn should clear any latched errors, as long as the reason for the error has been removed. It is also possible to change to the pre-operational state and then to acknowledge the peripheral fault. This will ensure that the temporary configuration settings are saved.

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**Inline configuration objects for setting the bus coupler behavior in the event of an error**


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**A 10.10 Object 300F<sub>hex</sub>: Erase configuration**

When set to 1, this bit deletes the configuration. In this way, the bus coupler can be auto configured upon first power up. After writing to this object, the bus coupler must be immediately be restarted or reset. In the event of an error, the bus coupler might need to be configured manually. To do so, set all DIP switches to zero, then perform a restart.

**a. Object description**

<b>Index</b>	300F <sub>hex</sub>
<b>Name</b>	Erase configuration
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Boolean
<b>Default value</b>	0

## A 11 Inline interface objects

### A 11.1 Object 3101<sub>hex</sub>: Station status

This object indicates the Inline station status.  
See also "Station status object, index 3101<sub>hex</sub>" on page 43.

#### a. Object description

<b>Index</b>	3101 <sub>hex</sub>
<b>Name</b>	Station status
<b>Object</b>	Var
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0

#### c. Module status

Inline status (low byte)		
Bit	Name	Description
0	CRC error	An Inline CRC error has been detected.
1	Peripheral fault (PF)	An Inline peripheral fault has been detected.
2	Power fault	One or more supply inputs is below the required voltage value or not connected. Read the supply status to determine which supply is faulty.
3	Module change	The configuration of the I/O modules does not match the stored configuration.
4	Inactive local bus	The bus coupler is not running data cycles on the local bus.
5	Connection	There is an interruption between two or more I/O modules.
6	Fault cycles	After an error, the bus coupler is using defined substitute values instead of process data for the output modules.
7	Reserved	

Configuration status (high byte)		
Bit	Name	Description
0	Node ID change	See note 1
1	Reserved	
2	Start error	See note 2
3	Reserved	
4	Reserved	
5	Reserved	
6	Reserved	
7	Reserved	



1. Node ID change: This bit is set to 1, if the user changes the device address. Delete this bit by writing the “Save” command to object 1010<sub>hex</sub> or setting the device ID switch to zero, performing a restart, then setting the desired ID and performing a restart again.
2. Start error: The module configuration was changed and the user sends the “Start Remote Node” service to request run mode. The configuration of the bus coupler is set not to allow run mode upon a module change (see object 3006<sub>hex</sub>). Therefore, this bit is set and an emergency message is generated.

## A 11.2 Object 3102<sub>hex</sub>: Inline faulted module

This object contains the number of the first module that has faulted.

- 0 = IL CO BK(-XC)-PAC
- 1 = First I/O module connected
- 2 = Second I/O module connected
- ... ..
- n = N<sup>th</sup> I/O module connected

### a. Object description

<b>Index</b>	3102 <sub>hex</sub>
<b>Name</b>	Inline faulted module
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

### A 11.3 Object 3103<sub>hex</sub>: Inline error max retry

This object contains the number of faulty responses the bus coupler accepts before indicating a CRC error. Default = 32

#### a. Object description

<b>Index</b>	3103 <sub>hex</sub>
<b>Name</b>	Inline error max retry
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	32

### A 11.4 Object 3104<sub>hex</sub>: Inline number of modules

This object indicates the number of Inline modules the bus coupler has detected.

#### a. Object description

<b>Index</b>	3104 <sub>hex</sub>
<b>Name</b>	Inline number of modules
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	No

**A 11.5 Object 3105<sub>hex</sub>: Inline count of bits**

This object represents the data size of the Inline modules in bits. This value indicates the total number of bits, process data and PCP.

**a. Object description**

<b>Index</b>	3105 <sub>hex</sub>
<b>Name</b>	Inline count of bits
<b>Object</b>	Var
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

**A 11.6 Object 3106<sub>hex</sub>: Inline count of bytes**

This object represents the data size of the Inline modules in bytes. This value indicates the total number of bytes, process data and PCP.

**a. Object description**

<b>Index</b>	3106 <sub>hex</sub>
<b>Name</b>	Inline count of bytes
<b>Object</b>	Var
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

### A 11.7 Object 3109<sub>hex</sub>: Inline Loop diagnostic count

This object indicates the loop diagnostic count during a connection error. This is useful during first power up where the configuration is unknown.

#### a. Object description

<b>Index</b>	3109 <sub>hex</sub>
<b>Name</b>	Inline Loop diagnostic count
<b>Object</b>	Var
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

### A 11.8 Object 310A<sub>hex</sub>: Inline first faulted module

In the event of a connection error, this value indicates the first module before the error location (break) where local bus communication was interrupted.

#### a. Object description

<b>Index</b>	310A <sub>hex</sub>
<b>Name</b>	Inline first faulted module (before break)
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

### A 11.9 Object 310B<sub>hex</sub>: Inline last faulted module

In the event of a connection error, this value indicates the last module after the error location (break) where local bus communication was interrupted.

#### a. Object description

<b>Index</b>	310B <sub>hex</sub>
<b>Name</b>	Inline last faulted module (after break)
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

**A 11.10 Object 310C<sub>hex</sub>: Inline fault (latched)**

This object contains the errors latched by the module. See Object 3101<sub>hex</sub> for a further description.

**a. Object description**

<b>Index</b>	310C <sub>hex</sub>
<b>Name</b>	Inline fault (latched)
<b>Objects</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No



If any fault mode causes the outputs to use substitute values, the original cause of the fault, however, has been removed, the value in this object will indicate the Fault cycles bit only.

**A 11.11 Object 310D<sub>hex</sub>: Inline faulted module (latched)**

This object contains the number of the last module that has faulted.

**a. Object description**

<b>Index</b>	310D <sub>hex</sub>
<b>Name</b>	Inline faulted module (latched)
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No



If any fault mode causes the outputs to use substitute values, the original cause of the fault, however, has been removed, the value in this object is 0.

**A 11.12 Object 310E<sub>hex</sub>: Inline first faulted module (latched)**

This object contains the number of the first module before the error location that was latched during the last connection error.

**a. Object description**

<b>Index</b>	310E <sub>hex</sub>
<b>Name</b>	Inline first faulted module (latched)
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

**A 11.13 Object 310F<sub>hex</sub>: Inline last faulted module (latched)**

This object contains the number of the last module after the error location that was latched during the last connection error.

**a. Object description**

<b>Index</b>	310F <sub>hex</sub>
<b>Name</b>	Inline last faulted module (latched)
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

**A 11.14 Object 3110<sub>hex</sub>: Inline power status**

This object indicates the status of the power supplies connected to the bus coupler.

- 0 = Power supply is OK
- 1 = Power supply is out of range

Bit	Description
0	Processor
1	U <sub>BK</sub>
2	U <sub>S</sub>
3	U <sub>M</sub>
4	Reserved
5	Reserved
6	Reserved
7	Reserved

**a. Object description**

<b>Index</b>	3110 <sub>hex</sub>
<b>Name</b>	Inline power status
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Access</b>	RO
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

### A 11.15 Object 3111<sub>hex</sub>: Inline interface control byte

This object contains a byte that can be used to activate the following:

- Acknowledge a peripheral fault
- Delete the latch (memory) of the digital inputs
- Restart the local bus

#### a. Object description

<b>Index</b>	3111 <sub>hex</sub>
<b>Name</b>	Inline interface control byte
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Access</b>	RWW
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0

Bit	Name	Description
0	Acknowledge peripheral faults	This bit is used to acknowledge peripheral faults on modules that latch the peripheral fault such as the IB IL 24 SEG/F-PAC module. Setting the value to a 1 will acknowledge the fault and clear it if the reason for the fault has been removed. After the fault has been removed, this value should be set back to a 0 to enable normal operation.
1	Clear all latched digital inputs	When set to 1, this bit will clear all DIP latches, if enabled. This value should be set back to a 0 for normal operation.
2	Restart local bus	When set to a 1, this bit will restart the Inline local bus. This method is used to recover from faults that caused the Inline cycles to be stopped.
3	Reserved	
4	Reserved	
5	Reserved	
6	Reserved	
7	Reserved	

## A 12 Inline module objects

### A 12.1 Object 3200<sub>hex</sub>: Inline module ID (stored)

This module indicates the Inline ID of the original module configuration.

#### a. Object description

<b>Index</b>	3200 <sub>hex</sub>
<b>Name</b>	Inline module ID (stored)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Inline module ID (stored) 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of connected I/O modules</b>
<b>Description</b>	Inline module ID (stored) (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

## A 12.2 Object 3201<sub>hex</sub>: Inline module ID (current)

This object indicates the current ID of the Inline module.

### a. Object description

<b>Index</b>	3201 <sub>hex</sub>
<b>Name</b>	Inline module ID (current)
<b>Object</b>	Var
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Inline module ID (current) 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of connected I/O modules</b>
<b>Description</b>	Inline module ID (current) (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

### A 12.3 Object 3202<sub>hex</sub>: Inline module IN data index

This object indicates the number of the CANopen<sup>®</sup> index to which the module input data is mapped to (i.e., DIP module = 6000<sub>hex</sub>, AIP module = 6401<sub>hex</sub> etc.).

#### a. Object description

<b>Index</b>	3202 <sub>hex</sub>
<b>Name</b>	Inline module IN data index
<b>Object</b>	Var
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	IN data index module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of connected I/O modules</b>
<b>Description</b>	IN data index module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

## A 12.4 Object 3203<sub>hex</sub>: Inline module IN data first subindex

This object indicates the first subindex of the CANopen<sup>®</sup> index to which the module input data is mapped to.

### a. Object description

<b>Index</b>	3203 <sub>hex</sub>
<b>Name</b>	Inline module IN data first subindex
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	IN data first subindex module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of connected I/O modules</b>
<b>Description</b>	IN data first subindex module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

## A 12.5 Object 3204<sub>hex</sub>: Inline module IN data last subindex

This object indicates the last subindex of the CANopen<sup>®</sup> index to which the module input data is mapped to.

### a. Object description

<b>Index</b>	3204 <sub>hex</sub>
<b>Name</b>	Inline module IN data last subindex
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	IN data last subindex module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of connected I/O modules</b>
<b>Description</b>	IN data last subindex module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

## A 12.6 Object 3205<sub>hex</sub>: Inline module OUT data index

This object indicates the number of the CANopen® index to which the module output data is mapped to (i.e., DOP module = 6200<sub>hex</sub>, AOP module = 6411<sub>hex</sub> etc.).

### a. Object description

<b>Index</b>	3205 <sub>hex</sub>
<b>Name</b>	Inline module OUT data index
<b>Object</b>	Var
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	OUT data index module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of connected I/O modules</b>
<b>Description</b>	OUT data index module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

## A 12.7 Object 3206<sub>hex</sub>: Inline module OUT data first subindex

This object indicates the first subindex of the CANopen<sup>®</sup> index to which the module output data is mapped to.

### a. Object description

<b>Index</b>	3206 <sub>hex</sub>
<b>Name</b>	Inline module OUT data first subindex
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	OUT data first subindex module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of connected I/O modules</b>
<b>Description</b>	OUT data first subindex module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

## A 12.8 Object 3207<sub>hex</sub>: Inline module OUT data last subindex

This object indicates the last subindex of the CANopen<sup>®</sup> index to which the module output data is mapped to.

### a. Object description

<b>Index</b>	3207 <sub>hex</sub>
<b>Name</b>	Inline module OUT data last subindex
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	OUT data last subindex module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of connected I/O modules</b>
<b>Description</b>	OUT data last subindex module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

## A 13 Inline special function module objects

### A 13.1 Object 3300<sub>hex</sub>: Special function data size

Object 3300<sub>hex</sub>, subindex 0, indicates the number of special function modules.

Object 3300<sub>hex</sub>, subindex > 0 (subindex = module) indicates the module data width in bytes.

#### a. Object description

<b>Index</b>	3300 <sub>hex</sub>
<b>Name</b>	Special function data size
<b>Object</b>	Var
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function module data size 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function module data size (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

## A 13.2 Object 3301<sub>hex</sub>: Special function status

This object indicates the status of the special function modules.

### a. Object description

<b>Index</b>	3301 <sub>hex</sub>
<b>Name</b>	Special function status
<b>Object</b>	Var
<b>Data type</b>	Boolean
<b>Category</b>	Mandatory

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function module status 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 1
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function module status (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 1
<b>Default value</b>	No

### c. Special function module status

- 0 = OK
- 1 = Faulty

### **A 13.3 Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules**

Objects 3302<sub>hex</sub> ... 330F<sub>hex</sub> are used to access the special function modules.

Objects 3302<sub>hex</sub> ... 330D<sub>hex</sub> enable access to special function modules with a maximum of eight bytes of data.

Objects 330E<sub>hex</sub> and 330F<sub>hex</sub> enable access to special function modules with more than eight bytes of data.

The data length determines the object that is used for access to the special function module data.

Example:

Module IB IL 400 MLR 1-8A uses one byte of input data and one byte of output data.

Objects 3302<sub>hex</sub> and 3303<sub>hex</sub> are used for access.

Module IB IL INC-PAC uses four bytes of input data and four bytes of output data.

Objects 3308<sub>hex</sub> and 3309<sub>hex</sub> are used for access.

Partial access to particular special function modules is possible by using objects with a shorter data length. (Objects 3302<sub>hex</sub> and 3303<sub>hex</sub> can also be used to access the lowest byte of objects 3308<sub>hex</sub> and 3309<sub>hex</sub>.)

### A 13.4 Object 3302<sub>hex</sub>: Special function IN data (1 byte)

This object contains the input data from the Inline module to the bus coupler. The Inline module determines the data size.

#### a. Object description

<b>Index</b>	3302 <sub>hex</sub>
<b>Name</b>	Special function IN data (1 byte)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function IN data (1 byte) module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function IN data (1 byte) (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

### A 13.5 Object 3303<sub>hex</sub>: Special function OUT data (1 byte)

This object contains the output data from the bus coupler to the Inline module. The Inline module determines the data size.

#### a. Object description

<b>Index</b>	3303 <sub>hex</sub>
<b>Name</b>	Special function OUT data (1 byte)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function OUT data (1 byte) module 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function OUT data (1 byte) module (N)
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 8



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

### A 13.6 Object 3304<sub>hex</sub>: Special function IN data (2 bytes)

This object contains the input data from the Inline module to the bus coupler. The Inline module determines the data size.

#### a. Object description

<b>Index</b>	3304 <sub>hex</sub>
<b>Name</b>	Special function IN data (2 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function data IN (2 bytes) module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function data IN (2 bytes) module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

### A 13.7 Object 3305<sub>hex</sub>: Special function OUT data (2 bytes)

This object contains the output data from the bus coupler to the Inline module. The Inline module determines the data size.

#### a. Object description

<b>Index</b>	3305 <sub>hex</sub>
<b>Name</b>	Special function OUT data (2 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function OUT data (2 bytes) module 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function OUT data (2 bytes) module (N)
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

### A 13.8 Object 3306<sub>hex</sub>: Special function IN data (3 bytes)

This object contains the input data from the Inline module to the bus coupler. The Inline module determines the data size.

#### a. Object description

<b>Index</b>	3306 <sub>hex</sub>
<b>Name</b>	Special function IN data (3 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 24
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function IN data (3 bytes) module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 24
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function IN data (3 bytes) module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 24
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

### A 13.9 Object 3307<sub>hex</sub>: Special function OUT data (3 bytes)

This object contains the output data from the bus coupler to the Inline module. The Inline module determines the data size.

#### a. Object description

<b>Index</b>	3307 <sub>hex</sub>
<b>Name</b>	Special function OUT data (3 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 24
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function OUT data (3 bytes) module 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 24
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function OUT data (3 bytes) module (N)
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 24
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

### A 13.10 Object 3308<sub>hex</sub>: Special function IN data (4 bytes)

This object contains the input data from the Inline module to the bus coupler. The Inline module determines the data size.

#### a. Object description

<b>Index</b>	3308 <sub>hex</sub>
<b>Name</b>	Special function IN data (4 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function IN data (4 bytes) module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 32
<b>Default value</b>	No

..	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function IN data (4 bytes) module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 32
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

### A 13.11 Object 3309<sub>hex</sub>: Special function OUT data (4 bytes)

This object contains the output data from the bus coupler to the Inline module.  
The Inline module determines the data size.

#### a. Object description

<b>Index</b>	3309 <sub>hex</sub>
<b>Name</b>	Special function data OUT (4 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function OUT data (4 bytes) module 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 32
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function OUT data (4 bytes) module (N)
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 32
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

### A 13.12 Object 330A<sub>hex</sub>: Special function IN data (6 bytes)

This object contains the input data from the Inline module to the bus coupler.  
The Inline module determines the data size.

#### a. Object description

<b>Index</b>	330A <sub>hex</sub>
<b>Name</b>	Special function IN data (6 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 48
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function IN data (6 bytes) module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 48
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function IN data (6 bytes) module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 48
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

**A 13.13 Object 330B<sub>hex</sub>: Special function OUT data (6 bytes)**

This object contains the output data from the bus coupler to the Inline module.  
The Inline module determines the data size.

**a. Object description**

<b>Index</b>	330B <sub>hex</sub>
<b>Name</b>	Special function OUT data (6 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 48
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function OUT data (6 bytes) module 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 48
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function OUT data (6 bytes) module (N)
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 48
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

**A 13.14 Object 330C<sub>hex</sub>: Special function IN data (8 bytes)**

This object contains the input data from the Inline module to the bus coupler.  
The Inline module determines the data size.

**a. Object description**

<b>Index</b>	330C <sub>hex</sub>
<b>Name</b>	Special function IN data (8 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 64
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function IN data (8 bytes) module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 64
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function IN data (8 bytes) module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 64
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

**A 13.15 Object 330D<sub>hex</sub>: Special function OUT data (8 bytes)**

This object contains the output data from the bus coupler to the Inline module.  
The Inline module determines the data size.

**a. Object description**

<b>Index</b>	330D <sub>hex</sub>
<b>Name</b>	Special function OUT data (8 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 64
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of Inline special function modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 63
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function OUT data (8 bytes) module 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 64
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of special function modules (data length &gt; 9 bytes)</b>
<b>Description</b>	Special function OUT data (8 bytes) module (N)
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 64
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

**A 13.16 Object 330E<sub>hex</sub>: Special function IN data (> 8 bytes)**

This object is used to access modules with a data size of more than eight bytes. The data can be mapped to more than one PDO.

Input data: data from the Inline module to the bus coupler.

The Inline module determines the data size.

**a. Object description**

<b>Index</b>	330E <sub>hex</sub>
<b>Name</b>	Special function IN data (> 8 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of special function IN data bytes (> 8 bytes)
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 254
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function IN data (large) byte 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

...

...

<b>Subindex</b>	<b>(N) = Number of data bytes</b>
<b>Description</b>	Special function IN data (large) byte (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

### A 13.17 Object 330F<sub>hex</sub>: Special function OUT data (> 8 bytes)

This object is used to access modules with a data size of more than eight bytes. The data can be mapped to more than one PDO. It is the task of the user to ensure data consistency. Output data from the bus coupler to the Inline module.

The Inline module determines the data size.

#### a. Object description

<b>Index</b>	330F <sub>hex</sub>
<b>Name</b>	Special function OUT data (> 8 bytes)
<b>Object</b>	Array
<b>Data type</b>	Unsigned 64
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of special function OUT data bytes (> 8 bytes)
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 254
<b>Default value</b>	63

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Special function OUT data (large) byte 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

...

...

<b>Subindex</b>	<b>(N) = Number of data bytes</b>
<b>Description</b>	Special function OUT data (large) byte (N)
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No



Please note Section "Objects 3302<sub>hex</sub> to 330F<sub>hex</sub>: Access to special function modules" on page 132.

## A 14 Objects for serial communication

### A 14.1 Object 3500<sub>hex</sub>: Serial module type

Object 3500<sub>hex</sub>, subindex 0, indicates the number of serial modules.

Object 3500<sub>hex</sub>, subindex > 0 (subindex = module) indicates the type of the serial module.

#### a. Object description

<b>Index</b>	3500 <sub>hex</sub>
<b>Name</b>	Serial module type
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial module type module number 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial module type module number (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

#### c. Serial module type

This value indicates the type of the serial module.

0 = RS-232

1 = RS-485

2 = RS-422

## A 14.2 Object 3501<sub>hex</sub>: Serial module status

This object indicates the status of the serial modules.

### a. Object description

<b>Index</b>	3501 <sub>hex</sub>
<b>Name</b>	Serial module status
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial module status module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Boolean
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial module status module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Boolean
<b>Default value</b>	No

### c. Serial module status

- 0 = OK
- 1 = Faulty

### A 14.3 Object 3502<sub>hex</sub>: Serial status word

This object contains the status words of the serial modules.

#### a. Object description

<b>Index</b>	3502 <sub>hex</sub>
<b>Name</b>	Serial status word
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial status word module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial status word module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

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## c. Serial status word

Byte 1	Name
15 <b>MSB</b>	Number of received characters (mode-dependent)
14	Number of received characters (mode-dependent)
13	Number of received characters (mode-dependent)
12	Number of received characters (mode-dependent)
11	Number of received characters (mode-dependent)
10	Number of received characters (mode-dependent)
9	Number of received characters (mode-dependent)
8	Number of received characters (mode-dependent)
Byte 2	Name
7	Reserved
6	Transmit buffer not full
5	Transmit buffer full
4	Receive buffer full
3	Re-init executed
2	Send error
1	Received error
0 <b>LSB</b>	Receive buffer not empty

#### A 14.4 Object 3503<sub>hex</sub>: Serial control word

This object contains the control words of the serial modules.

##### a. Object description

<b>Index</b>	3503 <sub>hex</sub>
<b>Name</b>	Serial control word
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

##### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial control word module 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial control word module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

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---

**c. Serial control word**

<b>Byte 1</b>	<b>Name</b>
15 <b>MSB</b>	Reserved
14	Reserved
13	Reserved
12	Reserved
11	Reserved
10	Reserved
9	Reserved
8	Reserved

<b>Byte 2</b>	<b>Name</b>
7	DTR
6	Reserved
5	Reserved
4	Reserved
3	Execute re-Init
2	Reset send error
1	Reset received error
0 <b>LSB</b>	Reserved

## A 14.5 Object 3504<sub>hex</sub>: Serial receive data

This object contains the receive data of the serial modules.

### a. Object description

<b>Index</b>	3504 <sub>hex</sub>
<b>Name</b>	Serial receive data
<b>Object</b>	Array
<b>Data type</b>	DOMAIN
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial receive data module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial receive data module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

### c. Format

Byte 1	Data length (bytes received)
Byte 2	Receive data, if necessary
...	...
Byte N	Receive data, if necessary

## A 14.6 Object 3505<sub>hex</sub>: Serial transmit data

This object contains the transmit data of the serial modules.

### a. Object description

<b>Index</b>	3505 <sub>hex</sub>
<b>Name</b>	Serial transmit data
<b>Object</b>	Array
<b>Data type</b>	DOMAIN
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial transmit data module 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial transmit data module (N)
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

### c. Format

Byte 1	Data length (bytes to transmit)
Byte 2	Transmit data, if necessary
...	...
Byte N	Transmit data, if necessary

## A 14.7 Object 3506<sub>hex</sub>: Serial receive data fragment

This object contains fragmented receive data of the serial modules.

### a. Object description

<b>Index</b>	3506 <sub>hex</sub>
<b>Name</b>	Serial receive data fragment
<b>Object</b>	Array
<b>Data type</b>	SERIAL_RECEIVE(42 <sub>hex</sub> )
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial receive data fragment module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	SERIAL_RECEIVE(42 <sub>hex</sub> )
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial receive data fragment module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	SERIAL_RECEIVE(42 <sub>hex</sub> )
<b>Default value</b>	No



See also Section "Fragmented services" on page 238.

## A 14.8 Object 3507<sub>hex</sub>: Serial transmit data fragment

This object contains fragmented transmit data of the serial modules.

### a. Object description

<b>Index</b>	3507 <sub>hex</sub>
<b>Name</b>	Serial transmit data fragment
<b>Object</b>	Array
<b>Data type</b>	SERIAL_TRANSMIT(43 <sub>hex</sub> )
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial transmit data fragment module 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	SERIAL_TRANSMIT(43 <sub>hex</sub> )
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial transmit data fragment module (N)
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	SERIAL_TRANSMIT(43 <sub>hex</sub> )
<b>Default value</b>	No



See also Section "Fragmented services" on page 238.

## A 14.9 Object 3508<sub>hex</sub>: Serial protocol

This object contains the protocol of the serial modules.

### a. Object description

<b>Index</b>	3508 <sub>hex</sub>
<b>Name</b>	Serial protocol
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial protocol module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial protocol module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0

### c. Protocol

<b>Code</b>	<b>Meaning</b>
00 <sub>hex</sub>	<b>Transparent (default)</b>
01 <sub>hex</sub>	End-to-end
02 <sub>hex</sub>	Dual buffer
03 <sub>hex</sub>	3964R
04 <sub>hex</sub>	XON/XOFF

### A 14.10 Object 3509<sub>hex</sub>: Serial baud rate

This object contains the baud rate of the serial modules.

#### a. Object description

<b>Index</b>	3509 <sub>hex</sub>
<b>Name</b>	Serial Baud Rate
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial baud rate module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	07 <sub>hex</sub>
...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial baud rate module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	07 <sub>hex</sub>

#### c. Baud rate

Code	Value
00 <sub>hex</sub>	110
01 <sub>hex</sub>	300
02 <sub>hex</sub>	600
03 <sub>hex</sub>	1200
04 <sub>hex</sub>	1800
05 <sub>hex</sub>	2400
06 <sub>hex</sub>	4800
<b>07<sub>hex</sub></b>	<b>9600 (default)</b>
08 <sub>hex</sub>	19200

**A 14.11 Object 350A<sub>hex</sub>: Serial data width**

This object contains the data width of the serial modules.

**a. Object description**

<b>Index</b>	350A <sub>hex</sub>
<b>Name</b>	Serial data width
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16
<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial data width module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	02 <sub>hex</sub>
...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial data width module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	02 <sub>hex</sub>

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## c. Data width

Code	Meaning		
	Data	Bits	Parity
00 <sub>hex</sub>	7	Even	1
01 <sub>hex</sub>	7	Odd	1
<b>02<sub>hex</sub></b>	<b>8</b>	<b>Even</b>	<b>1 (default)</b>
03 <sub>hex</sub>	8	Odd	1
04 <sub>hex</sub>	8	Without 1	1
05 <sub>hex</sub>	7	Without 1	1
06 <sub>hex</sub>	7	Even	2
07 <sub>hex</sub>	7	Odd	2
08 <sub>hex</sub>	8	Even	2
09 <sub>hex</sub>	8	Odd	2
0A <sub>hex</sub>	8	Without 2	2
0B <sub>hex</sub>	7	Without 2	2

**A 14.12 Object 350D<sub>hex</sub>: Serial error pattern**

This object contains the character for the error pattern of the serial modules.

**a. Object description**

<b>Index</b>	350D <sub>hex</sub>
<b>Name</b>	Serial error pattern
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial error pattern module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	24 <sub>hex</sub> ('\$')
...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial error pattern module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	24 <sub>hex</sub> ('\$')

**c. Error pattern**

<b>Code</b>	<b>Meaning</b>
24 <sub>hex</sub>	<b>\$ (default)</b>
XX <sub>hex</sub>	Any character

**A 14.13 Object 350E<sub>hex</sub>: Serial first delimiter**

This object contains the first delimiter of the serial modules.

**a. Object description**

<b>Index</b>	350E <sub>hex</sub>
<b>Name</b>	Serial first delimiter
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial first delimiter module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0D <sub>hex</sub> (CR) Carriage Return

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial first delimiter module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0D <sub>hex</sub> (CR) Carriage Return

**c. First delimiter**

<b>Code</b>	<b>Meaning</b>
0D <sub>hex</sub>	<b>Carriage Return (CR), (default)</b>
XX <sub>hex</sub>	Any character

**A 14.14 Object 350F<sub>hex</sub>: Serial second delimiter**

This object contains the second delimiter of the serial modules.

**a. Object description**

<b>Index</b>	350F <sub>hex</sub>
<b>Name</b>	Serial second delimiter
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial second delimiter module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0A <sub>hex</sub> (LF) Line Feed

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial first delimiter module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0A <sub>hex</sub> (LF) Line feed

**c. Second delimiter**

<b>Code</b>	<b>Meaning</b>
0A <sub>hex</sub>	<b>Line feed (LF), (default)</b>
XX <sub>hex</sub>	Any character

**A 14.15 Object 3510<sub>hex</sub>: 3964R priority**

This object contains the priority of the serial modules.

**a. Object description**

<b>Index</b>	3510 <sub>hex</sub>
<b>Name</b>	3964R priority
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	3964R priority module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	3964R priority module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0

**c. 3964R priority**

<b>Code</b>	<b>Meaning</b>
00 <sub>hex</sub>	<b>Low priority (default)</b>
01 <sub>hex</sub>	High priority

**A 14.16 Object 3511<sub>hex</sub>: Serial output type**

This object contains the output type of the serial modules.

**a. Object description**

<b>Index</b>	3511 <sub>hex</sub>
<b>Name</b>	Serial output type
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial output type module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0 for 232; 1 for 485; 2 for 422

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial output type module (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0 for 232; 1 for 485; 2 for 422

**c. Output type**

<b>Code</b>	<b>Meaning</b>
00 <sub>hex</sub>	RS-232 (default for the RS-232 module type)
01 <sub>hex</sub>	RS-485 (default for the RS-485 module type)
02 <sub>hex</sub>	RS-422

## A 14.17 Object 3512<sub>hex</sub>: Serial DTR control

This object contains DTR control of the serial modules.

### a. Object description

<b>Index</b>	3512 <sub>hex</sub>
<b>Name</b>	Serial DTR control
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial DTR control module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	00 <sub>hex</sub>

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial DTR control module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	00 <sub>hex</sub>

### c. DTR control (only valid for RS-232 type)

<b>Code</b>	<b>Meaning</b>
00 <sub>hex</sub>	<b>Automatic (default)</b>
01 <sub>hex</sub>	Via process data

## A 14.18 Object 3513<sub>hex</sub>: Serial rotation switch

This object contains the rotation switch of the serial modules.

### a. Object description

<b>Index</b>	3513 <sub>hex</sub>
<b>Name</b>	Serial rotation switch
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial rotation switch module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	00 <sub>hex</sub>
...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial rotation switch module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	00 <sub>hex</sub>

### c. Rotation switch

Code	Meaning
00 <sub>hex</sub>	No rotation (default)
01 <sub>hex</sub>	Rotation

### A 14.19 Object 3514<sub>hex</sub>: Serial XON pattern

This object contains the character for the XON pattern of the serial modules.

#### a. Object description

<b>Index</b>	3514 <sub>hex</sub>
<b>Name</b>	Serial XON pattern
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 8
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial XON pattern module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	11 <sub>hex</sub>

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial XON pattern module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	11 <sub>hex</sub>

#### c. XON pattern

Code	Meaning
11 <sub>hex</sub>	<b>(Default)</b>
XX <sub>hex</sub>	Any character (not the same as XOFF pattern)

## A 14.20 Object 3515<sub>hex</sub>: Serial XOFF pattern

This object contains the character for the XOFF pattern of the serial modules.

### a. Object description

<b>Index</b>	3515 <sub>hex</sub>
<b>Name</b>	Serial XOFF pattern
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 8
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial XOFF pattern module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	13 <sub>hex</sub>

...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial XOFF pattern module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	13 <sub>hex</sub>

### c. XOFF pattern

<b>Code</b>	<b>Meaning</b>
13 <sub>hex</sub>	<b>(Default)</b>
XX <sub>hex</sub>	Any character (not the same as XON pattern)

**A 14.21 Object 351C<sub>hex</sub>: Serial module enable**

This object can be used to disable the serial module in order for PCP objects to be used for communication with the module.

0 = Disabled

1 = Enabled

**a. Object description**

<b>Index</b>	351C <sub>hex</sub>
<b>Name</b>	Serial module enable
<b>Object</b>	Array
<b>Data type</b>	Boolean
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of serial modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	16

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Serial enable module 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Boolean
<b>Default value</b>	1
...	...
<b>Subindex</b>	<b>(N) = Number of serial modules connected</b>
<b>Description</b>	Serial enable module (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Boolean
<b>Default value</b>	1

## A 15 Digital input objects

### A 15.1 Object 6000<sub>hex</sub>: Read input 8 bits

This object reads groups of 8 input lines as 8-bit information. A maximum of 254 x 8-bit inputs can be addressed (2032 inputs). This object is mandatory for digital input modules and supports all the implemented input lines.

#### a. Object description

<b>Index</b>	6000 <sub>hex</sub>
<b>Name</b>	Read input 8 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Conditional: Device with digital inputs

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of inputs 8 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	32

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Read input 1 <sub>hex</sub> to 8 <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Default
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

<b>Subindex</b>	2 <sub>hex</sub> ... 8 <sub>hex</sub>
<b>Description</b>	Read input 9 <sub>hex</sub> to 10 <sub>hex</sub> ... Read input 39 <sub>hex</sub> to 40 <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Default
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No
...	...

<b>Subindex</b>	9 <sub>hex</sub> ... FE <sub>hex</sub>
<b>Description</b>	Read input 41 <sub>hex</sub> to 48 <sub>hex</sub> ... Read input 7E8 <sub>hex</sub> to 7F0 <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No



CANopen<sup>®</sup> uses multi-byte accesses to represent the data as the low byte to the high byte. The same data can be accessed using the 8-bit access or multi-byte accesses (e.g., 6000<sub>hex</sub> and 6100<sub>hex</sub>). The 8-bit access on the odd subindexes represents the eight lowest bits of the 16-bit access. The even subindexes represent the upper bits of the 16-bit access.

## A 15.2 Object 6005<sub>hex</sub>: Global interrupt enable digital 8 bits

This object is used to globally enable and disable the interrupt behavior without changing the interrupt masks. In event-driven mode the device transmits the input values depending on the interrupt masks in objects 6006<sub>hex</sub>, 6007<sub>hex</sub> and 6008<sub>hex</sub> (or 6050<sub>hex</sub> .. 6057<sub>hex</sub>, 6060<sub>hex</sub> .. 6067<sub>hex</sub>, 6070<sub>hex</sub> .. 6077<sub>hex</sub>, or 6106<sub>hex</sub>, 6107<sub>hex</sub>, 6108<sub>hex</sub>, or 6126<sub>hex</sub>, 6127<sub>hex</sub>, 6128<sub>hex</sub>) and the PDO transmission method.

TRUE = Global interrupt enabled

FALSE = Global interrupt disabled

### a. Object description

<b>Index</b>	6005 <sub>hex</sub>
<b>Name</b>	Global interrupt enable digital 8 bits
<b>Object</b>	Variable
<b>Data type</b>	Boolean
<b>Category</b>	Optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Access</b>	RW
<b>PDO mapping</b>	No
<b>Value range</b>	Boolean
<b>Default value</b>	TRUE

### A 15.3 Object 6006<sub>hex</sub>: Interrupt mask any change 8 bits

This object determines which input lines activate an interrupt by means of positive and/or negative edge detection.

1 = Interrupt enabled

0 = Interrupt disabled

#### a. Object description

<b>Index</b>	6006 <sub>hex</sub>
<b>Name</b>	Interrupt mask any change 8 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Optional

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of inputs 8 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Interrupt any change 1 <sub>hex</sub> to 8 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	FF <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Interrupt any change 9 <sub>hex</sub> to 10 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	FF <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Interrupt any change 7E8 <sub>hex</sub> to 7F0 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	FF <sub>hex</sub>

## A 15.4 Object 6100<sub>hex</sub>: Read input 16 bits

This object reads groups of 16 input lines as 16-bit information. A maximum of 254 x 16-bit inputs can be addressed (4064 inputs).

### a. Object description

<b>Index</b>	6100 <sub>hex</sub>
<b>Name</b>	Read input 16 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Conditional: optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of inputs 16 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Read input 1 <sub>hex</sub> to 10 <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Read input 11 <sub>hex</sub> to 20 <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Read input FD0 <sub>hex</sub> to FE0 <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 16
<b>Default value</b>	No

### A 15.5 Object 6106<sub>hex</sub>: Interrupt mask any change 16 bits

This object determines which input lines activate an interrupt by means of positive and/or negative edge detection.

1 = Interrupt enabled

0 = Interrupt disabled

#### a. Object description

<b>Index</b>	6106 <sub>hex</sub>
<b>Name</b>	Interrupt mask any change 16 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Optional

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of inputs 16 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Interrupt any change 1 <sub>hex</sub> to 10 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	FFFF <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Interrupt any change 11 <sub>hex</sub> to 20 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	FFFF <sub>hex</sub>

...

<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Interrupt any change FD1 <sub>hex</sub> to FE0 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	FFFF <sub>hex</sub>

## A 15.6 Object 6120<sub>hex</sub>: Read input 32 bits

This object reads groups of 16 input lines as 32-bit information. A maximum of 254 x 32-bit inputs can be addressed (8128 inputs).

### a. Object description

<b>Index</b>	6120 <sub>hex</sub>
<b>Name</b>	Read input 32 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Conditional: optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of inputs 32 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Read inputs 1 <sub>hex</sub> to 20 <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 32
<b>Default value</b>	No

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Read inputs 21 <sub>hex</sub> to 40 <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 32
<b>Default value</b>	No

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Read inputs 1FA0 <sub>hex</sub> to 1FC0 <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	Unsigned 32
<b>Default value</b>	No

## A 15.7 Object 6126<sub>hex</sub>: Interrupt mask any change 32 bits

This object determines which input lines activate an interrupt by means of positive and/or negative edge detection.

1 = Interrupt enabled

0 = Interrupt disabled

### a. Object description

<b>Index</b>	6126 <sub>hex</sub>
<b>Name</b>	Interrupt mask any change 32 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of inputs 32 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Interrupt any change input 1 <sub>hex</sub> to 20 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	FFFF FFFF <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Interrupt any change input 21 <sub>hex</sub> to 40 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	FFFF FFFF <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Interrupt any change input 1FA1 <sub>hex</sub> to 1FC0 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	FFFF FFFF <sub>hex</sub>

## A 16 Digital output objects

### A 16.1 Object 6200<sub>hex</sub>: Write output 8 bits

This object compiles a group of eight output lines as one byte of information. A maximum of 254 x 8-bit output blocks can be addressed.

#### a. Object description

<b>Index</b>	6200 <sub>hex</sub>
<b>Name</b>	Write output 8 bits
<b>Object</b>	Array (8 <sub>hex</sub> )
<b>Data type</b>	Unsigned 8
<b>Category</b>	Conditional: Device with digital outputs

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of outputs 8 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Write output 1 <sub>hex</sub> to 8 <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Default
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub> .. 8 <sub>hex</sub>
<b>Description</b>	Write output 9 <sub>hex</sub> to 10 <sub>hex</sub> ... Write output 39 <sub>hex</sub> to 40 <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Default
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0 <sub>hex</sub>
...	...

<b>Subindex</b>	9 <sub>hex</sub> .. FE <sub>hex</sub>
<b>Description</b>	Write output 41 <sub>hex</sub> to 48 <sub>hex</sub> ... Write output 7E9 <sub>hex</sub> to 7F0 <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0 <sub>hex</sub>



CANopen<sup>®</sup> uses multi-byte accesses to represent the data as the low byte to the high byte. The same data can be accessed using the 8-bit access or multi-byte accesses (e.g., 6200<sub>hex</sub> and 6300<sub>hex</sub>). The 8-bit access on the odd subindexes represents the eight lowest bits of the 16-bit access. The even subindexes represent the upper bits of the 16-bit access.

## A 16.2 Object 6206<sub>hex</sub>: Error mode output 8 bits

This object indicates whether an output is set to a predefined substitute value (see object 6207<sub>hex</sub>) in the event of an internal device failure.

- 1 = The output value is set to the substitute value defined in object 6207<sub>hex</sub>.
- 0 = The output value is held if an error occurs.

### a. Object description

<b>Index</b>	6206 <sub>hex</sub>
<b>Name</b>	Error mode output 8 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of outputs 8 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Error mode output 1 <sub>hex</sub> to 8 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Optional
<b>Value range</b>	Unsigned 8
<b>Default value</b>	FF <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Error mode output 9 <sub>hex</sub> to 10 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Unsigned 8
<b>Default value</b>	FF <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Error mode output 7E9 <sub>hex</sub> to 7F0 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Unsigned 8
<b>Default value</b>	FF <sub>hex</sub>

### A 16.3 Object 6207<sub>hex</sub>: Error value output 8 bits

If the relevant error mode is active, this object defines the substitute value the outputs are set to in the event of an error.

- 0 = In the event of an error, the output is set to "0", provided that object 6206<sub>hex</sub> is enabled.
- 1 = In the event of an error, the output is set to "1", provided that object 6206<sub>hex</sub> is enabled.

#### a. Object description

<b>Index</b>	6207 <sub>hex</sub>
<b>Name</b>	Error value output 8 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Optional

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of outputs 8 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Error value output 1 <sub>hex</sub> to 8 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Optional
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Error value output 9 <sub>hex</sub> to 10 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0 <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Error value output 7E9 <sub>hex</sub> to 7F0 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0 <sub>hex</sub>

## A 16.4 Object 6300<sub>hex</sub>: Write output 16 bits

This object compiles a group of 16 output lines as 2-byte information. A maximum of 254 x 16-bit output blocks can be addressed.

### a. Object description

<b>Index</b>	6300 <sub>hex</sub>
<b>Name</b>	Write output 16 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of outputs 16 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Write output 1 <sub>hex</sub> to 10 <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Default
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Write output 11 <sub>hex</sub> to 20 <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Default
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0 <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Write output FE0 <sub>hex</sub> to FF0 <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0 <sub>hex</sub>

## A 16.5 Object 6306<sub>hex</sub>: Error mode output 16 bits

This object indicates whether an output is set to a predefined substitute value (see object 6307<sub>hex</sub>) in the event of an internal device failure.

- 1 = The output value is set to the substitute value defined in object 6307<sub>hex</sub>.
- 0 = The output value is held if an error occurs.

### a. Object description

<b>Index</b>	6306 <sub>hex</sub>
<b>Name</b>	Error mode output 16 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of outputs 16 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Error mode output 1 <sub>hex</sub> to 10 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	FFFF <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Error mode output 11 <sub>hex</sub> to 20 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	FFFF <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Error mode output FE0 <sub>hex</sub> to FF0 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	FFFF <sub>hex</sub>

## A 16.6 Object 6307<sub>hex</sub>: Error value output 16 bits

If the relevant error mode is active, this object defines the substitute value the outputs are set to in the event of an error.

- 0 = In the event of an error, the output is set to "0", provided that object 6306<sub>hex</sub> is enabled.
- 1 = In the event of an error, the output is set to "1", provided that object 6306<sub>hex</sub> is enabled.

### a. Object description

<b>Index</b>	6307 <sub>hex</sub>
<b>Name</b>	Error value output 16 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of outputs 16 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Error value output 1 <sub>hex</sub> to 10 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Error value output 11 <sub>hex</sub> to 20 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0 <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Error value output FE0 <sub>hex</sub> to FF0 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0 <sub>hex</sub>

## A 16.7 Object 6320<sub>hex</sub>: Write output 32 bits

This object compiles a group of 32 output lines as 4-byte information. A maximum of 254 x 32-bit output blocks can be addressed.

### a. Object description

<b>Index</b>	6320 <sub>hex</sub>
<b>Name</b>	Write output 32 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of outputs 32 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Write output 1 <sub>hex</sub> to 20 <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Default
<b>Value range</b>	Unsigned 32
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Write output 21 <sub>hex</sub> to 40 <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Default
<b>Value range</b>	Unsigned 32
<b>Default value</b>	0 <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Write output 1FC0 <sub>hex</sub> to 1FE0 <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Unsigned 32
<b>Default value</b>	0 <sub>hex</sub>

## A 16.8 Object 6326<sub>hex</sub>: Error mode output 32 bits

This object indicates whether an output is set to a predefined substitute value (see object 6327<sub>hex</sub>) in the event of an internal device failure.

- 1 = The output value is set to the substitute value defined in object 6327<sub>hex</sub>.
- 0 = The output value is held if an error occurs.

### a. Object description

<b>Index</b>	6326 <sub>hex</sub>
<b>Name</b>	Error mode output 32 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of outputs 32 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Error mode output 1 <sub>hex</sub> to 20 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	FFFF FFFF <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Error mode output 21 <sub>hex</sub> to 40 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	FFFF FFFF <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Error mode output 1FC0 <sub>hex</sub> to 1FE0 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	FFFF FFFF <sub>hex</sub>

## A 16.9 Object 6327<sub>hex</sub>: Error value output 32 bits

If the relevant error mode is active, this object defines the substitute value the outputs are set to in the event of an error.

- 0 = In the event of an error, the output is set to "0", provided that object 6326<sub>hex</sub> is enabled.
- 1 = In the event of an error, the output is set to "1", provided that object 6326<sub>hex</sub> is enabled.

### a. Object description

<b>Index</b>	6327 <sub>hex</sub>
<b>Name</b>	Error value output 32 bits
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of outputs 32 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Error value output 1 <sub>hex</sub> to 20 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Error value output 21 <sub>hex</sub> to 40 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	0 <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Error value output 1FC0 <sub>hex</sub> to 1FE0 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	0 <sub>hex</sub>

## A 17 Analog input objects

### A 17.1 Object 6400<sub>hex</sub>: Read analog input 8 bits

This object reads the value of input channel “n”. The value has a width of 8 bits or less. The value is always aligned on the left. The remaining bits on the right side of the LSB are set to zero.

#### a. Object description

<b>Index</b>	6400 <sub>hex</sub>
<b>Name</b>	Read analog input 8 bits
<b>Object</b>	Array
<b>Data type</b>	Integer8
<b>Category</b>	Optional

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of analog inputs 8 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog input 1 <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Optional
<b>Value range</b>	Integer8
<b>Default value</b>	No

<b>Subindex</b>	2 <sub>hex</sub> .. 1C <sub>hex</sub>
<b>Description</b>	Analog input 2 <sub>hex</sub> .. Analog input 1C <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Integer8
<b>Default value</b>	No

...	...
<b>Subindex</b>	1D <sub>hex</sub> ... FE <sub>hex</sub>
<b>Description</b>	Analog input 1D <sub>hex</sub> .. Analog input FE <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Integer8
<b>Default value</b>	No



CANopen<sup>®</sup> uses multi-byte accesses to represent the data as the low byte to the high byte. The same data can be accessed using the 8-bit access or multi-byte accesses (e.g., 6400<sub>hex</sub> and 6401<sub>hex</sub>). The 8-bit access on the odd subindexes represents the eight lowest bits of the 16-bit access. The even subindexes represent the upper bits of the 16-bit access.

## A 17.2 Object 6401<sub>hex</sub>: Read analog input 16 bits

This object reads the value of input channel “n”. The value has a width of 16 bits or less. The value is always aligned on the left. The remaining bits on the right side of the LSB are set to zero.

### a. Object description

<b>Index</b>	6401 <sub>hex</sub>
<b>Name</b>	Read analog input 16 bits
<b>Object</b>	Array
<b>Data type</b>	Integer16
<b>Category</b>	Conditional: Device with analog input

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of analog inputs 16 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog input 1 <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Default
<b>Value range</b>	Integer16
<b>Default value</b>	No

<b>Subindex</b>	2 <sub>hex</sub> .. 1C <sub>hex</sub>
<b>Description</b>	Analog input 2 <sub>hex</sub> .. Analog input 1C <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Default
<b>Value range</b>	Integer
<b>Default value</b>	No

...	...
<b>Subindex</b>	1D <sub>hex</sub> ... FE <sub>hex</sub>
<b>Description</b>	Analog input 1D <sub>hex</sub> .. Analog input FE <sub>hex</sub>
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Integer
<b>Default value</b>	No

## A 18 Analog output objects

### A 18.1 Object 6410<sub>hex</sub>: Write analog output 8 bits

This object writes an Integer8 value to output channel “n”. The value is always aligned on the left.

#### a. Object description

<b>Index</b>	6410 <sub>hex</sub>
<b>Name</b>	Write analog output 8 bits
<b>Object</b>	Array
<b>Data type</b>	Integer8
<b>Category</b>	Optional

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of analog outputs 8 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog output 1 <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Default
<b>Value range</b>	Integer8
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub> .. 1C <sub>hex</sub>
<b>Description</b>	Analog output 2 <sub>hex</sub> .. Analog output 1C <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Default
<b>PDO mapping</b>	Optional
<b>Value range</b>	Integer8
<b>Default value</b>	0 <sub>hex</sub>

...	...
<b>Subindex</b>	1D <sub>hex</sub> ... FE <sub>hex</sub>
<b>Description</b>	Analog output 1D <sub>hex</sub> ... Analog output FE <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Integer8
<b>Default value</b>	0 <sub>hex</sub>

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CANopen<sup>®</sup> uses multi-byte accesses to represent the data as the low byte to the high byte. The same data can be accessed using the 8-bit access or multi-byte accesses (e.g., 6410<sub>hex</sub> and 6411<sub>hex</sub>). The 8-bit access on the odd subindexes represents the eight lowest bits of the 16-bit access. The even subindexes represent the upper bits of the 16-bit access.

## A 18.2 Object 6411<sub>hex</sub>: Write analog output 16 bits

This object writes an Integer16 value to output channel “n”. The value is always aligned on the left.

### a. Object description

<b>Index</b>	6411 <sub>hex</sub>
<b>Name</b>	Write analog output 16 bits
<b>Object</b>	Array
<b>Data type</b>	Integer16
<b>Category</b>	Conditional: Device with analog output

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of analog outputs 16 bits
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog output 1 <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Default
<b>Value range</b>	Integer16
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub> ... 1C <sub>hex</sub>
<b>Description</b>	Analog output 2 <sub>hex</sub> ... Analog output 1C <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Default
<b>PDO mapping</b>	Optional
<b>Value range</b>	Integer16
<b>Default value</b>	0 <sub>hex</sub>

...	...
<b>Subindex</b>	1D <sub>hex</sub> ... FE <sub>hex</sub>
<b>Description</b>	Analog output 1D <sub>hex</sub> .. Analog output FE <sub>hex</sub>
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Integer16
<b>Default value</b>	0 <sub>hex</sub>

**Setting up the analog inputs**

Use care when enabling the analog input interrupts. The analog interrupt deltas, the upper limits and lower limits should be configured first. Any errors during interrupt configuration prior to using the global enable object "Analog input interrupt global enable" will cause PDO messages to be generated in the event of bit changes of an analog input, and will lead to a CAN "bus saturation". This means that the bus will be full of PDO messages from the analog inputs. It may therefore not be possible to place messages with a low-priority CAN ID onto the bus. Another method for controlling the number of generated interrupt messages is to set an inhibit time in the communication parameter of the associated PDO.

## A 19 Analog input configuration objects

### A 19.1 Object 6421<sub>hex</sub>: Analog input interrupt trigger selection

This object determines which events trigger an interrupt for a specific channel. The bits listed below represent the options that can be used to trigger an interrupt.

Bit no.	Interrupt trigger
0	Upper limit exceeded
1	Input below lower limit
2	Input changed by more than delta
3	Input reduced by more than negative delta (not supported)
4	Input increased by more than positive delta (not supported)
5	Reserved for future use
6	Reserved for future use
7	Reserved for future use

#### a. Object description

<b>Index</b>	6421 <sub>hex</sub>
<b>Name</b>	Interrupt trigger selection
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Optional

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of analog inputs
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog input 1 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 31
<b>Default value</b>	7

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<b>Subindex</b>	<b>2<sub>hex</sub></b>
<b>Description</b>	Analog input 2 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 31
<b>Default value</b>	7
...	...
<b>Subindex</b>	<b>FE<sub>hex</sub></b>
<b>Description</b>	Analog input FE <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 31
<b>Default value</b>	7

## A 19.2 Object 6423<sub>hex</sub>: Analog input global interrupt enable

This object can be used to globally disable or enable the interrupt behavior without changing the interrupt mask.

By default, analog input do not activate an interrupt.

TRUE = Global interrupt enabled

FALSE = Global interrupt disabled

### a. Object description

<b>Index</b>	6423 <sub>hex</sub>
<b>Name</b>	Analog input global interrupt enable
<b>Object</b>	Var
<b>Data type</b>	Boolean
<b>Category</b>	Conditional: Device with analog input

### b. Object description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Access</b>	RW
<b>PDO mapping</b>	Optional
<b>Value range</b>	Boolean
<b>Default value</b>	FALSE

### A 19.3 Object 6424<sub>hex</sub>: Analog input interrupt upper limit integer

When enabled (see object 6423<sub>hex</sub>), an interrupt is triggered in case an analog input exceeds the given value. The value is always aligned on the left. As long as the trigger condition is met, every change of the analog input data generates a new interrupt, as long as there is no additional trigger condition, e.g., input interrupt delta (6426<sub>hex</sub>).

#### a. Object description

<b>Index</b>	6424 <sub>hex</sub>
<b>Name</b>	Analog input interrupt upper limit integer
<b>Object</b>	Array
<b>Data type</b>	Integer32
<b>Category</b>	Optional

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of analog inputs
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog input 1 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Integer32
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Analog input 2 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Optional
<b>Value range</b>	Integer32
<b>Default value</b>	0 <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Analog input FE <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Integer32
<b>Default value</b>	0 <sub>hex</sub>

## A 19.4 Object 6425<sub>hex</sub>: Analog input interrupt lower limit integer

When enabled (see object 6423<sub>hex</sub>), an interrupt is triggered in case an analog input falls below the given value. The value is always aligned on the left. As long as the trigger condition is met, every change of the analog input data generates a new interrupt, as long as there is no additional trigger condition, e.g., input interrupt delta (6426<sub>hex</sub>).

### a. Object description

<b>Index</b>	6425 <sub>hex</sub>
<b>Name</b>	Analog input interrupt lower limit integer
<b>Object</b>	Array
<b>Data type</b>	Integer32
<b>Category</b>	Optional

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of analog inputs
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog input 1 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Integer32
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Analog input 2 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Integer32
<b>Default value</b>	0 <sub>hex</sub>

....	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Analog input FE <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Integer32
<b>Default value</b>	0 <sub>hex</sub>

### A 19.5 Object 6426<sub>hex</sub>: Analog input interrupt delta unsigned

This value indicates the delta value (above or below the value transmitted last) for analog inputs for which an interrupt has been enabled (see object 6423<sub>hex</sub>).

#### a. Object description

<b>Index</b>	6426 <sub>hex</sub>
<b>Name</b>	Analog input interrupt delta unsigned
<b>Object</b>	Array
<b>Data type</b>	Unsigned 32
<b>Category</b>	Optional

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of analog inputs
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog input 1 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Analog input 2 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	0 <sub>hex</sub>

...	...
<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Analog input FE <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 32
<b>Default value</b>	0 <sub>hex</sub>

## A 20 Analog output configuration objects

### A 20.1 Object 6443<sub>hex</sub>: Analog output error mode

This object indicates whether an output is set to a predefined substitute value (see object 6444<sub>hex</sub>) in the event of an internal device failure.

- 1 = The output value is set to the substitute value defined in object 6444<sub>hex</sub>.
- 0 = The output value is held if an error occurs.

#### a. Object description

<b>Index</b>	6443 <sub>hex</sub>
<b>Name</b>	Analog output error mode
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Optional

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of analog outputs
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Error mode analog output 1 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	1 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Error mode analog output 2 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	1 <sub>hex</sub>
...	...

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<b>Subindex</b>	<b>FE<sub>hex</sub></b>
<b>Description</b>	Error mode analog output FE <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	1 <sub>hex</sub>

## A 20.2 Object 6444<sub>hex</sub>: Analog output error value integer

If the relevant error mode is active, this object defines the substitute value the outputs are set to in the event of an error.

### a. Object description

<b>Index</b>	6444 <sub>hex</sub>
<b>Name</b>	Analog output error value integer
<b>Object</b>	Array
<b>Data type</b>	Integer32

### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of analog outputs
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	1 <sub>hex</sub> to FE <sub>hex</sub>
<b>Default value</b>	No

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	Analog output 1 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Integer32
<b>Default value</b>	0 <sub>hex</sub>

<b>Subindex</b>	2 <sub>hex</sub>
<b>Description</b>	Analog output 2 <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Integer32
<b>Default value</b>	0 <sub>hex</sub>
...	...

<b>Subindex</b>	FE <sub>hex</sub>
<b>Description</b>	Analog output FE <sub>hex</sub>
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Integer32
<b>Default value</b>	0 <sub>hex</sub>

## A 21 Objects that are stored retentively

Table A-3 lists the objects that are stored retentively on the bus coupler.

In the Pre-Operational state, the bus coupler immediately stores data retentively. In the Operational state, it stores the data non-retentively. The data is only stored retentively to the Flash when switching to a non-time-critical state (e.g., Pre-Operational).

Set the SDO timeout parameter to at least 1000 ms.

Table A-3 Objects that are stored retentively

Index (hex)	Name	Note
2000	Digital input latch enable (8 bits)	Manufacturer-specific I/O objects
2001	Digital input latch state (8 bits)	
2400	Analog input range, remanent	
3002	Inline fault mode	Inline configuration objects for setting the bus coupler behavior in the event of an error
3003	Inline CRC fault mode	
3004	Inline peripheral fault mode	
3005	Inline power fault mode	
3006	Inline module change fault mode	
3007	Inactive local bus fault mode	
3008	Inline connection fault mode	
3009	Inline faulted cycles mode	
300A	Processor power fault mode	
3103	Inline error max retry	
3200	Inline module ID (stored)	Inline module objects
3201	Inline module ID (current)	
3500	Serial module type	Objects for serial communication
3508	Serial protocol	
3509	Serial baud rate	
350A	Serial data width	
350D	Serial error pattern	
350E	Serial first delimiter	
350F	Serial second delimiter	
3510	3964R priority	
3511	Serial output type	
3512	Serial DTR control	
3513	Serial rotation switch	
3514	Serial XON pattern	
3515	Serial XOFF pattern	
351C	Serial module enable	

## Objects that are stored retentively

Table A-3 Objects that are stored retentively [...]

Index (hex)	Name	Note
6005	Global interrupt enable digital 8 bits	Digital input objects
6006	Interrupt mask any change 8 bits	
6106	Interrupt mask any change 16 bits	
6126	Interrupt mask any change 32 bits	
6206	Error mode output 8 bits	Digital output objects
6207	Error value output 8 bits	
6306	Error mode output 8 bits	
6307	Error value output 8 bits	
6326	Error mode output 32 bits	
6327	Error state output 32 bits	
6421	Analog input interrupt trigger selection	Analog input configuration objects
6424	Analog input interrupt upper limit integer	
6425	Analog input interrupt lower limit integer	
6426	Analog input interrupt delta unsigned	
6443	Analog output error mode	Analog output configuration objects
6444	Analog output error value integer	

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## B Appendix B: PCP implementation

### B 1 General overview

The IL CO BK(-XC)-PAC bus coupler allows for PCP information access using SDOs or PDOs. In the event of SDOs, the user has the choice of configuring the individual PCP interface objects and simply reading or writing the raw data, or the user can use the request/response method to access the PCP information. When accessing PCP information through process data the request/response method is used. In this case, however, the request needs to be fragmented because of the 8-bit length restriction for CANopen<sup>®</sup>. The response from the module is also fragmented for the same reason. The handshaking required for fragmentation is described in detail in the following sections.

### B 2 Manufacturer-specific data types

#### B 2.1 PCP\_FRAG\_REQUEST record data types

Index	Subindex	Field in PCP_FRAG_REQUEST record	Type
0040 <sub>hex</sub>	0 <sub>hex</sub>	Number of supported entries in the record	Unsigned 8
	1 <sub>hex</sub>	Service	Unsigned 8
	2 <sub>hex</sub>	Request Data Byte 1	Unsigned 8
	3 <sub>hex</sub>	Request Data Byte 2	Unsigned 8
	4 <sub>hex</sub>	Request Data Byte 3	Unsigned 8
	5 <sub>hex</sub>	Request Data Byte 4	Unsigned 8
	6 <sub>hex</sub>	Request Data Byte 5	Unsigned 8
	7 <sub>hex</sub>	Request Data Byte 6	Unsigned 8
	8 <sub>hex</sub>	Request Data Byte 7	Unsigned 8

## B 2.2 PCP\_FRAG\_RESPONSE record specification

Index	Subindex	Field in PCP_FRAG_RESPONSE record	Type
0041 <sub>hex</sub>	0 <sub>hex</sub>	Number of supported entries in the record	Unsigned 8
	1 <sub>hex</sub>	Service	Unsigned 8
	2 <sub>hex</sub>	Response Data Byte 1	Unsigned 8
	3 <sub>hex</sub>	Response Data Byte 2	Unsigned 8
	4 <sub>hex</sub>	Response Data Byte 3	Unsigned 8
	5 <sub>hex</sub>	Response Data Byte 4	Unsigned 8
	6 <sub>hex</sub>	Response Data Byte 5	Unsigned 8
	7 <sub>hex</sub>	Response Data Byte 6	Unsigned 8
	8 <sub>hex</sub>	Response Data Byte 7	Unsigned 8

## B 3 PCP interface objects

Several PCP objects are available to the user. The PCP objects are defined as follows:

Index	Object	Name	Type	Access
3400	Array	PCP PDU size	Unsigned 8	RO
3401	Array	PCP module channel size	Unsigned 8	RO
3402	Array	PCP module status	Unsigned 8	RO
3403	Array	PCP request	DOMAIN	RW
3404	Array	PCP response	DOMAIN	RO
3405	Array	PCP module number	Unsigned 8	RW
3406	Array	PCP write index	Unsigned 16	RW
3407	Array	PCP write subindex	Unsigned 8	RW
3408	Array	PCP write data	DOMAIN	RW
3409	Array	PCP read index	Unsigned 16	RW
340A	Array	PCP read subindex	Unsigned 8	RW
340B	Array	PCP read data	DOMAIN	RO
340C	Array	PCP request fragment	PCP_FRAG_REQUEST	RW
340D	Array	PCP response fragment	PCP_FRAG_RESPONSE	RO
340E	Array	PCP write invoke ID	Unsigned 8	RW
340F	Array	PCP read invoke ID	Unsigned 8	RW
3410	Array	PCP write data confirmation	DOMAIN	RO
3411	Array	PCP read data confirmation	DOMAIN	RO

### B 3.1 Object 3400<sub>hex</sub>: PCP PDU size

This object contains the value of the PDU size used for the PCP channel of the module. Typically, this value is 64 bytes. This value is the maximum number of bytes that the PCP channel can transmit per request/response.

#### a. Object description

<b>Index</b>	3400 <sub>hex</sub>
<b>Name</b>	PCP PDU size
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP module 1 PDU size
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP module (N) PDU size
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

### B 3.2 Object 3401<sub>hex</sub>: PCP module channel size

This object contains the value of the PCP channel size. This indicates the number of bytes that are transferred during an Inline scan.

#### a. Object description

<b>Index</b>	3401 <sub>hex</sub>
<b>Name</b>	PCP module channel size
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP module 1 channel size
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP module (N) channel size
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

### B 3.3 Object 3402<sub>hex</sub>: PCP module status

#### a. Object description

<b>Index</b>	3402 <sub>hex</sub>
<b>Name</b>	PCP module status
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Mandatory

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0
...	...
<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP module 1 status
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP module (N) status
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	No

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**c. Status: Indicates the status of the PCP module**

Bit	Name	Description
0	Module COMM error	When set, communication with the module is no longer possible.
1	PCP error	A service-specific PCP error has occurred. See the Error class and Error code bytes.
2	PCP channel busy	A PCP transaction is already in progress, e.g., from an SDO or explicit request.
3	Fragmentation error	An error has occurred with either the type or sequence of the fragments (i.e., middle fragment received after last fragment, middle fragment 2 received before fragment 1, etc).
4	PCP parameter error	PCP parameter error: The user has sent a service with invalid parameters.
5	PCP reject error	The PCP module has rejected the PCP request (see PCP reject response below).
6	PCP abort error	The PCP module has aborted the PCP request (see PCP abort response below).
7	Reserved	

### B 3.4 Object 3403<sub>hex</sub>: PCP request

#### a. Object description

<b>Index</b>	3403 <sub>hex</sub>
<b>Name</b>	PCP request
<b>Object code</b>	Array
<b>Data type</b>	DOMAIN
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP request module 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP request module (N)
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

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## c. Format

<b>Services without invoke ID</b>	
Byte 1	Service
Byte 2	Index low
Byte 3	Index high
Byte 4	Subindex
Byte 5	Length
Byte 6	Data block, if necessary
...	...
Byte N	Data block, if necessary

<b>Services with invoke ID</b>	
Byte 1	Service
Byte 2	Invoke ID
Byte 3	Index low
Byte 4	Index high
Byte 5	Subindex
Byte 6	Length
Byte 7	Data block, if necessary
...	...
Byte N	Data block, if necessary

### B 3.5 Object 3404<sub>hex</sub>: PCP response

#### a. Object description

<b>Index</b>	3404 <sub>hex</sub>
<b>Name</b>	PCP response
<b>Object</b>	Array
<b>Data type</b>	DOMAIN
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP response module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP response module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

**c. Format**

<b>Status byte definition (see object 3402<sub>hex</sub>)</b>		
<b>Bit</b>	<b>Name</b>	<b>Description</b>
0	Module COMM error	When set, communication with the module is no longer possible.
1	PCP error	A service-specific PCP error has occurred. See the Error class and Error code bytes.
2	PCP channel busy	A PCP transaction is already in progress, e.g., from an SDO or explicit request.
3	Fragmentation error	An error has occurred with either the type or sequence of the fragments (i.e., middle fragment received after last fragment, middle fragment 2 received before fragment 1, etc).
4	PCP parameter error	The user has sent a service with invalid parameters.
5	PCP reject error	The PCP module has rejected the PCP request. See PCP reject response below.
6	PCP abort error	The PCP module has aborted the PCP request. See PCP abort response below.
7	Reserved	

**d. Successful responses**

<b>Services without invoke ID</b>	
Byte 1	Service
Byte 2	Status
Byte 3	Length
Byte 4	Data block, if necessary
...	...
Byte N	Data block, if necessary

<b>Services with invoke ID</b>	
Byte 1	Service
Byte 2	Invoke ID
Byte 3	Status
Byte 4	Length
Byte 5	Data block, if necessary
...	...
Byte N	Data block, if necessary

**e. PCP error response**

PCP error response without invoke ID	
Byte 1	Service
Byte 2	Status
Byte 3	Error class
Byte 4	Error code
Byte 5	Additional error code LSB, if necessary
Byte 6	Additional error code MSB, if necessary

PCP error response with invoke ID	
Byte 1	Service
Byte 2	Invoke ID
Byte 3	Status
Byte 4	Error class
Byte 5	Error code
Byte 6	Additional error code LSB, if necessary
Byte 7	Additional error code MSB, if necessary

**f. PCP reject response**

PCP reject response without invoke ID	
Byte 1	Service
Byte 2	Status
Byte 3	PDU type
Byte 4	Reject code

PCP reject response with invoke ID	
Byte 1	Service
Byte 2	Invoke ID
Byte 3	Status
Byte 4	PDU type
Byte 5	Reject code

**g. PCP abort response**

PCP abort response without invoke ID	
Byte 1	Service
Byte 2	Status
Byte 3	Abort ID
Byte 4	Reason code
Bytes 5-8	Abort detail

PCP abort response with invoke ID	
Byte 1	Service
Byte 2	Invoke ID
Byte 3	Status
Byte 4	Abort ID
Byte 5	Reason code
Byte 5	Abort detail

**B 3.6 Object 3405<sub>hex</sub>: PCP module number**

The attribute of the PCP module object allows for setting the number of PCP modules that are accessed by the read and write objects (3408<sub>hex</sub> and 340C<sub>hex</sub>).

PCP abort response without invoke ID	
Byte 1	Service
Byte 2	Status
Byte 3	Abort ID
Byte 4	Reason code
Bytes 5-8	Abort detail

PCP abort response with invoke ID	
Byte 1	Service
Byte 2	Invoke ID
Byte 3	Status
Byte 4	Abort ID
Byte 5	Reason code
Bytes 6-9	Abort detail

**a. Object description**

<b>Index</b>	3405 <sub>hex</sub>
<b>Name</b>	PCP module number
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

## b. Entry description

<b>Subindex</b>	<b>0<sub>hex</sub></b>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0
<b>Subindex</b>	<b>1<sub>hex</sub></b>
<b>Description</b>	PCP module number 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... number of connected PCP modules
<b>Default value</b>	0
...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP module number (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... number of connected PCP modules
<b>Default value</b>	0

### B 3.7 Object 3406<sub>hex</sub>: PCP write index

The PCP write index object is used to set the PCP object dictionary index to which the data of the PCP write data object (3408<sub>hex</sub>) is written.

#### a. Object description

<b>Index</b>	3406 <sub>hex</sub>
<b>Name</b>	PCP write index
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP write index 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0
...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP write index (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0

### B 3.8 Object 3407<sub>hex</sub>: PCP write subindex

The PCP write subindex object sets the PCP object dictionary subindex that is written when writing to the PCP write data object (3408<sub>hex</sub>).

#### a. Object description

<b>Index</b>	3407 <sub>hex</sub>
<b>Name</b>	PCP write subindex
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP write subindex 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0
...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP write subindex (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0

### B 3.9 Object 3408<sub>hex</sub>: PCP write data

The PCP write data object is used for writing data to the PCP object dictionary that is referenced by the PCP module, PCP write index and PCP write subindex objects.

#### a. Object description

<b>Index</b>	3408 <sub>hex</sub>
<b>Name</b>	PCP write data
<b>Object</b>	Array
<b>Data type</b>	DOMAIN
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP write data 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP write data (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

#### c. Format for writing data

UNSIGN8	Size for writing PCP data
Array	[Size for writing PCP data] of the Unsigned 8 data



In the event of an SDO abort, the reasons for the abort can be read from object 3410<sub>hex</sub>. For further details, see PCP write data confirmation object (3410<sub>hex</sub>).

**B 3.10 Object 3409<sub>hex</sub>: PCP read index**

The PCP read index object is used to set the PCP object dictionary index that is read when reading the PCP read data object (340B<sub>hex</sub>).

**a. Object description**

<b>Index</b>	3409 <sub>hex</sub>
<b>Name</b>	PCP read index
<b>Object</b>	Array
<b>Data type</b>	Unsigned 16
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0
<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP read index 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0
...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP read index (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 16
<b>Default value</b>	0

**B 3.11 Object 340A<sub>hex</sub>: PCP read subindex**

The PCP read subindex object is used to set the PCP object dictionary subindex that is read when reading the PCP read data object (340B<sub>hex</sub>).

**a. Object description**

<b>Index</b>	340A <sub>hex</sub>
<b>Name</b>	PCP read subindex
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP read subindex 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0
...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP read subindex (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0

### B 3.12 Object 340B<sub>hex</sub>: PCP read data

The PCP read data object is used to read data from the PCP object dictionary that is referenced by the PCP module, PCP read index and PCP read subindex objects.

#### a. Object description

<b>Index</b>	340B <sub>hex</sub>
<b>Name</b>	PCP read data
<b>Object</b>	Array
<b>Data type</b>	DOMAIN
<b>Category</b>	Manufacturer

#### b. Entry description

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP read data 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP read data (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

#### c. Format for reading data

UNSIGN8	Size of the response data
Array	[Size of the response data] of Unsigned 8 data



In the event of an SDO abort, the reasons for the abort can be read from object 3411<sub>hex</sub>. For further details, see PCP read data confirmation object.

**B 3.13 Object 340C<sub>hex</sub>: PCP request fragment****a. Object description**

<b>Index</b>	340C <sub>hex</sub>
<b>Name</b>	PCP request fragment
<b>Object</b>	Array
<b>Data type</b>	PCP_FRAG_REQUEST(40 <sub>hex</sub> )
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP request fragment module 1
<b>Access</b>	RWW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	PCP_FRAG_REQUEST(40 <sub>hex</sub> )
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP request fragment module (N)
<b>Access</b>	RWW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	PCP_FRAG_REQUEST(40 <sub>hex</sub> )
<b>Default value</b>	No



See also Section "Fragmented services" on page 238.

**B 3.14 Object 340D<sub>hex</sub>: PCP response fragment****a. Object description**

<b>Index</b>	340D <sub>hex</sub>
<b>Name</b>	PCP response fragment
<b>Object</b>	Array
<b>Data type</b>	PCP_FRAG_RESONSE(41 <sub>hex</sub> )
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP response fragment module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	Yes
<b>Value range</b>	PCP_FRAG_RESONSE(41 <sub>hex</sub> )
<b>Default value</b>	No

...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP response fragment module (N)PCP response fragment module (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	Yes
<b>Value range</b>	PCP_FRAG_RESONSE(41 <sub>hex</sub> )
<b>Default value</b>	No



See also Section "Fragmented services" on page 238.

**B 3.15 Object 340E<sub>hex</sub>: PCP write invoke ID****a. Object description**

<b>Index</b>	340E <sub>hex</sub>
<b>Name</b>	PCP write invoke ID
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP write invoke ID 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0

...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP write invoke ID (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0



The PCP write invoke ID object is used to set the PCP invoke ID that is accessed by the PCP write data object (3408<sub>hex</sub>).

**B 3.16 Object 340F<sub>hex</sub>: PCP read invoke ID**

The PCP read invoke ID object is used to set the PCP invoke ID that is accessed by the PCP read data object (340B<sub>hex</sub>).

**a. Object description**

<b>Index</b>	340F <sub>hex</sub>
<b>Name</b>	PCP read invoke ID
<b>Object</b>	Array
<b>Data type</b>	Unsigned 8
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP read invoke ID 1
<b>Access</b>	RW
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0
...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP read invoke ID (N)
<b>Access</b>	RW
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	Unsigned 8
<b>Default value</b>	0

**B 3.17 Object 3410<sub>hex</sub>: PCP write data confirmation**

This object can be read to determine the reason of the SDO abort when using the PCP write data object.

The status byte of object 3402<sub>hex</sub> (PCP module status) must be checked to determine the type of response. The following format is used:

**a. Object description**

<b>Index</b>	3410 <sub>hex</sub>
<b>Name</b>	PCP write data confirmation
<b>Object</b>	Array
<b>Data type</b>	DOMAIN
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP write data confirmation module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP write data confirmation (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

**c. Format**

Status byte definition (see object 3402 <sub>hex</sub> )		
Bit	Name	Description
0	Module COMM error	When set, communication with the module is no longer possible.
1	PCP error	A service-specific PCP error has occurred. See the Error class and Error code bytes.
2	PCP channel busy	A PCP transaction is already in progress, e.g., from an SDO or explicit request.
3	Fragmentation error	An error has occurred with either the type or sequence of the fragments (i.e., middle fragment received after last fragment, middle fragment 2 received before fragment 1, etc).
4	PCP parameter error	The user has sent a service with invalid parameters.
5	PCP reject error	The PCP module has rejected the PCP request. See PCP reject response below.
6	PCP abort error	The PCP module has aborted the PCP request. See PCP abort response below.
7	Reserved	

**d. Successful responses**

Byte 1	Invoke ID
Byte 2	Status

**e. PCP error response**

Byte 1	Invoke ID
Byte 2	Status
Byte 3	Error class
Byte 4	Error code
Byte 5	Additional error code LSB, if necessary
Byte 6	Additional error code MSB, if necessary

**f. PCP reject response**

Byte 1	Invoke ID
Byte 2	Status
Byte 3	PDU type
Byte 4	Reject code

**g. PCP abort response**

Byte 1	Invoke ID
Byte 2	Status
Byte 3	Abort ID
Byte 4	Reason code
Bytes 5-7	Abort detail

**B 3.18 Object 3411<sub>hex</sub>: PCP read data confirmation**

This object can be read to determine the reason of the SDO abort when using the PCP read data object.

The status byte of object 3402<sub>hex</sub> (PCP module status) must be checked to determine the type of response. The following format is used:

**a. Object description**

<b>Index</b>	3411 <sub>hex</sub>
<b>Name</b>	PCP read data confirmation
<b>Object</b>	Array
<b>Data type</b>	DOMAIN
<b>Category</b>	Manufacturer

**b. Entry description**

<b>Subindex</b>	0 <sub>hex</sub>
<b>Description</b>	Number of PCP modules
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	0 ... 16
<b>Default value</b>	0

<b>Subindex</b>	1 <sub>hex</sub>
<b>Description</b>	PCP read data confirmation module 1
<b>Access</b>	RO
<b>Entry category</b>	Mandatory
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No
...	...
<b>Subindex</b>	<b>(N) = Number of connected PCP modules</b>
<b>Description</b>	PCP read data confirmation (N)
<b>Access</b>	RO
<b>Entry category</b>	Optional
<b>PDO mapping</b>	No
<b>Value range</b>	DOMAIN
<b>Default value</b>	No

**c. Format**

Status byte definition (see object 3402 <sub>hex</sub> )		
Bit	Name	Description
0	Module COMM error	When set, communication with the module is no longer possible.
1	PCP error (see error codes)	A service-specific PCP error has occurred. See the Error class and Error code bytes.
2	PCP channel busy	A PCP transaction is already in progress, e.g., from an SDO or explicit request.
3	Fragmentation error	An error has occurred with either the type or sequence of the fragments (i.e., middle fragment received after last fragment, middle fragment 2 received before fragment 1, etc).
4	PCP parameter error	The user has sent a service with invalid parameters.
5	PCP reject error	The PCP module has rejected the PCP request. See PCP reject response below.
6	PCP abort error	The PCP module has aborted the PCP request. See PCP abort response below.
7	Reserved	

**d. Successful responses**

Byte 1	Invoke ID
Byte 2	Status

**e. PCP error response**

Byte 1	Invoke ID
Byte 2	Status
Byte 3	Error class
Byte 4	Error code
Byte 5	Additional error code LSB, if necessary
Byte 6	Additional error code MSB, if necessary

**f. PCP reject response**

Byte 1	Invoke ID
Byte 2	Status
Byte 3	PDU type
Byte 4	Reject code

**g. PCP abort response**

Byte 1	Invoke ID
Byte 2	Status
Byte 3	Abort ID
Byte 4	Reason code
Bytes 5-7	Abort detail

## B 4 PCP access using SDOs

The user has two options for accessing PCP information. The two methods differ as follows: Method 1 configures the invoke ID, index, and subindex individually followed by writing or reading the data to be transferred. When using method 2 a request is sent to the PCP request object. The response is read via the PCP response object. The request must contain the service, index, subindex, invoke ID and the data. Method 1 is more efficient when reading from or writing to the same object repeatedly. A good example is reading received data from and writing transmit data to serial modules. Method 2 is more efficient for module configuration that requires multiple read and write operations from and to different objects. Whichever method is chosen, only one method should be used for each PCP module. After PCP access is complete the user can choose the same method or a different method.

### B 4.1 PCP implementation of read/write data

Method 1 requires the PCP read object or PCP write object (invoke ID, index, subindex) to be set depending on whether a read or write service is needed. For actual data transmission the relevant data object must be accessed thereafter. Using the CANopen<sup>®</sup> subindex, every PCP access object (i.e., subindex 1 indicates PCP module 1, subindex 2 indicates PCP module 2 etc.) indicates which PCP module is to be accessed.

For writing, the user sets the PCP write invoke ID, PCP write index and PCP write subindex objects. Then the data is written to the PCP write data object. The first byte must contain the number of bytes to be written. If the write operation is successful, this SDO write operation is confirmed. If the write operation fails, the result can be read from the PCP write confirmation object.

For reading, the user sets the PCP read invoke ID, PCP read index and PCP read subindex objects. Then the data must be read from the PCP read data object. If the read operation is valid, the number of data bytes followed by the data read is returned. In the event of an error, the result can be read from the PCP read confirmation object.

An example of method 1 is writing serial data ("Hello") to an RS-232 module.

Where  $x$  = PCP module number of the RS-232 module.

- 1 Set subindex  $x$  of the PCP write invoke ID object to 0.
- 2 Set subindex  $x$  of the PCP write index object to  $5FE0_{hex}$ .
- 3 Set subindex  $x$  of the PCP write subindex object to 0.
- 4 Send the data to subindex of the PCP write data object to  $05_{hex}$ ,  $48_{hex}$ ,  $65_{hex}$ ,  $6C_{hex}$ ,  $6C_{hex}$ ,  $6F_{hex}$ .

The bus coupler sends the PCP request to the specified PCP module, waits for a response, and returns the response as "successful" or "faulty". In the event of an error message, subindex  $x$  of the PCP write data confirmation object should be read for details on the failed PCP write operation. Use care when using this method, as the CANopen<sup>®</sup> channel cannot process any further data when a response is pending. This should affect module configuration but should be taken into account when running process data.

### B 4.2 PCP implementation of the request/response

Method 2 requires to send a PCP request to the module and then to read the PCP response to receive the status or data. The user first creates a request and then uses an SDO to send the request to the bus coupler. The bus coupler checks the request for the correct length and a valid service. In the event of an error, the bus coupler returns an error immediately. If

the request is valid, the bus coupler sends the request to the correct PCP module and continues to process other CANopen<sup>®</sup> data. If the request was a read request, the PCP response object must be read to receive the response. The bus coupler returns the “busy” status until the PCP module returns a response to the request. Depending on the module configuration and the PCP channel size, several reads may have to be sent before the PCP request is complete. Alternatively, the user may insert a delay between the request write operation and the response read operation. The time of most read/write operations is in the range of a few milliseconds, again determined by the configuration, PCP channel size, and type of request.

#### a. Request format

##### Services without invoke ID

Byte 1	Service
Byte 2	Index low
Byte 3	Index high
Byte 4	Subindex
Byte 5	Length
Byte 6	Data block, if necessary
...	...
Byte N	Data block, if necessary

##### Services with invoke ID

Byte 1	Service
Byte 2	Invoke ID
Byte 3	Index low
Byte 4	Index high
Byte 5	Subindex
Byte 6	Length
Byte 7	Data block, if necessary
...	...
Byte N	Data block, if necessary

**b. Successful response****Services without invoke ID**

Byte 1	Service
Byte 2	Status
Byte 3	Length
Byte 4	Data block, if necessary
...	...
Byte N	Data block, if necessary

**Services with invoke ID**

Byte 1	Service
Byte 2	Invoke ID
Byte 3	Status
Byte 4	Length
Byte 5	Data block, if necessary
...	...
Byte N	Data block, if necessary

**c. Error responses****Services without invoke ID**

Byte 1	Service
Byte 2	Status
Byte 3	Error class
Byte 4	Error code
Byte 5	Additional error code 1 LSB
Byte 6	Additional error code 1 MSB

**Services with invoke ID**

Byte 1	Service
Byte 2	Invoke ID
Byte 3	Status
Byte 4	Error class
Byte 5	Error code
Byte 6	Additional error code LSB
Byte 7	Additional error code MSB

**d. Example 1**

Example of setting the RS-232 baud rate to 9600 using the request/response method:

- 1 Send the following to the PCP request object (index 3403<sub>hex</sub>, subindex x):

Byte 1	Service 0A <sub>hex</sub> (write with invoke ID)
Byte 2	Invoke ID = 0 (invoke ID 0)
Byte 3	Index low = FF <sub>hex</sub> (index for baud corresponds to 5FFF <sub>hex</sub> )
Byte 4	Index high = 5F <sub>hex</sub>
Byte 5	Subindex = 02 <sub>hex</sub> (baud rate corresponds to subindex 2)
Byte 6	Length = 01 <sub>hex</sub> (one byte)
Byte 7	Data = 07 <sub>hex</sub> (baud rate = 9600)

Or

0A<sub>hex</sub>, 00<sub>hex</sub>, 01<sub>hex</sub>, FF<sub>hex</sub>, 5f<sub>hex</sub>, 02<sub>hex</sub>, 01<sub>hex</sub>, 07<sub>hex</sub>

- 2 The following successful response should be read by the PCP response object (index 3404<sub>hex</sub> subindex x):

Byte 1:	Service = 0A <sub>hex</sub> (write with invoke ID)
Byte 2:	Invoke ID = 00 <sub>hex</sub> (invoke ID 0)
Byte 3:	Status = 00 <sub>hex</sub> (no error)

Or

0A<sub>hex</sub>, 00<sub>hex</sub>, 00<sub>hex</sub>

**e. Example 2**

Example of reading the RS-232 data width using the request/response method:

- 1 Send the following to the PCP request object (index 3403<sub>hex</sub>, subindex x):

Byte 1	Service 09 <sub>hex</sub> (write with invoke ID)
Byte 2	Invoke ID = 0 (invoke ID 0)
Byte 3	Index low = FF <sub>hex</sub> (index for data width corresponds to 5FFF <sub>hex</sub> )
Byte 4	Index high = 5F <sub>hex</sub>
Byte 5	Subindex = 03 <sub>hex</sub> (data width corresponds to subindex 3)
Byte 6	Length = 00 <sub>hex</sub> (no data)

Or

09<sub>hex</sub>, 00<sub>hex</sub>, 01<sub>hex</sub>, FF<sub>hex</sub>, 5f<sub>hex</sub>, 03<sub>hex</sub>, 00<sub>hex</sub>

- 2 The successful response should be as follows:

Byte 1	Service = 09 <sub>hex</sub> (read with invoke ID)
Byte 2	Invoke ID = 00 <sub>hex</sub> (invoke ID 0)
Byte 3	Status = 00 <sub>hex</sub> (no error)
Byte 4	Length = 01 <sub>hex</sub> (one byte)
Byte 5	Data = 02 <sub>hex</sub> (default data width format)

Or

09<sub>hex</sub>, 00<sub>hex</sub>, 00<sub>hex</sub>, 01<sub>hex</sub>, 02<sub>hex</sub>

## B 5 PCP fragmentation implementation

### B 5.1 PCP communication via CANopen<sup>®</sup> process data

PCP transfer can also be accomplished by using process data. This uses the same method as the request/response method previously described, with the exception that the request and response must be divided into fragments of eight bytes.

### B 5.2 Fragmented services

There are four transfer fragments that are distinguished by the service byte:

- First fragment
- Middle fragment
- Last fragment
- Abort/error fragment

#### a. First fragment

##### Services without invoke ID

Byte 1	Service
Byte 2	Index low
Byte 3	Index high
Byte 4	Subindex
Byte 5	Length
Byte 6	Data block, if necessary
...	...
Byte N	Data block, if necessary

##### Services with invoke ID

Byte 1	Service
Byte 2	Invoke ID
Byte 3	Index low
Byte 4	Index high
Byte 5	Subindex
Byte 6	Length
Byte 7	Data block, if necessary

**Service byte 1, definition of the first fragment**

Bit	Name	Description	
0–3	PCP Service	hex values	PCP service
		00 <sub>hex</sub>	No action (clears input bytes in response)
		01 <sub>hex</sub>	Read
		02 <sub>hex</sub>	Write
		03 <sub>hex</sub>	Read PDU length
		04 <sub>hex</sub> ... 08 <sub>hex</sub>	Reserved
		09 <sub>hex</sub>	Read with invoke ID
		0A <sub>hex</sub>	Write with invoke ID
		0B <sub>hex</sub> ... 0F <sub>hex</sub>	Reserved
		4	No Frag/Frag
5	0 (zero)	00 = First fragment	
6	0 (zero)	00 = First fragment	
7	Request/Response	0 = Request, 1 = Response The request response bit is set when the actual Inline PCP module responds to the PCP service request of the user. The processing time for this service depends on the PCP channel size, the number of Inline modules, and the actual service requested. This bit provides information on when the service is actually processed by the Inline PCP module.	

**b. Middle fragment**

The middle fragment has the following format:

**Format**

Byte 1	Service
Byte 2	Data block, if necessary
...	...
Byte 8	Data block, if necessary

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**Service byte 1, definition of the middle fragment**

Bit	Name	Description
0–4	Fragment Number (01 <sub>hex</sub> -01F <sub>hex</sub> )	Number = 1–1F <sub>hex</sub> fragment number; if more fragments are needed the fragment number should be switched to 0
5	1	Bits 5 and 6 combined, determine fragment type: 1 = Middle fragment
6	0	Bits 5 and 6 combined, determine fragment type: 0 = Middle fragment
7	Request/Response	0 = Request 1 = Response

**c. Last fragment**

The last fragment has the following format:

**Format**

Byte 1	Service
Byte 2	Data block, if necessary
...	...
Byte 8	Data block, if necessary

**Service byte 1, definition of the last fragment**

Bit	Name	Description
0–4	Reserved	
5	0	Fragment type: 10 = Last fragment
6	1	Fragment type: 10 = Last fragment
7	Request/Response	0 = Request 1 = Response

**d. Abort/error fragment****Service byte 1, definition of a PCP abort/error fragment**

Bit	Name	Description
0–4	Reserved	
5	1	Fragment type: 11 = Abort/error fragment
6	1	Fragment type: 11 = Abort/error fragment
7	Request/Response	0 = Request 1 = Response

**Status byte 2, definition of the PCP abort/error fragment**

Bit	Name	Description
0	Module COMM error	When set, communication with the module is no longer possible.
1	PCP error	A service-specific PCP error has occurred. See the Error class and Error code bytes.
2	PCP channel busy	A PCP transaction is already in progress, e.g., from an SDO or explicit request.
3	Fragmentation error	An error has occurred with either the type or sequence of the fragments (i.e., middle fragment received after last fragment, middle fragment 2 received before fragment 1, etc).
4	PCP parameter error	PCP parameter error: The user has sent a service with invalid parameters.
5	PCP reject error	The PCP module has rejected the PCP request. See PCP reject response below.
6	PCP abort error	The PCP module has aborted the PCP request. See PCP abort response below.
7	Reserved	

**e. PCP response****PCP error response without invoke ID**

Byte 1	Service
Byte 2	Status
Byte 3	Error class
Byte 4	Error code
Byte 5	Additional error code LSB, if necessary
Byte 6	Additional error code MSB, if necessary

**PCP error response with invoke ID**

Byte 1	Service
Byte 2	Invoke ID
Byte 3	Status
Byte 4	Error class
Byte 5	Error code
Byte 6	Additional error code LSB, if necessary
Byte 7	Additional error code MSB, if necessary

**PCP reject response without invoke ID**

Byte 1	Service
Byte 2	Status
Byte 3	PDU type
Byte 4	Reject code

**PCP reject response with invoke ID**

Byte 1	Service
Byte 2	Invoke ID
Byte 3	Status
Byte 4	PDU type
Byte 5	Reject code

**PCP abort response without invoke ID**

Byte 1	Service
Byte 2	Status
Byte 3	Abort ID
Byte 4	Reason code
Bytes 5-8	Abort detail

**PCP abort response with invoke ID**

Byte 1	Service
Byte 2	Invoke ID
Byte 3	Status
Byte 4	Abort ID
Byte 5	Reason code
Bytes 6-9	Abort detail

**f. Example: Fragmented services: Read****IDLE**

Master -&gt; slave

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	XX	XX	XX	XX	XX	XX	XX

Slave -&gt; master

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	XX	XX	XX	XX	XX	XX	XX

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**START**

Master -&gt; slave

<b>Service</b>	<b>Mod. no.</b>	<b>Index high</b>	<b>Index low</b>	<b>Subindex</b>	<b>Length</b>	-	-
01 <sub>hex</sub>	01 <sub>hex</sub>	5F <sub>hex</sub>	E0 <sub>hex</sub>	00 <sub>hex</sub>	xx	xx	xx

Slave -&gt; master

<b>Service</b>	<b>Status</b>	<b>Length</b>	<b>D0</b>	<b>D1</b>	<b>D2</b>	<b>D3</b>	<b>D4</b>
91 <sub>hex</sub>	00 <sub>hex</sub>	10 <sub>hex</sub>	01 <sub>hex</sub>	02 <sub>hex</sub>	03 <sub>hex</sub>	04 <sub>hex</sub>	05 <sub>hex</sub>

Master -&gt; slave

<b>Service</b>							
91 <sub>hex</sub>		xx	xx	xx	xx	xx	xx

Slave -&gt; master

<b>Service</b>	<b>D5</b>	<b>D6</b>	<b>D7</b>	<b>D8</b>	<b>D9</b>	<b>D10</b>	<b>D11</b>
A1 <sub>hex</sub>	06 <sub>hex</sub>	07 <sub>hex</sub>	08 <sub>hex</sub>	09 <sub>hex</sub>	0A <sub>hex</sub>	0B <sub>hex</sub>	0C <sub>hex</sub>

Master -&gt; slave

<b>Service</b>							
A1 <sub>hex</sub>		xx	xx	xx	xx	xx	xx

Slave -&gt; master

<b>Service</b>	<b>D12</b>	<b>D13</b>	<b>D14</b>	<b>D15</b>	-	-	-
C0 <sub>hex</sub>	0D <sub>hex</sub>	1E <sub>hex</sub>	0F <sub>hex</sub>	10 <sub>hex</sub>	xx	xx	xx

Master -&gt; slave

<b>Service</b>							
C0 <sub>hex</sub>		xx	xx	xx	xx	xx	xx

**IDLE**

Master -&gt; slave

<b>Service</b>							
00 <sub>hex</sub>		xx	xx	xx	xx	xx	xx

Slave -&gt; master

<b>Service</b>							
00 <sub>hex</sub>		00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>

## g. Example: Fragmented services: Write

## IDLE

Master -&gt; slave

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	XX	XX	XX	XX	XX	XX	XX

Slave -&gt; master

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	XX	XX	XX	XX	XX	XX	XX

## START

Master -&gt; slave

<b>Service</b>	<b>Mod. no.</b>	<b>Index low</b>	<b>Index high</b>	<b>Subindex</b>	<b>Length</b>	<b>D0</b>	<b>D1</b>
12 <sub>hex</sub>	01 <sub>hex</sub>	5F <sub>hex</sub>	E0 <sub>hex</sub>	00 <sub>hex</sub>	10 <sub>hex</sub>	01 <sub>hex</sub>	02 <sub>hex</sub>

Slave -&gt; master

<b>Service</b>	-	-	-	-	-	-	-
12 <sub>hex</sub>	XX	XX	XX	XX	XX	XX	XX

Master -&gt; slave

<b>Service</b>	<b>D2</b>	<b>D3</b>	<b>D4</b>	<b>D5</b>	<b>D6</b>	<b>D7</b>	<b>D8</b>
21 <sub>hex</sub>	03 <sub>hex</sub>	04 <sub>hex</sub>	05 <sub>hex</sub>	06 <sub>hex</sub>	07 <sub>hex</sub>	08 <sub>hex</sub>	09 <sub>hex</sub>

Slave -&gt; master

<b>Service</b>	-	-	-	-	-	-	-
21 <sub>hex</sub>	XX	XX	XX	XX	XX	XX	XX

Master -&gt; slave

<b>Service</b>	<b>D9</b>	<b>D10</b>	<b>D11</b>	<b>D12</b>	<b>D13</b>	<b>D14</b>	<b>D15</b>
40 <sub>hex</sub>	09 <sub>hex</sub>	0A <sub>hex</sub>	0B <sub>hex</sub>	0C <sub>hex</sub>	0D <sub>hex</sub>	0E <sub>hex</sub>	0F <sub>hex</sub>

Slave -&gt; master

<b>Service</b>	<b>Status</b>	-	-	-	-	-	-
82 <sub>hex</sub>	00 <sub>hex</sub>	XX	XX	XX	XX	XX	XX

Master -&gt; slave

<b>Service</b>	-	-	-	-	-	-	-
82 <sub>hex</sub>	XX	XX	XX	XX	XX	XX	XX

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**IDLE**

Master -&gt; slave

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	xx	xx	xx	xx	xx	xx	xx

Slave -&gt; master

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>

**h. Example 1: Fragmented error handling**

Error = DI or DO break, error during read process.

**IDLE**

Master -&gt; slave

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	XX	XX	XX	XX	XX	XX	XX

Slave -&gt; master

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	XX	XX	XX	XX	XX	XX	XX

**START**

Master -&gt; slave

<b>Service</b>	<b>Mod. no.</b>	<b>Index high</b>	<b>Index low</b>	<b>Subindex</b>	<b>Length</b>	-	-
01 <sub>hex</sub>	01 <sub>hex</sub>	5F <sub>hex</sub>	E0 <sub>hex</sub>	00 <sub>hex</sub>	XX	XX	XX

Slave -&gt; master

<b>Service</b>	<b>Status</b>	<b>Length</b>	<b>D0</b>	<b>D1</b>	<b>D2</b>	<b>D3</b>	<b>D4</b>
91 <sub>hex</sub>	00 <sub>hex</sub>	10 <sub>hex</sub>	01 <sub>hex</sub>	02 <sub>hex</sub>	03 <sub>hex</sub>	04 <sub>hex</sub>	05 <sub>hex</sub>

Master -&gt; slave

<b>Service</b>	-	-	-	-	-	-	-
91 <sub>hex</sub>	XX	XX	XX	XX	XX	XX	XX

Slave -&gt; master

<b>Service</b>	<b>D5</b>	<b>D6</b>	<b>D7</b>	<b>D8</b>	<b>D9</b>	<b>D10</b>	<b>D11</b>
A1 <sub>hex</sub>	06 <sub>hex</sub>	07 <sub>hex</sub>	08 <sub>hex</sub>	09 <sub>hex</sub>	0A <sub>hex</sub>	0B <sub>hex</sub>	0C <sub>hex</sub>

Master -&gt; slave

<b>Service</b>	-	-	-	-	-	-	-
A1 <sub>hex</sub>	XX	XX	XX	XX	XX	XX	XX

**DI or DO line break**

Slave -&gt; master

<b>Service</b>	<b>D12</b>	<b>D13</b>	<b>D14</b>	<b>D15</b>	-	-	-
E0 <sub>hex</sub>	01 <sub>hex</sub>	XX	XX	XX	XX	XX	XX

Master -&gt; slave

<b>Service</b>	-	-	-	-	-	-	-
XX	XX	XX	XX	XX	XX	XX	XX

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**DI or DO line repaired**

Continue as if no error, data is already buffered in bus coupler

Slave -> master

<b>Service</b>	<b>D12</b>	<b>D13</b>	<b>D14</b>	<b>D15</b>	-	-	-
C0 <sub>hex</sub>	0D <sub>hex</sub>	1E <sub>hex</sub>	0F <sub>hex</sub>	10 <sub>hex</sub>	xx	xx	xx

Master -> slave

<b>Service</b>	-	-	-	-	-	-	-
C0 <sub>hex</sub>	xx	xx	xx	xx	xx	xx	xx



Data transfer is complete. The user should change to the IDLE state.

**IDLE**

Master -> slave

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	xx	xx	xx	xx	xx	xx	xx

Slave -> master

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>

**i. Example 2: Fragmented error handling**

Error = Communication error between PLC and bus coupler during PCP write process.

**IDLE**

Master -> slave

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	xx	xx	xx	Xx	xx	Xx	xx

Slave -> master

<b>Service</b>	-	-	-	-	-	-	-
00 <sub>hex</sub>	xx	xx	xx	xx	xx	Xx	xx

**START**

Master -> slave

<b>Service</b>	<b>Mod. no.</b>	<b>Index low</b>	<b>Index high</b>	<b>Subindex</b>	<b>Length</b>	<b>D0</b>	<b>D1</b>
12 <sub>hex</sub>	01 <sub>hex</sub>	5F <sub>hex</sub>	E0 <sub>hex</sub>	00 <sub>hex</sub>	10 <sub>hex</sub>	01 <sub>hex</sub>	02 <sub>hex</sub>

Slave -> master

<b>Service</b>	-	-	-	-	-	-	-
12 <sub>hex</sub>	xx	xx	xx	xx	xx	xx	xx

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**Communication error: Communication re-established**

Continue as normal since PCP request is buffered on the bus coupler until fragmentation is complete.

Master -> slave

<b>Service</b>	<b>D2</b>	<b>D3</b>	<b>D4</b>	<b>D5</b>	<b>D6</b>	<b>D7</b>	<b>D8</b>
21 <sub>hex</sub>	03 <sub>hex</sub>	04 <sub>hex</sub>	05 <sub>hex</sub>	06 <sub>hex</sub>	07 <sub>hex</sub>	08 <sub>hex</sub>	09 <sub>hex</sub>

Slave -> master

<b>Service</b>							
21 <sub>hex</sub>		-	-	-	-	-	-
		xx	xx	xx	xx	xx	Xx

Master -> slave

<b>Service</b>	<b>D9</b>	<b>D10</b>	<b>D11</b>	<b>D12</b>	<b>D13</b>	<b>D14</b>	<b>D15</b>
40 <sub>hex</sub>	09 <sub>hex</sub>	0A <sub>hex</sub>	0B <sub>hex</sub>	0C <sub>hex</sub>	0D <sub>hex</sub>	0E <sub>hex</sub>	0F <sub>hex</sub>

Slave -> master

<b>Service</b>	<b>Status</b>						
82 <sub>hex</sub>	00 <sub>hex</sub>	xx	xx	xx	xx	xx	xx

Master -> slave

<b>Service</b>							
82 <sub>hex</sub>		-	-	-	-	-	-
		Xx	xx	xx	xx	xx	xx

**IDLE**

Master -> slave

<b>Service</b>							
00 <sub>hex</sub>		-	-	-	-	-	-
		xx	xx	xx	xx	xx	xx

Slave -> master

<b>Service</b>							
00 <sub>hex</sub>		-	-	-	-	-	-
		00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>	00 <sub>hex</sub>

## C Default PDO mapping

### C 1 Introduction

If a device supports a specific type of I/O function (analog/digital I/Os) it also supports the associated default PDOs. However, the module can support additional manufacturer-specific PDOs. If variable PDO mapping is supported the default PDO settings can be changed by means of configuration. For standard mapping, up to four approved TPDOs and four approved RPDOs are available. If a module does not support a specific I/O function, the associated default PDO also remains unused. If a device supports more than the default digital input or output channels, the associated analog default PDO remains unused. The additional digital I/O modules use additional PDOs. This also applies to additional analog channels.

All TPDOs with transmission method 255 are transmitted when entering the operational state.

Default mapping is implemented according to CiA 301.

### C 2 PDO mapping

#### C 2.1 First RPDO mapping (digital outputs)

This RPDO asynchronously receives the values from a maximum of 64 digital outputs at one I/O module. The default transmission method is 255. The default values of the mapped outputs are described in the Default state objects.



These default objects are valid after power-up and after a reset.

Index	Subindex	Comment	Default value
1600 <sub>hex</sub>	0 <sub>hex</sub>	Number of mapped objects	No
1600 <sub>hex</sub>	1 <sub>hex</sub>	1 <sup>st</sup> object to be mapped	6200 01 08 <sub>hex</sub>
1600 <sub>hex</sub>	2 <sub>hex</sub>	2 <sup>nd</sup> object to be mapped	6200 02 08 <sub>hex</sub>
1600 <sub>hex</sub>	3 <sub>hex</sub>	3 <sup>rd</sup> object to be mapped	6200 03 08 <sub>hex</sub>
1600 <sub>hex</sub>	4 <sub>hex</sub>	4 <sup>th</sup> object to be mapped	6200 04 08 <sub>hex</sub>
1600 <sub>hex</sub>	5 <sub>hex</sub>	5 <sup>th</sup> object to be mapped	6200 05 08 <sub>hex</sub>
1600 <sub>hex</sub>	6 <sub>hex</sub>	6 <sup>th</sup> object to be mapped	6200 06 08 <sub>hex</sub>
1600 <sub>hex</sub>	7 <sub>hex</sub>	7 <sup>th</sup> object to be mapped	6200 07 08 <sub>hex</sub>
1600 <sub>hex</sub>	8 <sub>hex</sub>	8 <sup>th</sup> object to be mapped	6200 08 08 <sub>hex</sub>

The number objects mapped to the PDO depends on the hardware.

## C 2.2 First TPDO mapping (digital inputs)

This TPDO transmits the values of a maximum of 64 digital inputs in an event-driven manner. The default transmission method is 255. The default values for the disable and event timers are 0. If the value of a digital output changes, this PDO is transmitted immediately. If an interrupt mask is enabled, the PDO is only transmitted if the interrupt condition is fulfilled.

Index	Subindex	Comment	Default value
1A00 <sub>hex</sub>	0 <sub>hex</sub>	Number of mapped objects	No
1A00 <sub>hex</sub>	1 <sub>hex</sub>	1 <sup>st</sup> object to be mapped	6000 01 08 <sub>hex</sub>
1A00 <sub>hex</sub>	2 <sub>hex</sub>	2 <sup>nd</sup> object to be mapped	6000 02 08 <sub>hex</sub>
1A00 <sub>hex</sub>	3 <sub>hex</sub>	3 <sup>rd</sup> object to be mapped	6000 03 08 <sub>hex</sub>
1A00 <sub>hex</sub>	4 <sub>hex</sub>	4 <sup>th</sup> object to be mapped	6000 04 08 <sub>hex</sub>
1A00 <sub>hex</sub>	5 <sub>hex</sub>	5 <sup>th</sup> object to be mapped	6000 05 08 <sub>hex</sub>
1A00 <sub>hex</sub>	6 <sub>hex</sub>	6 <sup>th</sup> object to be mapped	6000 06 08 <sub>hex</sub>
1A00 <sub>hex</sub>	7 <sub>hex</sub>	7 <sup>th</sup> object to be mapped	6000 07 08 <sub>hex</sub>
1A00 <sub>hex</sub>	8 <sub>hex</sub>	8 <sup>th</sup> object to be mapped	6000 08 08 <sub>hex</sub>

The number objects mapped to the PDO depends on the hardware.

## C 2.3 Second RPDO mapping (analog outputs)

This RPDO asynchronously receives the 16-bit values of a maximum of four analog outputs at one I/O module. The default transmission method is 255. The default values of the mapped outputs are described in the Default state objects.



These default objects are valid after power-up and after a reset.

Index	Subindex	Comment	Default value
1601 <sub>hex</sub>	0 <sub>hex</sub>	Number of mapped objects	No
1601 <sub>hex</sub>	1 <sub>hex</sub>	1 <sup>st</sup> object to be mapped	6411 01 10 <sub>hex</sub>
1601 <sub>hex</sub>	2 <sub>hex</sub>	2 <sup>nd</sup> object to be mapped	6411 02 10 <sub>hex</sub>
1601 <sub>hex</sub>	3 <sub>hex</sub>	3 <sup>rd</sup> object to be mapped	6411 03 10 <sub>hex</sub>
1601 <sub>hex</sub>	4 <sub>hex</sub>	4 <sup>th</sup> object to be mapped	6411 04 10 <sub>hex</sub>

The number objects mapped to the PDO depends on the hardware.

## C 2.4 Second TPDO mapping (analog inputs)

This TPDO transmits the 16-bit values of a maximum of four analog inputs in an event-driven manner. The default transmission method is 255. The default values for the disable and event timers are 0. By default, the interrupt source (object 6423<sub>hex</sub>) is disabled. If the value of an analog input changes and object 6423<sub>hex</sub> is enabled, the PDO is transmitted immediately. If the analog interrupt condition is enabled, the PDO is only transmitted if the interrupt condition is fulfilled. If more than one interrupt condition is enabled, the PDO is transmitted if one of these interrupt conditions is fulfilled.

Index	Subindex	Comment	Default value
1A01 <sub>hex</sub>	0 <sub>hex</sub>	Number of mapped objects	No
1A01 <sub>hex</sub>	1 <sub>hex</sub>	1 <sup>st</sup> object to be mapped	6401 01 10 <sub>hex</sub>
1A01 <sub>hex</sub>	2 <sub>hex</sub>	2 <sup>nd</sup> object to be mapped	6401 02 10 <sub>hex</sub>
1A01 <sub>hex</sub>	3 <sub>hex</sub>	3 <sup>rd</sup> object to be mapped	6401 03 10 <sub>hex</sub>
1A01 <sub>hex</sub>	4 <sub>hex</sub>	4 <sup>th</sup> object to be mapped	6401 04 10 <sub>hex</sub>

The number objects mapped to the PDO depends on the hardware.

## C 2.5 Third RPDO mapping (analog outputs)

This RPDO asynchronously receives the 16-bit values of a maximum of four analog outputs at one I/O module. The default transmission method is 255.

Index	Subindex	Comment	Default value
1602 <sub>hex</sub>	0 <sub>hex</sub>	Number of mapped objects	No
1602 <sub>hex</sub>	1 <sub>hex</sub>	1 <sup>st</sup> object to be mapped	6411 05 10 <sub>hex</sub>
1602 <sub>hex</sub>	2 <sub>hex</sub>	2 <sup>nd</sup> object to be mapped	6411 06 10 <sub>hex</sub>
1602 <sub>hex</sub>	3 <sub>hex</sub>	3 <sup>rd</sup> object to be mapped	6411 07 10 <sub>hex</sub>
1602 <sub>hex</sub>	4 <sub>hex</sub>	4 <sup>th</sup> object to be mapped	6411 08 10 <sub>hex</sub>

The number objects mapped to the PDO depends on the hardware.

## C 2.6 Third TPDO mapping (analog inputs)

This TPDO transmits the 16-bit values of a maximum of four analog inputs in an event-driven manner. The default transmission method is 255. By default, the interrupt source (object 6423<sub>hex</sub>) is disabled. If the value of an analog input changes and object 6423<sub>hex</sub> is enabled, the PDO is transmitted immediately. If the analog interrupt condition is enabled, the PDO is only transmitted if the interrupt condition is fulfilled. If more than one interrupt condition is enabled, the PDO is transmitted if one of these interrupt conditions is fulfilled.

Index	Subindex	Comment	Default value
1A02 <sub>hex</sub>	0 <sub>hex</sub>	Number of mapped objects	No
1A02 <sub>hex</sub>	1 <sub>hex</sub>	1 <sup>st</sup> object to be mapped	6401 05 10 <sub>hex</sub>
1A02 <sub>hex</sub>	2 <sub>hex</sub>	2 <sup>nd</sup> object to be mapped	6401 06 10 <sub>hex</sub>
1A02 <sub>hex</sub>	3 <sub>hex</sub>	3 <sup>rd</sup> object to be mapped	6401 07 10 <sub>hex</sub>
1A02 <sub>hex</sub>	4 <sub>hex</sub>	4 <sup>th</sup> object to be mapped	6401 08 10 <sub>hex</sub>

The number objects mapped to the PDO depends on the hardware.

### C 2.7 Fourth RPDO mapping (analog outputs)

This RPDO asynchronously receives the 16-bit values of a maximum of four analog outputs at one I/O module. The default transmission method is 255.

Index	Subindex	Comment	Default value
1603 <sub>hex</sub>	0 <sub>hex</sub>	Number of mapped objects	No
1603 <sub>hex</sub>	1 <sub>hex</sub>	1 <sup>st</sup> object to be mapped	6411 09 10 <sub>hex</sub>
1603 <sub>hex</sub>	2 <sub>hex</sub>	2 <sup>nd</sup> object to be mapped	6411 0A 10 <sub>hex</sub>
1603 <sub>hex</sub>	3 <sub>hex</sub>	3 <sup>rd</sup> object to be mapped	6411 0B 10 <sub>hex</sub>
1603 <sub>hex</sub>	4 <sub>hex</sub>	4 <sup>th</sup> object to be mapped	6411 0C 10 <sub>hex</sub>

The number objects mapped to the PDO depends on the hardware.

### C 2.8 Fourth TPDO mapping (analog inputs)

This TPDO transmits the 16-bit values of a maximum of four analog inputs in an event-driven manner. The default transmission method is 255. By default, the interrupt source (object 6423<sub>hex</sub>) is disabled. If the value of an analog input changes and object 6423<sub>hex</sub> is enabled, the PDO is transmitted immediately. If the analog interrupt condition is enabled, the PDO is only transmitted if the interrupt condition is fulfilled. If more than one interrupt condition is enabled, the PDO is transmitted if one of these interrupt conditions is fulfilled.

Index	Subindex	Comment	Default value
1A03 <sub>hex</sub>	0 <sub>hex</sub>	Number of mapped objects	No
1A03 <sub>hex</sub>	1 <sub>hex</sub>	1 <sup>st</sup> object to be mapped	6401 09 10 <sub>hex</sub>
1A03 <sub>hex</sub>	2 <sub>hex</sub>	2 <sup>nd</sup> object to be mapped	6401 0A 10 <sub>hex</sub>
1A03 <sub>hex</sub>	3 <sub>hex</sub>	3 <sup>rd</sup> object to be mapped	6401 0B 10 <sub>hex</sub>
1A03 <sub>hex</sub>	4 <sub>hex</sub>	4 <sup>th</sup> object to be mapped	6401 0C 10 <sub>hex</sub>

The number objects mapped to the PDO depends on the hardware.



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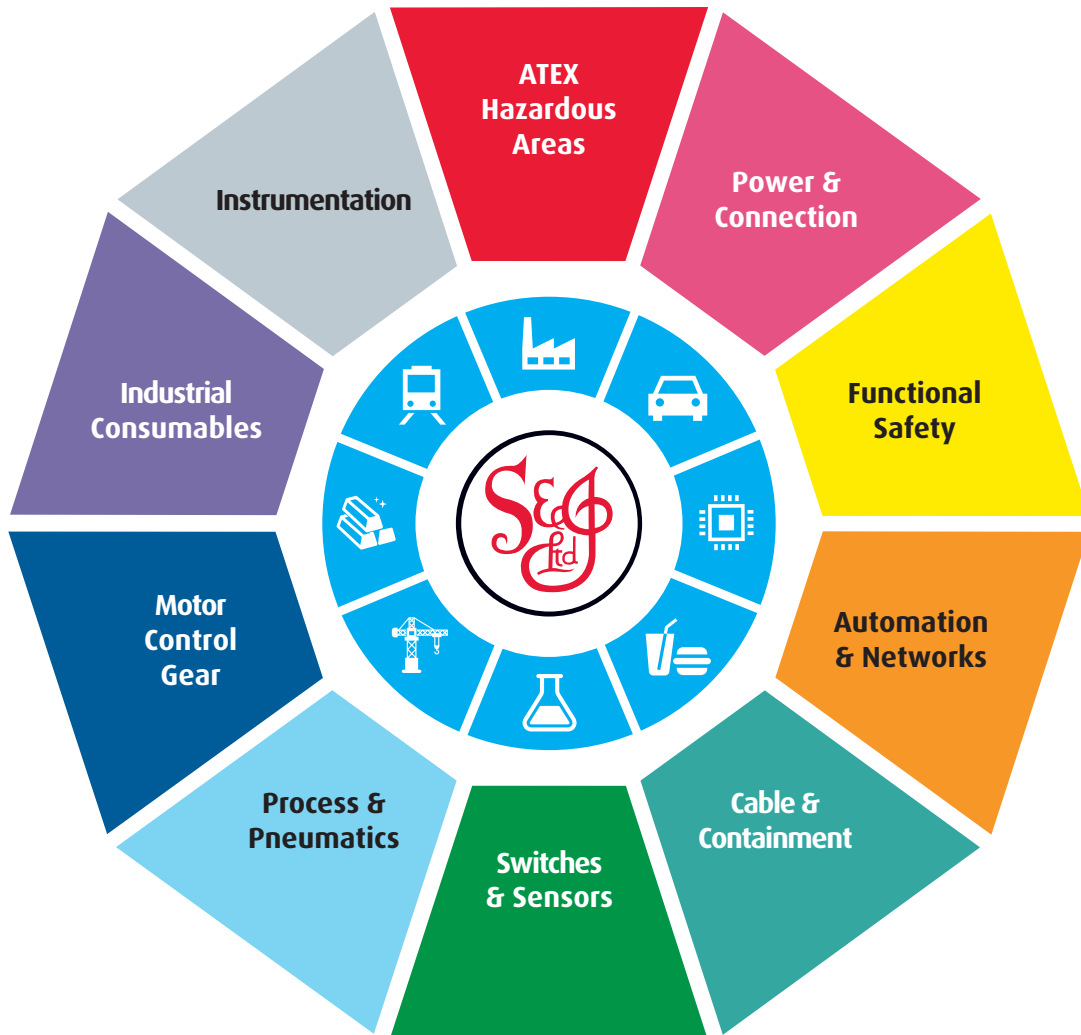
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